

Suikoden Magic FAQ

by ZyXx

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SUIKODEN - Magic FAQ v1.1

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Runes are Magic and can exist in these different forms:

Crystal - Rune that can be attached by a Runemaster. (Can be removed)

Rune - Rune already attached to a character. (Can't be removed)

Def. Rune Fragment - Single use Rune that you can use once

Off. Rune Fragment - Single use Rune that can be attached to your weapon
by a Blacksmith.

--- SPELL RUNES ---

These are runes that enables a character's ability to use Spells during battle. Each Rune enables 4 different spells. The higher Magic Points a character has, more and higher level spells are usable. Stay a night at a Inn to recharge your spells as well as your HP.

WIND RUNE - Wind Magic usable

Crystal: Cave into "Castle of Toran" [Chest]

"Neclord's Castle" [Demon Sorcerer]

"Kobold Village" [Shop]

WATER RUNE - Water Magic usable

Crystal: "Sarady" [Shop]

"Seika" [Shop]

EARTH RUNE - Earth Magic useable

Crystal: "Rikon" [Shop]

FIRE RUNE - Fire Magic usable

Crystal: "Magician's Island" [From Leknaat]

"Kirov" [Shop]

LIGHTNING RUNE - Lightning Magic usable

Crystal: "Warrior's Village" [Shop]

CURSED RUNE (Soul Eater) - Soul Eater Magic usable

Rune: Hero (From Ted)

RESURRECTION RUNE - Ressurrection Magic usable

Rune: Fukien ("Qlon")

--- HIGHER SPELL RUNES ---

These are runes just like Spell Runes but has a fifth Magic Level.

CYCLONE RUNE (Wind) -
Crystal: "Seek Valley" [Chest]

FLOWING RUNE (Water) -
Crystal: "Qlon" [Chest]
"Shasarazade" [Siren]

MOTHER EARTH RUNE (Earth) -
Crystal: "Moravia" [Chest]

RAGE RUNE (Fire) -
Crystal:

THUNDER RUNE (Lightning) -
Crystal: Around "Gregminster" (End) [Sigmurh?]

--- OFFENSIVE RUNES ---

These are runes used in battle with unlimited charge

BOAR RUNE - Boar Attack (2x Damage, Unbalanced)
Rune: Pahn ("Gregminster")
Crystal: "Dwarf Trail" [Death Boat]
"Village of the hidden Rune" [Chest]

FALCON RUNE - Falcon Attack (2x Damage)
Rune: Valeria ("Village of the Elves")

CLONE RUNE - Clone Attack (2x Damage, Unbalanced)
Crystal: "Mt.Tigerwolf" [Chest]

SHRIKE RUNE - Shrike Attack (2x Damage)
Rune: Kasumi ("Castle of Toran")

HATE RUNE - Hate Attack
Rune: Bell ("Kirov")

DOUBLE STRIKE RUNE - Attack 2 monsters each attack
Rune: Eikei ("Teien")

--- DEFENSIVE RUNES ---

These are Runes that improves your Character's abilities

PROSPERITY RUNE - Gain 2x gold after a battle
Crystal: Around "Kalekka" [Siren]

PHERO RUNE - A character of the opposite sex protects you from attacks
Rune: Tai-Ho ("Castle of Toran")
Crystal: Around "Seika" [Beast Commander]

GALE RUNE - Doubles your speed
Crystal: "Pannu Yakuta" [Chest]

COUNTER RUNE - Counter blow percentage increase (2x)
Crystal: "City of Great Forest" [Shop]

KILLER RUNE - Critical blow percentage increase (2x)

Crystal: "Dwarf Trail" [Chest]
"Teien" [Shop]

FORTUNE RUNE - Double experience
Crystal: "Kirov" [Shop]

CHAMPION RUNE - Monsters weaker than you don't attack
Crystal: "Warrior's Village" [Shop]
"Village of the hidden Rune" [Chest]

TURTLE RUNE - Prevents status anomalies (Poison, Balloon etc.)
Crystal: "Village of the dwarves" [Shop]

SPARK RUNE - Change order of attack
Crystal: "Scarletica" [Chest]

SUNBEAM RUNE - Auto recover HP as you walk
Crystal: "Dwarves Vault" [Chest]

HAZY RUNE - Cut monster's successful attacking effectiveness in half
Crystal: "Kobold Village" [Shop]

TRICK RUNE -
Crystal: "Dwarf Vault" [Blue Death Machine]

--- MISC RUNES ---

These are Runes with misc effects

HOLY RUNE - Dash possible (Hold () to Run)
Crystal: Around "Gregminster" [Mosquito]
Around "Seika" [Flying Squirrel]

RUNE OF THE GATE -
Rune: Wendy & Leknaat

DRAGON RUNE -
Rune: Joshua ("Dragon Knights Castle")

SOUND RUNE - Give to Melodye
Crystal: "Kalekka" [Chest]

WINDOW RUNE - Give to Window
Crystal: Caves around "Qlon" [Chest]

--- OFFENSIVE RUNE FRAGMENTS ---

These are single use Runes that improves your weapons's abilities

WIND RUNE PIECE - Enchant Weapon with Wind Attribute [ARM+3, DEF+3]
Where: "Mt.Tigerwolf" [Chest]

EARTH RUNE PIECE - Enchant Weapon with Earth Attribute
Where: "Mt. Seifu" [Black Wild Boar]
"Kalekka" [Chest]
"Neclord's Castle" [Chest]

WATER RUNE PIECE - Enchant Weapon with Water Attribute

Where: "Mt. Tigerwolf" [Killer Slime]
House in "Kouan" [Chest]
"Great Forest" [Chest]

FIRE RUNE PIECE - Enchant Weapon with Fire Attribute

Where: Lepant's House in "Kouan" [Chest]

THUNDER RUNE PIECE - Enchant Weapon with Lightning Attribute

Where: "Dwarves Vault" [Chest]
"Pannu Yakuta" [Chest]
"Shasarazade" [Chest]

--- DEFENSIVE RUNE FRAGMENTS ---

These are single use Runes that improves your characters's abilities

POWER RUNE PIECE - Power Up [ATK+1, PWR+1]

Where: Cave into "Castle of Toran" [Chest]

SKILL RUNE PIECE - Skill Up [SKL+1]

Where: "Dwarves Vault" [Chest]
"Qlon" [Chest]

DEFENSE RUNE PIECE - Defence Up [ARM+1, DEF+1]

Where: "Dwarves Vault" [Chest]
"Mt. Tigerwolf" [Giant Snail]
"Castle of Toran" [Giant Slug]

MAGIC RUNE PIECE - Magic Up

Where: "Scarletica" [Chest]
"Neclord's Castle" [Chest]

SPEED RUNE PIECE - Speed Up [SPD+1]

Where: Lepant's House in "Kouan" [Chest]
Caves around "Qlon" [Red Elemental]

FORTUNE RUNE PIECE - Luck Up [LUK+1]

Where: Lepant's House in "Kouan" [Fortune Wheel]
"Great Forest" [Chest]
"Dwarf Trail" [Chest]

--- RUNE SPELLS ---

These are the spells you can use if you have the required Spell Runes
and needed Magic Points for the characters.

-----[WIND MAGIC]-----			
(Wind Rune - Lvl 1-4, Cyclone Rune - Lvl 2-5)			
Lvl	Spell	Description	
1	Wind of Sleep	Cast "sleep" [All]	
2	The Shredding	Inflict 400 Damage [One]	
3	Healing Wind *	Full Healing [One]	
4	Storm	Inflict 500 Damage [All]	
5	Shining Wind	Inflict 500 Damage [All] + Full Healing [All]	

[WATER MAGIC]		
(Water Rune - Lvl 1-4, Flowing Rune - Lvl 2-5)		
Lvl	Spell	Description
1	Drops of Kindness *	Full Healing [One]
2	Fog of Deception	Decrease Enemy's Attack Power 20% [All]
3	Rain of Kindness *	Healing 300 [All]
4	Water of Kindness *	Full Healing [All]
5	Mother Ocean *	Full Healing [All] + ?

[EARTH MAGIC]		
(Earth Rune - Lvl 1-4, Mother Earth Rune - Lvl 2-5)		
Lvl	Spell	Description
1	Clay Guardian	Increase Your Defense Power ??% [One]
2	Voice of Earth	Inflict 300 Damage [All]
3	Copper Flesh	Increase Your Defense Power ??% [One]
4	Earthquake	Inflict 700 Damage [All]
5	Guardian of Earth	Increase Your Defense Power ??% [All]

[FIRE MAGIC]		
(Fire Rune - Lvl 1-4, Rage Rune - Lvl 2-5)		
Lvl	Spell	Description
1	Flaming Arrows	Inflict 100 Damage [One]
2	Firestorm	Inflict 150 Damage [All]
3	Dancing Flames	Inflict 400 Damage [All]
4	Explosion	Inflict 700 Damage [All]
5	Final Flame	Inflict 900 Damage [All]

[LIGHTNING MAGIC]		
(Lightning Rune - Lvl 1-4, Thunder Rune - Lvl 2-5)		
Lvl	Spell	Description
1	Angry Blow	Inflict 300 Damage [One]
2	Rainstorm	Inflict 200 Damage [All]
3	Raging Blow	Inflict 1200 Damage [One]
4	Ball of Lightning	Inflict 2000 Damage [One]
5	Thunder God	Inflict 1800 Damage [All]

[SOUL EATER MAGIC]		
(Soul Eater - Lvl 1-4)		
Lvl	Spell	Description

1	Deadly Fingertips	Kill Monster (No effect on Bosses) [One]	
2	Black Shadow	Inflict 300 Damage [All]	
3	Hell	Kill Monster (No effect on Bosses) [All]	
4	Judgement	Inflict 1500 Damage [One]	

-----[RESURRECTION MAGIC]-----

(Resurrection Rune - Lvl 1-4)

LVL	SPELL	DESCRIPTION	
1	Scolding	Inflict 70 Damage [One]	
2	Yell *	Neutralize Status [One]	
3	Scream *	Healing 300 [All]	
4	Charm Arrow	Inflict 500 Damage [All]	

--- Runic Attacks ---

If two characters in your party have the required spell runes, they can combine some level 4 and 5 spells and do a Runic Attack. To do a Runic Attack have two characters cast their 4:th listed spells for the required spell runes in the same round. You can combine both regular Spell Runes and Higher Spell Runes

COMBINATION	DESCRIPTION	
Fire + Earth	Inflict 2500 Damage [All]	
Earth + Wind	Inflict 1000 Damage [All]	
Wind + Water	Inflict 800 Damage [All] + Full Healing [All]	
Water + Lightning	Inflict 4000 Damage [One] + Full Healing [All]	
Lightning + Fire	Inflict 3000 Damage [All]	

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SUIKODEN SITES

- * Lane's Suikoden Page - The BEST Suikoden Site on the Net.
(<http://users.southeast.net/~lane/suikoden/suikoden.html>)
Maintained by (lane@southeast.net)
- * Pijaibros' Suikoden Homepage - A good Suikoden Site.
(<http://959.com/dc/dckids/pijai/suikoden/suikoden.htm>)
Maintained by Pijaibros (pijaibro@hotmail.com)
- * The Unofficial Suikoden Homepage - Another good Suikoden Site.
(<http://www.geocities.com/TimesSquare/Arcade/7343>)

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CREDITS

- * Lane (lane@southeast.net) for his excellent Suikoden Site where I got some valuable information from.
- * Iwata Shoji (siwata@sfsu.edu) for some valuable info from his Suikoden Tips & Tricks Post.

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