

This Guide is for use on www.GameFAQs.com only. Please do not publish this guide on any other website without a permission from me.

```
#####  
[III] The Dungeon  
#####
```

```
+++++  
[III.1] Unlocking and How to access the Dungeon  
+++++
```

This dungeon can only be unlocked after your 1st playthrough. Meaning you have to beat the game first and then start a New Game+.

In your 2nd Playthrough, keep playing until you get to the point where you face Dios & Meltia in Final Dungeon. Defeat them and then get out of the dungeon. Enter Valhalla town, an event will occur, go outside the town. You can access the dungeon now (the dungeon is on the southeast of the map).

```
+++++  
[III.2] Getting Start  
+++++
```

Before I start, I think it's best to let you know that actually this dungeon doesn't have any extra layout, it's re-using the dungeons you've visited just with dark yellowish color tone. If you've played Tales of Vesperia and have tried it's Bonus dungeon, yes, they're conceptually the same. So, if you think it's not worth your effort to try out this dungeon, you don't have to bother yourself playing a New Game+.

The only thing which makes you worth your time doing this dungeon is to complete your costume collection, because the 2 last costumes can only be obtained after you defeat Dios & Meltia in this dungeon. And of course, it'll also worth your time if you're looking for extra challenges.

The rule for each Area is simple. You need to defeat the total number of enemies on-screen and then the Portal will be opened for you. And after reaching certain areas, you need to defeat a Boss to get the portal opened. Also, after you defeat the enemies you can find a shining bright red orb-like objects which is scattered through the area. These things will give you Items and Gald. But the Items & Gald you'll receive will be somewhat random (except for certain areas iirc). So don't get your hopes too high expecting good Items coming your way.

I'll use this format because I think it would be easier for people to understand:

```
=====
```

Area x

```
=====
```

```
-----
```

Enemy(s)

```
-----
```

Total: x (The total number for the enemies on-screen that you need to defeat).

{xxx} (The name of the enemy) x? (total) / >Boss< (the enemy is a boss)
Level xx (The level of the enemy)
HP: / xx (difficulty)
Weakness: ? (The weakness of the enemy)
Resist: ? (What the enemy's strong against)
Drops: ? (The item which is dropped after the battle)
Steal: ? (The item you can steal from the enemy)

Portal(s)

Total: x (Total number of portal you can enter).

Orb(s)

Total: x (Total number of the red orb-like objects you can obtain).

Note

Any additional info if there's any.

+++++
[III.3] Distortion of Memory
+++++

=====
Area 1
=====

Enemy(s)

Total: 2.

{Black Boar} x4
Level 81
HP: 3.630 (Easy) / 4.200 (Normal) / 5.670 (Hard) / 8.400 (Unknown)
Weakness: None.
Resist: None.
Drops: Pork (Food) - Resist Bottle (Item).
Steal: Miracle Gummi (Item).

Portal(s)

Total: 1.

West portal will take you to Area 2.

Orb(s)

Total: 2.

1 at the middle of the area, 1 at northwest.

=====

Area 2

=====

Enemy(s)

Total: 3.

{Gold Chick} x4

Level 83

HP: 4.124 (Easy) / 5.156 (Normal) / 6.960 (Hard) / 10.312 (Unknown)

Weakness: Physical Attacks.

Resist: Light - Darkness.

Drops: Orange Gummi (Item) - "Temporary Upgrade Battle Item"

Steal: Plum (Food)

Portal(s)

Total: 2.

North portal will take you to Area 3-A.

South portal will take you to Area 3-B.

Orb(s)

Total: 3.

1 at east, 1 at west & 1 at southeast.

=====
Area 3-A
=====

Enemy(s)

Total: 3.

{Rare Blob} x4

Level 84

HP: 4.065 (Easy) / 5.082 (Normal) / 6.860 (Hard) / 10.164 (Unknown)

Weakness: Physical Attacks.

Resist: Darkness.

Drops: Miracle Gummi (Item) - Panacea Bottle (Item).

Steal: Fire Mantle (Accessory).

Portal(s)

Total: x.

East portal will take you to Area 4-A.

West portal will take you to Area 5-A.

Orb(s)

Total: 3.

2 at east, 1 at southeast.

=====
Area 3-B
=====

Enemy(s)

Total: 3.

{Destroyer} x4

Level 84

HP: 7.200 (Easy) / 9.000 (Normal) / 12.150 (Hard) / 18.000 (Unknown)

Weakness: Darkness.

Resist: Light.

Drops: Kuch Gummi (Item) - Hanuman Shaft (Rod).

Steal: Hanuman Shaft (Rod).

Portal(s)

Total: x.

West portal will take you to Area 4-A.

East portal will take you to Area 5-B.

Orb(s)

Total: 2.

1 at west & 1 at south.

=====
Area 4-A
=====

Enemy(s)

Total: 3.

{Black Boar} x4

Level 81

HP: 3.630 (Easy) / 4.200 (Normal) / 5.670 (Hard) / 8.400 (Unknown)

Weakness: None.

Resist: None.

Drops: Pork (Food) - Resist Bottle (Item).

Steal: Miracle Gummi (Item).

Portal(s)

Total: 2.

Northeast portal will take you to Area 5-A.

SouthWest portal will take you to Area 5-B.

Orb(s)

Total: 3.

1 at north, 1 at west & 1 at southeast.

=====
Area 5-A
=====

Enemy(s)

Total: 2.

{Gold Chick} x4

Level 83

HP: 4.124 (Easy) / 5.156 (Normal) / 6.960 (Hard) / 10.312 (Unknown)

Weakness: Physical Attacks.

Resist: Light - Darkness.

Drops: Orange Gummi (Item) - "Temporary Upgrade Battle Item"

Steal: Plum (Food)

Portal(s)

Total: 2.

West portal will take you to Area 6-A.

Northeast portal will take you to Area 6-C.

Orb(s)

Total: 1.

1 at northwest.

=====
Area 5-B
=====

Enemy(s)

Total: 4.

{Rare Blob} x4

Level 84

HP: 4.065 (Easy) / 5.082 (Normal) / 6.860 (Hard) / 10.164 (Unknown)

Weakness: Physical Attacks.

Resist: Darkness.

Drops: Miracle Gummi (Item) - Panacea Bottle (Item).

Steal: Fire Mantle (Accessory).

Portal(s)

Total: x.

East portal will take you to Area 6-B.
Southwest portal will take you to Area 6-C.

Orb(s)

Total: x.

1 at north, 1 at west, 1 at east & 1 at further east.

=====
Area 6-A
=====

Enemy(s)

Total: 4.

{Black Boar} x4
Level 81
HP: 3630 (Easy) / 4.200 (Normal) / 5.670 (Hard) / 8.400 (Unknown)
Weakness: None.
Resist: None.
Drops: Pork (Food) - Resist Bottle (Item).
Steal: Miracle Gummi (Item).

Portal(s)

Total: 1.

South portal will take you to Area 7.

Orb(s)

Total: 3.

2 at north, 1 at east.

=====
Area 6-B
=====

Enemy(s)

Total: 4.

{Gold Chick} x4
Level 83
HP: 4.124 (Easy) / 5.156 (Normal) / 6.960 (Hard) / 10.312 (Unknown)
Weakness: Physical Attacks.
Resist: Light - Darkness.
Drops: Orange Gummi (Item) - "Temporary Upgrade Battle Item"
Steal: Plum (Food)

Portal(s)

Total: x.

East portal will take you to Area 7.

Orb(s)

Total: 3.

3 at northeast.

=====
Area 6-C
=====

Enemy(s)

Total: 5.

{Destroyer} x4

Level 84

HP: 7.200 (Easy) / 9.000 (Normal) / 12.150 (Hard) / 18.000 (Unknown)

Weakness: Darkness.

Resist: Light.

Drops: Kuch Gummi (Item) - Hanuman Shaft (Rod).

Steal: Hanuman Shaft (Rod).

Portal(s)

Total: x.

South portal will take you to Area 7.

Orb(s)

Total: 5.

1 at north, 1 at northeast, 1 at northwest & 2 at south.

=====
Area 7
=====

Enemy(s)

Total: 1.

{Pink Robo Copy} >Boss<

Level 110

HP: 80.000 (Easy) / 100.000 (Normal) / 135.000 (Hard) / 200.000 (Unknown)

Weakness: Darkness.

Resist: Light.

Drops: Blue Verbena (Item) - Clamshell (Key Item).

Steal: Verbena (Item).

Portal(s)

Total: 3.

The white portal will get you out of the dungeon.
The portal at the right (blue) will take you to Area 8-A.
The portal at the left (blue) will take you to Area 8-B.

Orb(s)

Total: 4.

2 at southeast & 2 at southwest.

Note

If this is your first time here, when you go southwest you'll see a small event and finally fight the Boss.

For the white portal, pick the first choice (yes) to get out of this dungeon.

=====
Area 8-A
=====

Enemy(s)

Total: 4.

{Gentallmen} x3
Level 100
HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)
Weakness: None.
Resist: None.
Drops: Pasta (Food) - "Summoner Ultimate Weapon".
Steal: "Summoner Ultimate Weapon".

Portal(s)

Total: 2.

North portal will take you to Area 10-A.
South portal will take you to Area 10-B.

Orb(s)

Total: 3.

1 at west, 1 at south & 1 at southeast.

=====
Area 8-B

=====

Enemy(s)

Total: 4.

{Gentallmen} x3

Level 100

HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)

Weakness: None.

Resist: None.

Drops: Pasta (Food) - "Summoner Ultimate Weapon".

Steal: "Summoner Ultimate Weapon".

Portal(s)

Total: 2.

South portal will take you to Area 9.

North portal will take you to Area 10-B.

Orb(s)

Total: x.

1 at north, 1 at south & 1 at northeast.

=====
Area 9
=====

Enemy(s)

Total: 4.

{Gentallkare} x3

Level 105

HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)

Weakness: Water.

Resist: Fire.

Drops: Pasta (Food) - Varcussion (Gun).

Steal: Varcussion (Gun).

Portal(s)

Total: 1.

East portal will take you to Area 10-A.

Orb(s)

Total: x.

1 at the middle of the area, 1 at northwest & 1 at southwest.

=====
Area 10-A
=====

Enemy(s)

Total: 4.

{Gentallmen} x3

Level 100

HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)

Weakness: None.

Resist: None.

Drops: Pasta (Food) - "Summoner Ultimate Weapon".

Steal: "Summoner Ultimate Weapon".

Portal(s)

Total: 1.

Northeast portal will take you to Area 11-A.

Orb(s)

Total: 4.

2 at southeast & 2 at southwest.

=====
Area 10-B
=====

Enemy(s)

Total: 4.

{Gentallkage} x3

Level 140

HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)

Weakness: Light.

Resist: Physical Attacks.

Drops: Pasta (Food) - Unitunion (Bow).

Steal: Unitunion (Bow).

Portal(s)

Total: 2.

North portal will take you to Area 11-A.

South portal will take you to Area 11-B.

Orb(s)

Total: 3.

1 at south & 2 at north.

=====
Area 11-A
=====

Enemy(s)

Total: 3.

{Gentallkare} x3
Level 105
HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)
Weakness: Water.
Resist: Fire.
Drops: Pasta (Food) - Varcussion (Gun).
Steal: Varcussion (Gun).

Portal(s)

Total: 1.

East portal will take you to Area 12.

Orb(s)

Total: 2.

1 at east & 1 at west.

=====
Area 11-B
=====

Enemy(s)

Total: 4.

{Gentallady} x3
Level 110
HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) / 23.200 (Unknown)
Weakness: Wind.
Resist: Water.
Drops: Pasta (Food) - Wonder Broom.
Steal: Wonder Broom.

Portal(s)

Total: 1.

North portal will take you to Area 12.

Orb(s)

Total: 3.

1 at east & 2 at west.

=====
Area 12
=====

Enemy(s)

Total: 1.

{Aska Copy} >Boss<

Level 130

HP: 64.000 (Easy) / 80.000 (Normal) / 108.000 (Hard) / 160.000 (Unknown)

Weakness: Physical Attacks.

Resist: Light - Darkness.

Drops: Blue Cammomile (Item) - Red Cammomile (Item).

Steal: Cammomile (Item).

{Luna Copy} >Boss<

Level 130

HP: 64.000 (Easy) / 80.000 (Normal) / 108.000 (Hard) / 160.000 (Unknown)

Weakness: Physical Attacks.

Resist: Light - Darkness.

Drops: Blue Verbena (Item) - Red Verbena (Item).

Steal: Verbena (Item).

Portal(s)

Total: 2.

White portal will get you out of the dungeon.

Blue portal will take you to Area 12.

Orb(s)

Total: 4.

2 at west & 2 at south.

Note

For the white portal, pick the first choice (yes) to get out of this
dungeon.

=====
Area 13
=====

Enemy(s)

Total: 3.

{Gentallkage} x3

Level 140

HP: 9.280 (Easy) / 11.600 (Normal) / 15.660 (Hard) 23.200 (Unknown)

Weakness: Light.

Resist: Physical Attacks.

Drops: Pasta (Food) - Unitunion (Bow).

Steal: Unitunion (Bow).

Portal(s)

Total: 3.

East portal will take you to Spirit Area 1-A.

Southwest portal will take you to Spirit Area 1-B.

*Southeast portal will take you to Boss Area 1.

Orb(s)

Total: 3.

1 at north, 1 at west & 1 at southeast.

Note

When you first enter this area, there's a message saying something with "Unknown" in it. The message's telling you that if you want to open up the special portal, you MUST defeat ALL on-screen enemies on Unknown difficulty.

*1. This portal won't appear if you didn't defeat ALL of the on-screen enemies while you set your difficulty to Unknown. This means if you defeat the first 2 on Unknown and the last 1 on Hard it won't appear.

*2. When you prompt to enter the portal you'll be asked with a choice, pick the first choice (yes) to enter the portal. You'll face Dhaos (+his true form), Dios & Meltia, and Norn (+her true form). You need to be exceptionally careful when you face Dhaos if you set your difficulty to Unkown, his Hi-Ougi will easily OHKO your entire battle members.

=====
Spirit Area 1-A
=====

Enemy(s)

Total: 1.

{Ifrit Copy} >Boss<

Level 145

HP: 76.800 (Easy) / 96.000 (Normal) / 129.600 (Hard) / 192.000 (Unknown)

Weakness: Water.

Resist: Fire & Earth.

Drops: Blue Verbena (Item) - Red Verbena (Item).

Steal: Verbena (Item).

{G-Stoner Copy} >Boss<

Level 145

HP: 76.800 (Easy) / 96.000 (Normal) / 129.600 (Hard) / 192.000 (Unknown)

Weakness: Darkness.

Resist: Light.

Drops: Blue Basil (Item) - Clamshell (Key Item).

Steal: Basil (Item).

Portal(s)

Total: 1.

South portal will take you to Spirit Area 2-A.

Orb(s)

Total: 2.

2 at north.

=====
Spirit Area 1-B
=====

Enemy(s)

Total: 1.

{Gremlin Lair Copy} >Boss<

Level 140

HP: 62.400 (Easy) / 78.000 (Normal) / 105.300 (Hard) / 156.000 (Unknown)

Weakness: Light.

Resist: Darkness & Physical Attacks.

Drops: Blue Basil (Item) - Red Basil (Item).

Steal: Basil (Item).

{Undine Copy} >Boss<

Level 140

HP: 62.400 (Easy) / 78.000 (Normal) / 105.300 (Hard) / 156.000 (Unknown)

Weakness: Thunder.

Resist: Water & Fire.

Drops: Blue Cammomile (Item) - Aqua Trevor (Axe).

Steal: Aqua Trevor (Axe).

Portal(s)

Total: 1.

North portal will take you to Spirit Area 2-B.

Orb(s)

Total: 2.

1 at southeast & 1 at southwest.

=====
Spirit Area 2-A
=====

Enemy(s)

Total: 1.

{Shadow Copy} >Boss<

Level 152

HP: 71.200 (Easy) / 89.000 (Normal) / 120.150 (Hard) / 178.000 (Unknown)

Weakness: Light.

Resist: Darkness & Physical Attacks.

Drops: Blue Sage (Item) - Red Sage (Item).

Steal: Sage (Item).

{Sylph 2 Copy} >Boss<

Level 152

HP: 61.600 (Easy) / 77.000 (Normal) / 103.950 (Hard) / 154.000 (Unknown)

Weakness: Earth.

Resist: Wind & Thunder.

Drops: Blue Lavender (Item) - Clamshell (Key Item).

Steal: Lavender (Item).

Portal(s)

Total: 1.

The portal at the middle of the area will take you to Spirit Area 3-A.

Orb(s)

Total: 3.

2 at east & 1 at west.

=====
Spirit Area 2-B
=====

Enemy(s)

Total: 1.

{Fenbeast Copy} >Boss<

Level 152

HP: 88.000 (Easy) / 110.000 (Normal) / 148.500 (Hard) / 220.000 (Unknown)

Weakness: Thunder.

Resist: Darkness & Fire.

Drops: Blue Lavender (Item) - Red Lavender (Item).

Steal: Lavender (Item).

{Maxwell Copy} >Boss<

Level 152

HP: 66.400 (Easy) / 83.000 (Normal) / 112.050 (Hard) / 166.000 (Unknown)

Weakness: None.
Resist: None.
Drops: Blue Sage (Item) - Uroboros (Staff).
Steal: Uroboros (Staff).

Portal(s)

Total: 1.

North portal will take you to Spirit Area 3-B.

Orb(s)

Total: 2.

1 at north & 1 at northeast.

=====
Spirit Area 3-A
=====

Enemy(s)

Total: 1.

{Gnome Copy} >Boss<

Level 160

HP: 72.000 (Easy) / 90.000 (Normal) / 121.500 (Hard) / 180.000 (Unknown)

Weakness: Fire.

Resist: Earth & Wind.

Drops: Blue Lavender (Item) - Red Lavender (Item).

Steal: Lavender (Item).

{Ishrantu Copy} >Boss<

Level 160

HP: 92.800 (Easy) / 116.000 (Normal) / 156.600 (Hard) / 232.000 (Unknown)

Weakness: Light.

Resist: Darkness & Physical Attacks.

Drops: Blue Sage (Item) - Red Sage (Item).

Steal: Sage (Item).

Portal(s)

Total: 1.

The portal at the middle of the area will take you to Spirit Area 4-A.

Orb(s)

Total: 3.

1 at north, 1 at northeast & 1 at northwest.

=====

Spirit Area 3-B

Enemy(s)

Total: 1.

{Volt Copy} >Boss<

Level 166

HP: 84.000 (Easy) / 105.000 (Normal) / 141.750 (Hard) / 210.000 (Unknown)

Weakness: Wind.

Resist: Thunder & Water.

Drops: Blue Lavender (Item) - Red Lavender (Item).

Steal: Lavender (Item).

{Pluto Copy} >Boss<

Level 166

HP: 104.000 (Easy) / 130.000 (Normal) / 175.500 (Hard) / 260.000 (Unknown)

Weakness: Light.

Resist: Darkness & Physical Attacks.

Drops: Blue Cammomile (Item) - Red Cammomile (Item).

Steal: Cammomile (Item).

Portal(s)

Total: 1.

North portal will take you to Spirit Area 4-B.

Orb(s)

Total: 3.

2 at north & 1 at south.

=====
Spirit Area 4-A
=====

Enemy(s)

Total: 1.

{Sylph 1 Copy} >Boss<

Level 172

HP: 78.400 (Easy) / 98.000 (Normal) / 132.300 (Hard) / 196.000 (Unknown)

Weakness: Earth.

Resist: Wind & Thunder.

Drops: Blue Basil (Item) - Red Basil (Item).

Steal: Basil (Item).

{Big Eye Copy} >Boss<

Level 172

HP: 100.000 (Easy) / 125.000 (Normal) / 168.750 (Hard) / 250.000 (Unknown)

Weakness: Light.

Resist: Darkness & Physical Attacks.

Drops: Blue Cammomile (Item) - Clamshell (Key Item).

Steal: Cammomile (Item).

Portal(s)

Total: 1.

North portal will take you to Final Area.

Orb(s)

Total: 3.

1 at north, 1 at southeast & 1 at southwest.

=====
Spirit Area 4-B
=====

Enemy(s)

Total: 1.

{Flambelk Copy} >Boss<
Level 174
HP: 108.000 (Easy) / 135.000 (Normal) / 182.250 (Hard) / 270.000 (Unknown)
Weakness: Water.
Resist: Darkness & Earth.
Drops: Blue Verbena (Item) - Red Verbena (Item).
Steal: Verbena (Item).

{Origin Copy} >Boss<
Level 174
HP: 112.000 (Easy) / 140.000 (Normal) / 189.000 (Hard) / 280.000 (Unknown)
Weakness: None.
Resist: Light.
Drops: Blue Basil (Item) - Red Basil (Item).
Steal: Basil (Item).

Portal(s)

Total: 1.

The portal at the middle of the area will take you to Final Area.

Orb(s)

Total: 3.

2 at the middle of the area & 1 at south.

=====
Boss Area 1
=====

Enemy(s)

Total: 1.

{Dhaos} >Boss<

Level 155

HP: 107.200 (Easy) / 134.000 (Normal) / 180.900 (Hard) / 268.000 (Unknown)

Weakness: None.

Resist: None.

Drops: Clamshell (Key Item) - Tusk Force (Accessory).

Steal: Excalibur (Sword).

Portal(s)

Total: 1.

East portal will take you to Boss Area 2.

Orb(s)

Total: 2.

2 at west.

=====
Boss Area 2
=====

Enemy(s)

Total: 1.

{Dhaos: True Form} >Boss<

Level 165

HP: 148.800 (Easy) / 186.000 (Normal) / 251.100 (Hard) / 372.000 (Unknown)

Weakness: None.

Resist: None.

Drops: Clamshell (Key Item) - Congourakan (Knife).

Steal: Congourakan (Knife).

Portal(s)

Total: 1.

West portal will take you to Boss Area 3.

Orb(s)

Total: 4.

2 at north, 1 at southeast & 1 at southwest.

=====
Boss Area 3

=====

Enemy(s)

Total: 1.

{Norn} >Boss<

Level 170

HP: 170.560 (Easy) / 213.200 (Normal) / 287.820 (Hard) / 426.400 (Unknown)

Weakness: None.

Resist: None.

Drops: Clamshell (Key Item) - Black Onyx (Accessory).

Steal: Princess Guard.

Portal(s)

Total: 1.

The portal will take you to Boss Area 4.

Orb(s)

Total: 3.

All of them is easy to find.

=====
Boss Area 4
=====

Enemy(s)

Total: x.

{Dios} >Boss<

Level 172

HP: 79.999 (Easy) / 99.999 (Normal) / 134.998 (Hard) / 199.998 (Unknown)

Weakness: None.

Resist: None.

Drops: "Perfect" Rope (Accessory) - Hourglass (Item).

Steal: Elven Boots (Boots).

{Meltia} >Boss<

Level 170

HP: 79.999 (Easy) / 99.999 (Normal) / 134.998 (Hard) / 199.998 (Unknown)

Weakness: None.

Resist: None.

Drops: Crono Glass (Item) - Elixir (Item).

Steal: Misty Symbol (Accessory).

Portal(s)

Total: x.

South portal will take you to Boss Area 5.

Orb(s)

Total: 3.

All of them is easy to find.

Note

After you defeat them, you'll obtain their costume.

=====
Boss Area 5
=====

Enemy(s)

Total: x.

{Norn: True Form} >Boss<

Level 175

HP: 218.560 (Easy) / 273.200 (Normal) / 368.820 (Hard) / 546.400 (Unknown)

Weakness: None.

Resist: None.

Drops: Clamshell (Key Item) - Last Fencer (Rapier).

Steal: Last Fencer (Rapier).

Portal(s)

Total: 1.

The portal will take you to Final Area.

Orb(s)

Total: 3.

All of them is easy to find.

=====
Final Area
=====

Enemy(s)

Total: 1.

{Cless Alvein Copy} >Boss<

Level 180

HP: 160.000 (Easy) / 200.000 (Normal) / 270.000 (Hard) / 400.000 (Unknown)

Weakness: None.

Resist: None.

Drops: "Skill Book for Kururu" (Item) - Gold Armor.

Steal: Golden Helm.

Portal(s)

Total: 1.

The White portal will get you out of the dungeon.
*The Blue portal will take you to Extra Area.

Orb(s)

Total: 5.

All of them is easy to find.

Note

*The portal will only appear if you've already collected 15 Clamshells.
You can get the Clamshell (Key Item) randomly from the orbs or dropped from
some of the Bosses in this dungeon.

=====
Extra Area
=====

Enemy(s)

Total: 1.

{Kururu Nigrum} >Boss<

Level 180

HP: 386.400 (Easy) / 483.000 (Normal) / 652.050 (Hard) / 960.000 (Unknown)

Weakness: Light.

Resist: Physical Attacks.

Drops: "Kururu Ultimate weapon" - All Divide (Item).

Steal: All Divide (Item).

Portal(s)

Total: 1.

The last (White) portal will get you out of the dungeon.

Orb(s)

Total: 5.

All of them is easy to find.

[IV] Miscellaneous stuff
#####

Not yet.

```
#####  
[V] Version History  
#####
```

Version 1.00 [Alpha] (August, 25th, 2010)
*Submitted this Guide to GameFAQs.
*Done with the main guide.
*Haven't working on the Miscellaneous stuff section.

```
#####  
[VI] Credits  
#####
```

Thanks goes to:

1. God, because I'm still alive when writing this guide.
2. My parents, I won't be what I am today or even able to play this game if it weren't for them.
3. Namco Tales Studio for this great game.
4. Japanese Wiki, some of the info is taken from there.
5. You, for reading my guide.

```
*****  
* Copyright 2010 | Yandy Kusanagi *  
*****
```

This document is copyright Yandy Kusanagi and hosted by VGM with permission.