

# NEW PETZ<sup>®</sup>

## NEW WAYS TO PLAY!



PlayStation 2

Ubisoft, Inc. • 625 Third Street • San Francisco, CA 94107



UBISOFT

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Comic Mischief  
Mild Fantasy Violence

UBI Shop<sup>®</sup>

EmuMovies<sup>®</sup>

# THE DOG<sup>™</sup>

Artist Collection



# ISLAND



CONTENT RATED BY  
ESRB



UBISOFT

**⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES**

**READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

**Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

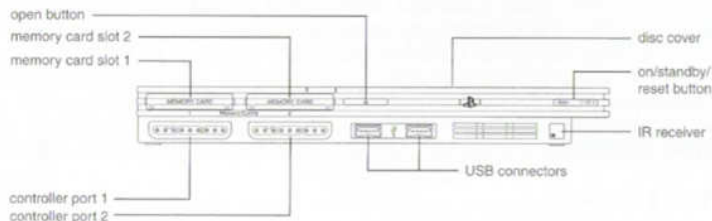
**HANDLING YOUR PLAYSTATION®2 FORMAT DISC:**

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

**Table of Contents**

|                              |                   |
|------------------------------|-------------------|
| Getting Started . . . . .    | 2                 |
| Starting Up . . . . .        | 3                 |
| Story . . . . .              | 4                 |
| Game Screens . . . . .       | 4                 |
| Playing the Game . . . . .   | 4                 |
| How to Play . . . . .        | 5                 |
| The Start Menu . . . . .     | 6                 |
| Places and People . . . . .  | 7                 |
| Mini-Games Galore! . . . . . | 8                 |
| Tips and Tricks . . . . .    | 8                 |
| Technical Support . . . . .  | 12                |
| Warranty . . . . .           | inside back cover |

# GETTING STARTED



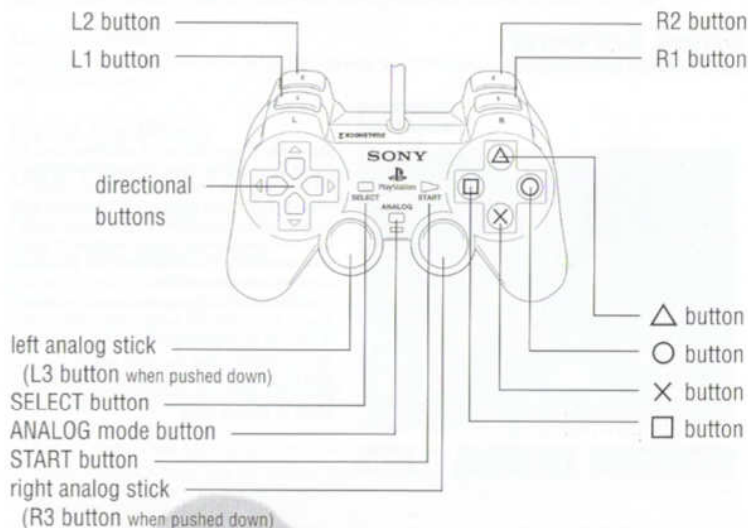
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the **THE DOG™** Island disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

## Memory Card (8MB)(for PlayStation® 2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into **MEMORY CARD** slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

# STARTING UP

## DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



## Basic Menu Controls

- Press the directional buttons to browse or cycle through the different options.
- Press the **×** button to select an option, go to the next screen, or change the current option.
- Within the submenu, press the **△** button to return to the previous screen.

## Game Controls

**Directional buttons:** Move the dog around slowly and navigate menus.

**× button:** Talk to other dogs and make menu selections. Also used to bark at enemies and knock them out.

**○ button:** Tap the **○** button repeatedly to run.

**△ button:** Investigate areas you've sniffed out for items. Also used to cancel in menus.

**■ button:** Sniff for items.

**L1 button:** Not used.

**L2 button:** Not used.

**R1 button:** Reset the camera position behind the dog.

**R2 button:** Change the size of the map in the lower right corner. Keep pressing the R2 button to make the map bigger. You can turn the map off, too.

**START button:** Open the Start menu.

**SELECT button:** Not used.

**Left analog stick:** Move the dog around and navigate menus.

**Right analog stick:** Move the camera so you can look around you.

This game uses only the DUALSHOCK®2 Analog Controller. The mode indicator is always set to On or Analog mode. You can turn the vibration function on and off under Vibration in the Settings section of the Main Menu. Plug a controller into controller port 1 to play.

Whenever this instruction booklet mentions the directional buttons, you can use the left analog stick instead.

## Story

You're the star of this story, and you live with your mom and your sibling (you can choose whether you have a brother or a sister) in Puroro Village.

Your sibling has been sick for a long time and doesn't seem to be getting any better. On the night of Puroro's town festival, your sibling collapses from their illness.

Hearing that only Dr. Potan of THE DOG Island can cure this sickness, you board a ship and set sail for the island to meet the good doctor.

Thus your adventure begins, as you set out to make your sibling well again.

## Game Screens

This is what the game screen looks like.



**Strength:** If your strength reaches zero, it's Game Over. When your strength gets low, recover with an herb or by taking a nap.

**Map:** Press the R2 button to cycle the map display (small, medium, large, extra large, off). The red triangle in the middle of the map shows your location and the direction in which you are moving.

**Find Meter:** Use the yellow meter to find items. Press the **A** button when the meter is fully lit up to find an item.

**Search Meter:** Use the blue meter to search for key items needed in the story. Press the **A** button when the meter is fully lit up to find an item.

## Playing the Game

Start a new game from the beginning. Press the **A** button as you advance through the story, and then choose your dog's breed, name, and other info.

### What Kind of Dog Are You?

1. Press the **↑** and **↓** directional buttons to select a breed, and then press the **X** button.
  2. Next, choose your dog's color, and then press the **X** button.
  3. Select Boy or Girl, and then press the **X** button.
- If you're happy with these choices, select Yes and press the **X** button.

### What's Your Name?

1. Use the directional buttons and the **X** button to select letters. Use the **△** button and Backspace (on-screen) to delete one letter at a time.
  2. Once you've entered your name, select Done and press the **X** button.
- If you're happy with this name, select Yes and press the **X** button.

### Brother or Sister?

Choose whether you'd like a brother or a sister, and then press the **X** button.

### Continue

Pick up where you left off in a saved game. Select the data to load and press the **X** button. To play with this data, select Yes and press the **X** button.

## Saving the Game

You can save the game at the mailboxes you'll find in all sorts of places. Just select the file you want to save in and press the **X** button.

If you select a file that already has data in it, the game will ask for confirmation. Select Yes and press the **X** button to confirm. Be careful - this will overwrite your old data!

## Calling It Quits

After saving your game, press the **△** button to return to the game screen. The game will ask if you want to keep playing. If you do, select Yes, but if you've had enough for now, select No.

## Game Settings

You can change the game's settings by pressing the START button and selecting Options. For details, see page 7.

## How to Play

### Little Puppy on a Big Adventure

In this game you are visiting THE DOG Island on a quest to cure your sick sibling. Lend a paw to fellow dogs in need and track down items as you explore the island!

### When You Meet a Pal

Use the **X** button to talk to other dogs you happen to meet. Dogs with question marks hovering over their heads are in a fix. Talk to them and help them out.

### Sniff Sniff Everywhere

Press the **□** button to search for items by sniffing out various smells.

When you start sniffing, the Find Meter and Search Meter appear at the bottom of the screen. You'll normally only see the Search Meter when another dog has asked you to find something.

- **Find Meter:** This yellow meter helps you find food, flowers, and all sorts of other items.
- **Search Meter:** This blue meter helps you find important items you need to move the story along.
- **Found an item?** Press the **A** button: The Find Meter lights up when you sniff near an item. When you're right over the item, the meter will be fully lit up and you'll hear a ping. Press the **A** button to claim your item!
- **Track and Sniff:** When the Find Meter is pink, you've entered Track and Sniff mode. Look closely - you'll see footprints where you started sniffing. Follow those footprints to track down an item.

### Woofs

Dogs show their gratitude by exchanging woofs. Some dogs will give you woofs when you help them. You can trade woofs for items at stores, or use them to spend the night at an inn.

### Level Up!

Your level will increase as you learn to recognize more smells. As your level increases, so will your strength.

### Enemies

- **Spook 'em with the X button:** Carefully approach an enemy from behind, and then press the **X** button to bark and knock them out. Hold the **X** button down for a tremendous howl that will keep the enemy dazed longer.
- **Lose strength when you're startled:** If an enemy happens to frighten you, you'll lose strength. If your strength reaches zero, it's Game Over, so try not to be caught off guard!



Peaceful



Dangerous



Angry



Resting



Knocked Out

## When Your Strength Gets Low

Recover your strength by sleeping at your house or at an inn. Remember, though, you'll need woofs to stay at an inn. You can also use herbs and other items to recover strength. Be sure to have some with you when you're in dangerous territory!

## Game Over

If your strength reaches zero, the game ends, and you'll lose all the items you're carrying. Store any items you don't want to lose in a treasure chest at your house or at an inn.

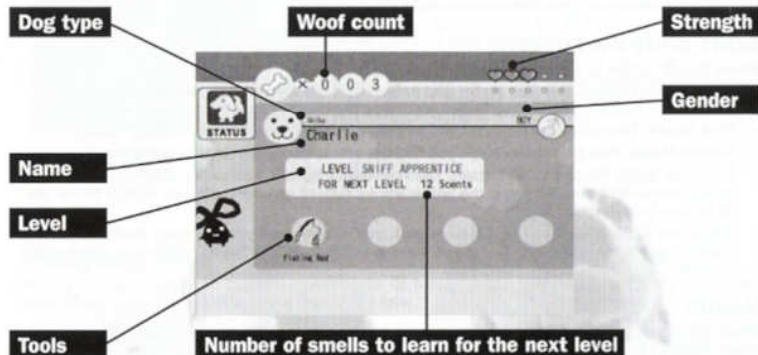
## The Start Menu

### Inventory

- **Items:** You can use some items, while other items are for collecting. Press the **[B]** button to use items such as healing items that restore your strength. Sort your items by pressing the **SELECT** button.
- **Accessories:** Accessories are things you can wear, like hats and neckties. Accessories you're currently wearing will be marked with a yellow circle. You can wear one accessory from each category: Hats, Glasses, and Other. Sort your accessories by pressing the **SELECT** button.
- **Special Items:** You need these important items to move the story along.

### Status

Check your current status here.



### Map

View the map here. Press the **[X]** button to switch between a map of your current location and one showing the entire area. Places hidden by clouds are spots you haven't been to yet. Press the **[B]** button on the zoomed-out view to look for dogs that need your help.

### Memo

- **Diary:** Your diary acts as your to-do list. Starred items are those you've already completed. If you're ever not sure what to do next, check your diary.
- **List:** An illustrated collection of all the smells you've learned to recognize. Check here every once in a while - you just might get help with something you're looking for.
- **Score:** View your stats for Soccer, Footrace, and Sled Pull. Choose the game and course for the results you'd like to see.
- **Letter:** Read any letters you've received. Select the letter you'd like to read and press the **[X]** button.
- **Tips:** Review explanations of controls and other game features. If you're ever not sure of the game controls, check here for help.

## Options

This is where you can change the game's settings. Select the setting to change and press the **[X]** button, then use the **[Left]** and **[Right]** directional buttons to choose the new setting. Press the **[X]** button again when you're done.

- **Sound Effects:** Change the sound effects volume.
- **Music:** Change the music volume.
- **Sound Setup:** Choose stereo or monaural.\*
- **Vibration:** Turn the vibration feature on or off.
- **Message Speed:** Adjust the speed of the game text.
- **Camera - Vertical:** Decide how the camera will react when the right analog stick is moved vertically.
- **Camera - Horizontal:** Decide how the camera will react when the right analog stick is moved horizontally.

\*Ask an adult if you need help with these settings.

## Places and People

### Restaurant

Exchange your woofs for strength-restoring items at this bistro. Select the item you want and press the **[X]** button.

### Malshige's

Exchange your woofs for all kinds of accessories and create new ones.

### Trading for Accessories

There are three accessory categories: Hats, Glasses, and Other. Select a category to see that store's inventory. Select the accessory you want and press the **[X]** button to trade your woofs for it. If a store has a particularly large selection, use the **L1** button and **R1** button to see everything.

### Creating New Items

You need all kinds of materials in order to create new items. Once you have the necessary materials, head for a shop, select the item you'd like to make, and press the **[X]** button. Once you've made an item, you can exchange woofs for it.

### Cafe

The cafe is near the town square.

### Potan Clinic

Dr. Potan works out of this clinic.

### Mr. Postman

This helpful fellow saves your game and delivers letters for you. You can read letters you've received by pressing the **START** button to access the Start menu, and then selecting Letters under the Memo section. You can't receive letters when Mr. Postman's not around, but you can still save the game.

### Your House

Sleep in your bed to recover strength. You can also store items in the big treasure chest found here. Since you can only carry a limited number of items, use the treasure chest to store anything you're not using. You can access your stored items from any treasure chest in the world.

### Inns

Stay at an inn to recover strength. You'll find treasure boxes here, too.

### Boris the Deliveryman

Once you've helped Boris out of a tight spot, he'll take you anywhere you've been before in exchange for a few woofs.

## Collect 'em All!



Sniff around in all kinds of places and you can turn up various items. The items you find can then be entered into a collector's list. Do your best to complete each collector's list - there might be something in it for you! Bring in an item that's already on your collector's list and you can exchange it for woofs.

- Food Collector: Darna at Le Chien Brun has a food collector's list.
- Flower Collector: Cherry, who lives in Pupsville, has a flower collector's list.

As you make your way through the game, you'll come across a fish collector and an insect collector, too. Keep an eye out for them!

## Mini-Games Galore!

### Fishing

Press the  button when you're at a fishing spot to start fishing. A meter will appear on the screen when you have a bite. Tap the  button carefully to reel in the fish. Don't let it get away!

### Insect Collecting

Press the  button when you're near an insect to try to catch it. Then press the  button at just the right time and that bug is yours!


### Soccer

Use the left analog stick to roll the ball into your opponent's goal. Stay in the center of the ball or you'll take a tumble. The first player to score three points wins.

### Footrace

Guide your dog with the left analog stick and tap the  button to dash. Circle each flag in order as you make your way to the finish line.

### Sled Pull


Press the  button at just the right moment to pull the sled along. You can also use the left analog stick to change direction and move around obstacles. The player who makes it to the finish line first wins.

## The Right Tools for the Job

You'll need fishing tackle if you want to try your hand at fishing, and an insect cage if you want to collect insects.

## Tips and Tricks

### If You Don't Know What to Do Next

- Talk to everyone you meet: Try talking to the dogs you see in towns and elsewhere. Someone might give you just the hint you need.
- Check out suspicious spots: If something looks fishy, get close to check it out. Petashi might have a hint for you.
- Review your memos: Did someone ask you to do something for them? If you're not sure, take a look at the Memo section of your Diary in the Start menu. It'll help you remember what to do next.
- Sniff around the map: When you're not in the middle of a quest, select Map from the Start menu and zoom out, then press the  button to sniff around. Dogs that need your help will be marked with a question mark. Head toward each question mark to see who might be waiting there.


## If You Can't Catch the Fish You Want

Different fish can be caught in different spots. If you're not catching the fish you want, try fishing somewhere else.

## If You Can't Find the Insects You Want

Insects come and go depending on the location and the time of day. If you can't find the insect you want, try looking for it in a different place or at a different time.

## If the Enemies Are Too Tough

When an enemy is moving in circles, wait until it turns to the side and approach it. When it faces downward, press the  button. Wandering enemies are best approached when they're sleeping - bark at them then. Sneak past bats in caves while they're asleep.

## If You Can't Win a Footrace

Go for as many points as you can in the shortest distance possible as you run for the finish line. Try shortening your route by running between trees and looking for cliffs you can jump from.

## If You Can't Find Materials for New Items

You can get items such as glass beads and pretty rocks as prizes for winning the Soccer, Footrace, and Sled Pull mini-games. Other items can be found by sniffing around town or in various houses. Don't give up!

# Register this game now and stay in the know!

It's simple: Go to [www.ubireg.com](http://www.ubireg.com) and register your product, and you will receive a coupon code good for 10% off your next purchase at the Ubisoft online store. You can also get exclusive game updates, participate in surveys, and win cool prizes! Look for the details on [www.ubi.com](http://www.ubi.com)!

Thanks,  
The Ubisoft Team

THE DOG™ Island  
Proof-of-Purchase



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## Notes

## TECHNICAL SUPPORT

Before contacting Ubisoft's Technical Support Department, please first read through this manual. Also browse through our FAQ listings or search the support database at our website, <http://support.ubi.com>. Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Full product title
- Game console you are using

### Support Over the Internet

This is the best way to find answers to common issues with our games. Our Frequently Asked Questions list is available 24 hours a day, 7 days a week and contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: <http://support.ubi.com>.

### Contact Us by Webmail

Due to high volumes of spam, viruses, and other non-support-related contacts, we no longer offer support via standard email. However, we do provide something better, webmail. By taking your questions directly through our website, we have completely eliminated all spam contacts. As a result, we are able to respond to your questions much more quickly than we could through standard email. To send us a webmail, simply log into our site at <http://support.ubi.com>.

From this site, you will be able to enter the Ubisoft Solution Center, where you can browse through our lists of Frequently Asked Questions (FAQ), search our database of known problems and solutions, and send in a request for personal assistance from a Technical Support representative by using the **Ask a Question** feature on the Frequently Asked Questions page. Most webmail contacts are responded to within two business days.

### Contact Us by Phone

You can also contact us by phone by calling (919) 460-9778 (for our customers in Quebec we provide French language support at (866) 824-6515). Please note that this number is for technical assistance only. No gameplay hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your gaming system and have all of the necessary information listed above at hand.

Be advised that our Technical Support representatives are available to help you **Monday through Friday from 9 am–9 pm Eastern Time** (French language support available from 7 am–4 pm EST).

While we do not charge for technical support, normal long distance charges apply. To avoid long distance charges, or to contact a support representative directly after these hours, please feel free to browse our Frequently Asked Questions lists or to send us a webmail. Webmail questions usually receive a response within two business days.

### Contact Us by Standard Mail

If all else fails you can write to us at:

Ubisoft Technical Support • 3200 Gateway Centre Blvd. • Suite 100 • Morrisville, NC 27560

### Return Policy

Please do not send any game returns directly to Ubisoft before contacting Technical Support. It is our policy that game returns must be dealt with by the retailer or online site where you purchased the product. If you have a damaged or scratched CD, please visit the FAQ listing for your game and get the latest replacement policy and pricing. We will not accept unsolicited returns/exchanges without prior approval and an RMA (Return Materials Authorization) number from a support representative.

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### REFUNDS

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### PRODUCT/DOCUMENTATION REPLACEMENTS

Please contact a Ubisoft Technical Support Representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support Representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a support representative, your replacement request will not be processed.

#### IF WE DETERMINE A RETURN OR REPLACEMENT IS NECESSARY:

**Within the 90-Day Warranty Period:** Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

**After the 90-Day Warranty Period:** Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

#### REPLACEMENT FEES

Our most recent replacement fee schedule is available online. Please visit <http://support.ubi.com> for an updated price list.

#### WARRANTY ADDRESS AND CONTACT INFORMATION

Phone: 919-460-9778. Hours: 9am–9pm (EST), M–F

Address: Ubisoft Support  
3200 Gateway Centre Blvd.  
Suite 100  
Morrisville, NC 27560

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