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GAME ACCESS CODE:

EmuMovies

It's Fast. It's Easy. It's Worth It!



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**WARNING: READ BEFORE USING
YOUR PLAYSTATION®2 COMPUTER
ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION
TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- ❖ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- ❖ Do not bend it, crush it, or submerge it in liquids.
- ❖ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ❖ Be sure to take an occasional rest break during extended play.
- ❖ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

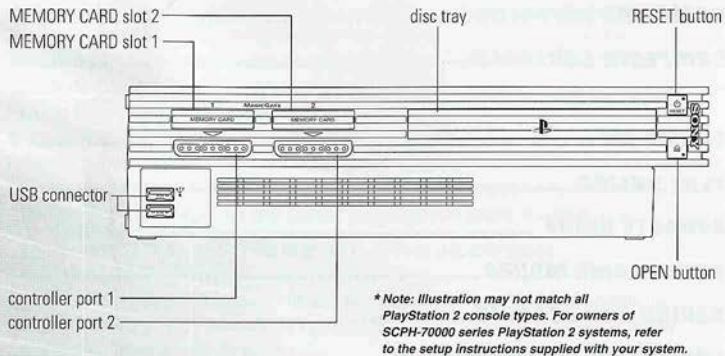
CONTENTS

STARTING THE GAME	2
COMMAND REFERENCE	3
COMPLETE CONTROLS	4
PLAY NOW	6
ON THE ICE	7
PLAY ONLINE	7
DYNASTY MODE™	10
OTHER GAME MODES	11
SAVING AND LOADING	12
LIMITED 90-DAY WARRANTY	12

For more info about this and other titles, check out EA SPORTS™ on the web at www.easports.com.

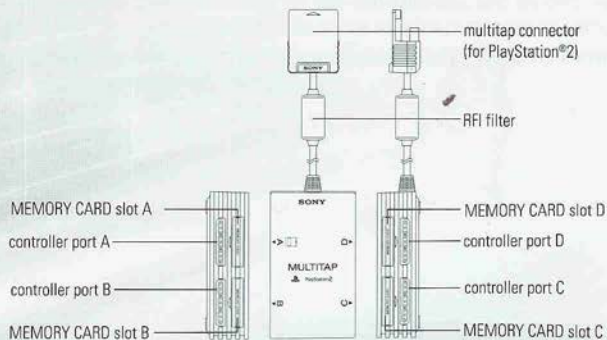
STARTING THE GAME

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



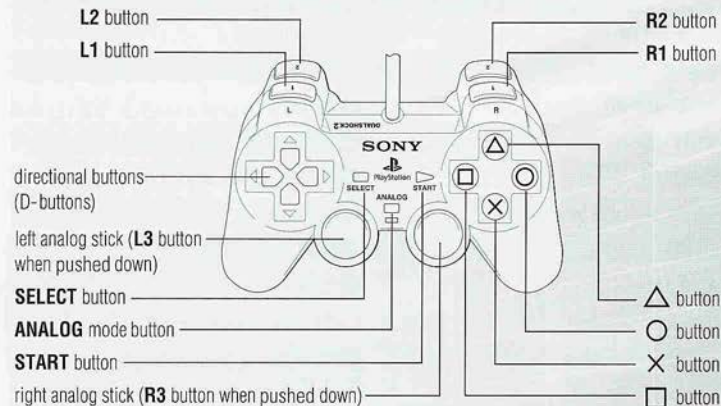
1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the NHL® 2005 disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

NOTE: When using the Multitap (for PlayStation®2), a controller must be connected to controller port 1-A.



COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

Highlight menu items	D-button ⇕
Cycle choices/Move sliders	D-button ⇔
Select/Go to next screen	X button
Return to previous screen	triangle button

COMPLETE CONTROLS

Whether you're playing an NHL rival or challenging for the World Cup of Hockey™, master these game controls and dominate the open ice.

PLAYER WITH PUCK	
Move player	left analog stick
Manual deke	right analog stick
Pass/Face-off	ⓧ button
Wrist shot	Ⓚ button (hold briefly to wind up)
Slap shot	Ⓚ button (hold briefly for harder shot)
One-timer (with loose puck)	Ⓚ button (tap)
Spin	L1 button + Ⓚ button
Auto deke	Ⓚ button (tap)
Manual deke shot	right analog stick + R3 button
Manual deke pass	L1 button + right analog stick + R3 button
Speed burst	R1 button
Fake shot	Tap the L1 button while in a wind up
Fake pass	Tap the L1 button while in a pass wind up

PLAYER WITHOUT PUCK	
Move player	left analog stick
Speed burst	R1 button
Body check	Ⓚ button/right analog stick
Hook/Pin/Tie up/Poke	Ⓚ button
Dive/Block	Ⓚ button
Charge up a hit	R3 button (hold)
Last man back	ⓧ button (hold briefly)
Change player	ⓧ button
Manual poke check	L1 button + right analog stick

NEW EA SPORTS™ OPEN ICE CONTROL/ OPEN ICE SUPPORT

Open Ice Control (Switch between players)	L2 button
Instruct a teammate to shoot slap shot	Ⓚ button
Call for a pass	ⓧ button
Open Ice Support (Call for a double-team)	R2 button

BRUISE CONTROL

Throw a nasty check with Bruise Control. Move the right analog stick in the direction of an opposing player to throw a check. You can also press and hold the R3 button and your player loads up for the hit.

GOALIE WITH PUCK	
Pass	ⓧ button
Saucer pass	Ⓚ button
Clear puck	Ⓚ button

GOALIE WITHOUT PUCK	
Save attempt	Ⓚ button (tap or hold)
Control goalie	L1 button + ⓧ button (hold and release)

FACE-OFFS	
Draw puck	ⓧ button

STRATEGY	
Bring up line change menu/Select line	L1 button + D-button
Pause game	START button
Offensive Quick Play strategies	D-button ⇅
Defensive Quick Play strategies	D-button ⇄

FIGHTING	
High/Low punch	Ⓚ button/ⓧ button
High/Low block	Ⓚ button/Ⓚ button
Activate fight	SELECT button

❖ You can map your controls to different buttons using the Configure Controller option (via the Rules and Options menu).

PLAY NOW

Before you battle for the Stanley Cup®, play an exhibition game in Play Now mode. The games don't count in the standings but the hits still hurt.



Home team

Away team

To view/change team strategies, press the **□** button

To choose a team, press the D-button ⇄ and position the controller icon on your desired team

To change teams, press the D-button ⇄ (after controller icon is on Home or Away team)

Team rating

To change leagues, press the **L1** button or **R1** button

- ❖ Before accessing the Quick Settings screen, you have the option to change your team's jersey for the upcoming game. When the team jersey icon appears (after pressing the **X** button in the Team Select screen), press the D-button ⇄ to select an Alternate, Vintage, Home, or Away jersey.

STRATEGIES

From the Strategies screen, set your Quick Play along with a strategy for each line, power play unit, and penalty killers. For more information on Strategies, check out the Marc Crawford strategy videos.

QUICK SETTINGS

Select the skill level for the next game, along with camera angle, rules, and period length. You can also adjust the Player Advantage and Goalie Advantage sliders. From the Advanced Settings screen, set Line Changes to OFF, **AUTO**, or **MANUAL**, or Shot Aim to **AUTO** or **MANUAL**. When set to **MANUAL**, you are in full control of the action.

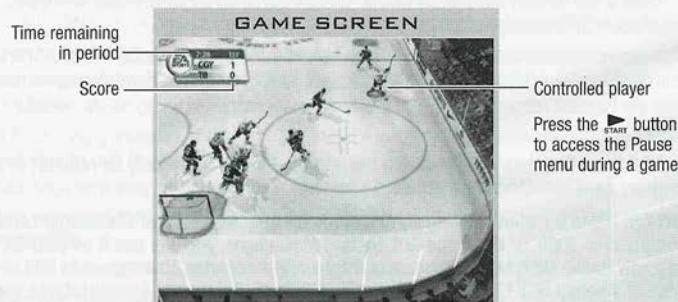
PLAYER ICONS

The icons listed next to player names indicate strengths and weaknesses.



ON THE ICE

Lace up the skates and get ready to light the lamp.



NEW FACE-OFF PLAYBOOK

Choose a face-off strategy after each whistle. Plan an attack in your opponent's zone or protect the net right before the puck drops.

NEW EA SPORTS™ OPEN ICE CONTROL/ OPEN ICE SUPPORT

Seamlessly switch between players with or without the puck—call for passes, tell a teammate to shoot, set up a vicious one-timer, or call for a defensive double-team on the fly with the push of a button.

QUICK PLAY STRATEGIES

Choose offensive and defensive Quick Play strategies on the fly.

PLAY ONLINE

Take on the best hockey players in the country without getting off the couch.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. EA ONLINE TERMS OF SERVICE AND SERVICE UPDATES CAN BE FOUND AT www.easports.com. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE THE ONLINE SERVICE AFTER 30 DAYS NOTICE POSTED ON www.easports.com OR 30 DAYS AFTER THE LAST DAY OF THE 2004-2005 NHL® SEASON.

This software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. ("SCEI"). "DNAS" retrieves information about user's hardware and software for authentication, copy protection, account blocking, system, rules, or game management and other purposes. The information collected does not identify the user personally and will not be shared with any non-SCEI company. A PUBLISHER CAN COMBINE THIS INFORMATION WITH PERSONALLY IDENTIFYING INFORMATION FROM THE PUBLISHER'S RECORDS IF THE USER PROVIDES THE PERSONALLY IDENTIFYING INFORMATION. BEFORE PROVIDING ANY PERSONAL INFORMATION TO A PUBLISHER, PLEASE BE SURE TO REVIEW THE PUBLISHER'S PRIVACY POLICY AND TERMS AND CONDITIONS OF USE. DO NOT PROVIDE PERSONALLY IDENTIFYING INFORMATION TO A PUBLISHER UNLESS YOU ACCEPT THE CONDITIONS OF USE AND TERMS OF THEIR PRIVACY POLICY. SCEI, Sony Computer Entertainment America ("SCEA") and their affiliates cannot guarantee the continuous operation of the "DNAS" servers. SCEA shall not be liable for any delay or failure of the "DNAS" servers to perform. If you receive a message during login identifying a "DNAS" authentication error, please contact SCEA Consumer Services at 1-866-466-5333. For additional information concerning "DNAS", visit www.us.playstation.com/DNAS. In the event of a systems incompatibility or inoperability with DNAS, the sole liability of SCEI, SCEA and their affiliates shall be limited to the repair or replacement of the user's affected game software, console, or peripherals at the option of SCEA. SCEA, its parents, affiliates, or licensed Publishers shall not be liable for any delays, systems failures, authentication failures, or system outages, which may, from time to time, affect online game play or access thereto.

A network adaptor (Ethernet/modem) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with Your Network Configuration file inserted into MEMORY CARD slot 1 are required to play NHL 2005 online. You can use the Network Adaptor Start-Up Disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) or the Network Configuration GUI in this game to create a network configuration. Your Network Configuration file requires 94KB of free space on the memory card (8MB) (for PlayStation®2).

PLAYING ONLINE

In order to play *NHL 2005* online, you must select Your Network Configuration file or create a new one by following the on-screen instructions. Next, create a new EA Online Account. If you already have an EA Online Account saved on a memory card (8MB) (for PlayStation®2), it appears automatically.

After you're logged into the *NHL 2005* Server Login screen, create an EA SPORTS™ Persona (you can have up to four EA SPORTS™ Personas). Change or create new Persona names from the Persona Names screen. You must visit www.easports.com to delete Persona Names.

NOTE: Your Network Configuration file and the EA Login will only be read off of the memory card in MEMORY CARD slot 1.

NOTE: If you have an existing screen name on AOL, AOL Instant Messenger (AIM), CompuServe 2000, or Netscape AOL Instant Messenger, you can use it as your EA Account Name. Visit <http://www.ea.com/nhl-reg> to register, then return to *NHL 2005* and select USE EXISTING EA ONLINE ACCOUNT. Enter your Account Name and password to log on.

PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall. However, if you do play behind a firewall, you must open the following ports: 3658 (peer-to-peer connection); 6000 (VOIP).

WELCOME TO NHL® 2005 ONLINE (LOBBY)

Find an opponent based on your skill level, check out the latest EA News, and set your gameplay options for the games you host.

NOTE: The game's timeout function may be different than your ISP's. This could lead to high telephone charges if you leave the game unattended.

Play Now	Connect with another online player right away.
Game Modes	Enter a room based on skill level, create your own password-protected room, or create or join an online tournament.
Leaderboards	View the top 100 Players and Stat Leaders.
My Career	View your stats.
My NHL®	Set the options related to online gameplay as well as check news and online information.

CHEATING PREVENTION

The following rules are applied to online games to prevent cheating:

- ❖ Games can be ranked or unranked.
- ❖ A user is charged with a loss and a disconnect for exiting a ranked game before it is finished.
- ❖ Users are penalized for delaying games.

PLAYER OPTIONS

Highlight a player's name and press the **X** button to bring up the player options. From here you can challenge, send or read a private message, block or unblock, add or remove that player to or from your EA Messenger, or report abuse.

PLAYER CONNECTIONS

A Connection Bar is displayed in the top right of the screen. Green indicates a good connection; yellow, a medium connection; and red, a poor connection.

NOTE: If the Connection Bar is green, ping is less than 150 milliseconds. Yellow = ping is less than 350 milliseconds. Red = ping greater than 350 milliseconds.

EA SPORTS™ TALK

EA SPORTS Talk lets you talk to other players. EA SPORTS Talk is activated as soon as you connect to your opponent. The microphone icon represents its status.

- ❖ A green microphone icon means a headset is detected on the other user's machine (whether **ON/OFF**). A red microphone icon means your headset is turned OFF or muted.

NOTE: EA SPORTS Talk supports the Logitech® USB headset, but does not support modem connections. To use EA SPORTS Talk, both players must have broadband connections.

NOTE: During gameplay, if your USB headset is plugged into your console, and you are not able to talk to your opponent:

- ❖ Your opponent may not have a USB headset connected to their console.
- ❖ Your opponent may be connecting to the Internet through a dial-up modem connection.
- ❖ You and your opponent may have a low quality connection to each other.

NOTE: *NHL 2005* supports a USB keyboard for typing messages.

NOTE: To mute yourself and your opponent during gameplay, press the **L2** button and **R2** button simultaneously.

EA SPORTS™ TICKER AND MEDALLION

Stay up to date on the latest sports scores with the EA SPORTS Ticker. The ticker shows you the results of real races and scores of other sporting events. Keep an eye on the ticker for news and information from EA SPORTS.

The EA SPORTS Medallion to the left of the ticker indicates your connection status. During regular network operation, the Medallion is green and the Network Activity Indicator on the right side of the Medallion flashes to indicate network transactions. A red Medallion indicates that you have been disconnected.

EA™ MESSENGER

Keep track of your friends, challenge, chat, and offer feedback with the EA Messenger.

TO SEARCH/ADD A FRIEND:

Press the **○** button to open the EA Messenger and then press the **○** button again to search for friend. To add a friend, highlight his name and press the **X** button. A Friend Request is sent to him. Once accepted, the friend is automatically added to your EA Messenger.

TO INITIATE A CHALLENGE OR CHAT:

Highlight your friend's name and press the **X** button in either the EA Messenger or in a game lobby. You can only challenge or voice chat with one other player at a time.

SINGLE AND GROUP MESSAGES

To send a message to another user, highlight his name and press the **X** button and then choose SEND MESSAGE. To send one message to multiple friends in your EA Messenger, highlight the friends and press the D-button **⇨** to flag them. Then press the **X** button on any flagged friend and send a Group Message to all selected friends.

BLOCKING/FEEDBACK

You can block any player from corresponding with you in any way. You're also able to leave feedback—positive or negative—for any player. Please note that abusing the feedback system can result in action against your account.

DYNASTY MODE™

Build hockey's all-time greatest franchise. For ten seasons, you manage the roster; you coach the team; you play the games. After choosing a team to run, creating a GM name, and selecting your characteristics, Season One begins.

MAKING A NAME FOR YOURSELF

The goal in Dynasty Mode is to earn the highest score as General Manager. GMs have ten years to earn profits, win championships, and build a Dynasty.

UPGRADE BUDGET

GMs receive an upgrade budget for their actions and their team's performance. The budget is handed out during the season based on GM performance in: profit, attendance, team winning percentage, playoff performance, trading, free agent signings, and more.

MORALE

All players on your team start with the highest morale rating at 100. Morale goes down if players don't get the ice time they want, they feel you're not spending enough on Team Functions, or your team loses several games in a row. View player morale on the Progress Reports screen. When morale decreases, player attributes go down.

TV CONTRACTS

A TV contract is already in place for the first season. Starting in the second season, you are offered a contract based on your previous year's playoff performance, your marketing level, and the number of prestige and high-prestige players on your team.

DYNASTY CENTRAL MENU

Every move takes place from the Dynasty Central menu. From playing the next game on your schedule to setting your Rules and Options, the details are explained below.

NEW EMAIL

Keep up on the latest news from inside your own organization—and around the league—with the *NHL 2005* email system. Get messages regarding trades, a note from your owner or team trainer, and more. But don't miss out on any breaking news—emails delete if you let them sit in your inbox too long.

DAY-TO-DAY

Day-to-Day operations include playing (or simulating) games on the schedule, viewing the season calendar, reading email, and saving your progress on a memory card.

GM OPTIONS

As GM, you have the power to trade players, sign free agents, and view scouting reports in order to evaluate the upcoming rookie draft. You can also upgrade your staff in the front office, and adjust payroll, ticket prices, fan giveaways, concessions, and more.

COACHING OPTIONS

Take more control over the team by adjusting the practice schedule, editing lines, and tweaking game strategy. You can also review progress reports for every player on the team.

STATS CENTRAL

From overall team statistics to individual numbers, here's where you find all the stats you need.

RULES AND OPTIONS

Set rules and options to fit your playing style. Gameplay settings, display settings, sound settings, and the button configuration on the controller can all be adjusted here.

POST-SEASON

Once the regular season ends, the post-season begins. The good teams advance to the playoffs and make their run for the Stanley Cup®. The rest prepare for the off-season. In the end, only one can be crowned Stanley Cup® champion.

OFF-SEASON

This is the time where all GMs evaluate their respective teams and prepare for the upcoming season.

The first event in the off-season is the **NHL Entry Draft**. Here's your chance to fill your squad with some young talent. After the NHL Entry Draft, GMs have the chance to offer contracts to free agents and release players from their team. After the free agent period ends, the new season begins.

OTHER GAME MODES

EXHIBITION

Practice one-timers, wrist shots, face-off strategies, Open Ice Control, and more against live competition. Once you get the hang of the game, put your skills to the test in the other game modes.

SEASON

See if you have what it takes to play through an entire season. Set up a 29-, 58-, or 82-game season and make a run for the Stanley Cup®. You can play the season with current NHL rosters, or assemble your team through a Fantasy Draft.

NOTE: The Season mode menus are set up very similarly to those in Dynasty Mode. See p. 10 more for more information.

NEW WORLD CUP OF HOCKEY™

Take part in the excitement of this year's World Cup of Hockey™ event featuring teams from Canada, the Czech Republic, Finland, Germany, Russia, Slovakia, Sweden, and the United States playing in authentic European and North American venues. Playing under NHL rules, you set the number of Round Robins as an alternative to the length of series.

NEW EA SPORTS™ FREE4ALL™

The intensity explodes off the ice with an all-out hockey EA SPORTS FREE4ALL. There's one net, one goalie, and every man is for himself. Up to four can play and the one who scores the most goals wins.

After selecting the number of players, choose from a list of All-Stars. Next, select the game (**Score Drive** or **On the Clock**), set the Rules and Options, and then pick the number of defensemen (up to two) to play against.

ELITE LEAGUES

Jump across the pond and take on Europe's elite. You can play an entire season against teams from the Elitserien (Sweden), SM-Liiga (Finland), and DEL (Germany) leagues. With Elite Leagues, you have 39 additional teams to play as or against—all with unique jerseys, traditions, and chants, specific to their league. In SM-Liiga, the top goal scorer of each team wears a Golden Helmet.

International rules govern gameplay, instead of NHL rules (e.g., 2-Line passes are permitted). League-specific rules are also enforced. For example, in the DEL, no game ever ends in a tie.