

# Exit FAQ/Walkthrough

by tqfan

Updated to v1.0 on Jan 4, 2007

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Complete Walkthrough for Exit - version 1.00

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I'm sure you all know how to use CTRL+F by now :p but for those who don't...  
to get to a particular section in the guide, press Ctrl+F, then type in the  
Section you are after, ie for Section Four, type s4 and hit enter :)

~~~~~  
Section One - Intro s1  
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Welcome to my guide for Exit.  
Hopefully this guide will help you on your way to completing the game.

This is a general guide. I have shown here how i have completed each level.  
You may do the levels different to how i have, hence this being a guide! :)  
As you will see, i have put the time and score i got for each level. Some are a

perfect 100, some aren't! :p

I will most likely keep redoing the levels i don't have a 100 score on, until i get that perfect score! i'm not a perfectionist \*cough\* honest! hehe!

This is only my second guide. My first was for Medieval:Resurrection. If you have read that, this is kinda the same layout!

If anyone would like to give me some hints, to get a better score, then please contact me. my e-mail is lil\_g\_76 at hotmail dot com...  
you know the drill - at=@ dot= .

Of course, thanks are always welcome :) i got quite a few regarding my guide for Medieval:Resurrection and it made me smile. To know that my guide had helped even one person, was worth the time and effort i put into it. Therefore, i hope this guide is as helpful :) \*cough\* cheesy! :p haha!

~~~~~  
Section Two - Story s2  
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I am your "Get me out of a jam" man. Hire me and i'll rush to the scene wherever you are and help you out of dire straits. That's my job. The word "impossible" is not in my vocabulary. That's why they call me "Mr. ESC" (that's Escape to you).  
If you ever need my help, just give me a buzz. "Mr ESC" will rush to your aid.  
- taken from the game manual

Think Fast. Move Faster.

You are a professional escapologist. Your goal is to guide yourself to safety through all manner of obstacles, from braving fires, earthquakes and other disasters in various environments such as hospitals, factories and subways.

Along the way, you will come across other survivors that need rescuing. You will often need to team up with them to overcome obstacles that may seem impassable.

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Section Three - Playing the Game s3  
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Controls - taken from manual

Walk	D pad left and right
Run	Hold R and D pad left and right
Jump Up	X button
Walk and Jump	Walk and press X button
Run and Jump	Run and press X button
Crawl	D pad down
Get, Use Items	Square button
Jump onto obstacles	D pad up
Climbs Stairs or Ladders	D pad up
Go Down Stairs, Ladders or Ropes	D pad down
Hang from Horizontal Bar	D pad
Hang from Handholds	D pad down at edge of handhold
Push Boxes	O button and D pad left or right
Open Doors	O button
Flip Switches	O button
Help companions over obstacles	O button
Carry a patient	O button
Place a patient on a stretcher	O button. O button to take them off
Push Stretchers	O button and D pad left or right

Command companions to stay or follow  
Search for companions

L button  
Hold R and press Triangle

The pointer is used to control your companions. The pointer is controlled by the analogue stick. Hold R to make the pointer move faster. The basic method of leading your companions is to move the pointer to the target object and press the Triangle button. You can also command individual companions by hovering the pointer over them and pressing the Triangle button to highlight them. Now move the pointer to the target and press the Triangle button again. This way, you can make them climb, descend, pick up items, open doors, press switches and help you. If a companion is carrying an object, you can use your pointer to hover over it and double click the Triangle button, to make your companion use the object.

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Section Four - Unlocking the Levels s4  
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When you start the game, you will notice Situations 2 through 10 are shaded. You need to unlock them to continue on and finish the game.

To unlock Situation 2 through 7:  
You need to complete Situation 1 - tutorial

To unlock Situation 8:  
Score a minimum of 60 points per level, in the first 7 Situations. A total of 70 levels means your score should be 4200 points.

To unlock Situation 9:  
Score a minimum of 70 points per level, in the first 8 Situations. A total of 80 levels means your score should be 5600 points.

To unlock Situation 10:  
Score a minimum of 80 points per level, in the first 9 Situations. A total of 90 levels means your score should be 7200 points.

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Section Five - Walkthrough s5  
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Situation 1 - Training s5a walkthru for Exit (PSP) by tqfan  
~~~~~

The escape artist  
No way out? Back against the wall? No need to panic - that's where I come in. I'm an "Escapologist" specializing in breakouts and getaways of all kinds. What's more, I'm a professional. That means getting the job done, no matter what the circumstances. My body might be resting, but my mind is always alert. Ever heard of "image training"? It might look to you as if I'm just sitting here with my cup of joe, but there's a full-scale rescue going on in my head.

~~~~~  
Level 1 s5a1  
Time limit: 5'00"00  
Companions to Save: 0

This first level is training, ie, it shows you on screen the various obstacles you come across and how to get passed them.

Go right and up the stairs. Jump over the two holes in the floor and then go down the stairs. Climb up the first two obstacles, and then jump and climb up the third. Open the door and continue to Exit.

my time: 0'32"01  
my score: 100/100

~~~~~  
Level 2 s5a2  
Time limit: 5'00"00  
Companions to Save: 0

Again, on screen instructions are shown for this level.

Go right, ignoring the rope, to the ladder. Go up and then right. Push the box into the hole. Run right and over the bigger hole. Climb over and down the rope. Pick up the key. Unlock and then open the door, to Exit.

my time: 0'47"55  
my score: 100/100

~~~~~  
Level 3 s5a3  
Time limit 5'00"00  
Companions to Save: 0

There are only a few on screen instructions this time.

Go right and collect the rope and fix it up to the hook. Go down the rope. Go right and up the ladder. Go right and pick up the fire extinguisher and put out the first fire. Now drop down the hole and go right. Crawl through the gap here. Drop down and then climb the ladder. Go left and open the door. Collect the key. Now go back right, jumping the ladder, and unlock the door. Open the door and Exit.

my time: 1'10"85  
my score: 100/100

~~~~~  
Level 4 s5a4  
Time limit: 5'00"00  
Companions to Save: 0

Go left and press the switch. This will open the door. Go right and jump up to grab onto the iron bar. Shimmy across the bar and drop down on the other side of the gap. Go right and hang from the edge here. Drop down and then press the switch to open the door. Go right, jump over the two holes and stand on the elevator switch. Once it appears, step in and go up to the Exit.

my time: 0'49"13  
my score: 100/100

~~~~~  
Level 5 s5a5  
Time limit: 7'00"00  
Companions to Save: 2 of 2 (Nathan Nelson and Sonia Velez Rodriguez)

Go right and down the stairs. Press the switch. You will see that a fire has been put out. Go right, past another set of stairs, to get the young woman. Go left and up the stairs. Crawl under the smoke, make sure you go right before pressing down, as you will go right back downstairs again! Anyways, climb the ladder. Go left and collect the fire extinguisher and use it on the fire. Go left and get the young guy and go all the way back to the right. Jump the first ladder and then go down the second one. Go left to Exit.

my time: 1'24"63  
my score: 100/100

~~~~~  
Level 6 s5a6

Time limit: 7'00"00

Companions to Save: 1 of 1 (Bacchus Hoffman)

Go right and get the young adult. Continue right and climb the ladder here. Go right again and instruct the young adult to 'stay there' on the switch. Go right and climb up to collect the key. Go back to the young adult and get him to follow you. Climb the ladder and go right to the door. Use the key and then open the door. Go through and collect the plank. Continue right and place the plank. Go right to Exit.

my time: 1'01"21

my score: 100/100

~~~~~  
Level 7 s5a7

Time limit: 7'00"00

Companions to Save: 1 of 1 (Franka Norbert)

On this level, there is quite a bit of on screen help.

Go right to the adult. Tell her to jump over and pick up the rope ladder. While she does this, climb down the first rope yourself. Now get her to move to the hook and fix up the ladder, while you go right and collect the key. Now climb the rope ladder and instruct the woman to follow you to the right. Unlock and then open the door. Go through to Exit.

my time: 0'51"75

my score: 100/100

~~~~~  
Level 8 s5a8

Time limit: 7'00"00

Companions to Save: 2 of 2 (Paolo Paci and Gustave Julien)

Go right and get the adult. Instruct him to push the safe till it can go no further. Climb over the safe, go right get the young guy here and continue right to collect the rope ladder. Tell the young guy to get up on the safe and stand at the left edge. Get up there yourself and get the young guy to help you get the big guy up onto the safe. Get one of them to collect the key. Drop down to the left, climb the stairs and go right. Fix up the rope ladder and jump over the hole, towards the door. Instruct the guys to follow you. When they reach you, take the key from whoever has it and unlock the door. Open it and go right to Exit.

my time: 1'46"90

my score: 99/100

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Level 9 s5a9

Time limit: 7'00"00

Companions to Save: 1 of 1 (Sean Macchio)

Go right and get the kid. Go up the stairs and get the kid to collect the key from the far left. Summon the kid to you and take the key from him. Unlock and open the door. Go right to the high ledge and make the kid stand close to it. Help him up onto the ledge. Climb up and over yourself, then help the kid down. Get the kid to crawl right and collect the rope ladder. Climb down the rope and go right. Now tell the kid to fix up the rope ladder. Climb it and go right to Exit.

my time: 1'30"90

my score: 100/100

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Level 10 s5a10

Time limit: 7'00"00

Companions to Save: 1 of 1 (John Heston)

Go right and pick up the patient. Climb the stairs and go right. Put the patient down on the stretcher. Now push the stretcher to the right, as far as you can go. The stretcher will press the elevator switch. Once the elevator arrives, push the stretcher into it and go up. Push the stretcher towards the exit. Pick the patient up from the stretcher and Exit.

my time: 1'16"31

my score: 100/100

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Situation 2 - Building Inferno s5b walkthru for Exit (PSP) by tqfan

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Escape artists work against the clock.

Right now I'm facing a burning building...

Looks like some jerk got careless with a flame.

Of course, not everyone could get out in time.

And the firefighters are stuck in traffic. That's the big city for you.

But, hey. It's all in a day's work for someone like me.

Gotta save those people from a roasting before my cappuccino gets cold...

~~~~~

Level 1 s5b1

Time limit: 6'00"00

Companions to Save: 1 of 1 (Robin Chartwell)

Go right and collect the rope. Go left and jump up onto the iron bar. Shimmy to the left over the fire and drop down once you are past it. Go left, getting the young guy, and fix the rope up to the hook. Go down the rope and then head to the right. Tell the guy to stay there. Run and jump over the hole and press the switch. Hang down through the hole and drop down. Collect the fire extinguisher and put out the fire to the left. Go back right and collect the next fire extinguisher and call the guy to follow you. Go downstairs then right and put out the fire. Go right to Exit.

my time: 1'09"51

my score: 100/100

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Level 2 s5b2

Time limit: 6'30"00

Companions to Save: 1 of 1 (Chrissie Miller)

Go right and jump over the hole. Collect the fire extinguisher. Hang down through the hole and drop down. Go left and jump over the fire into the pit. Get the kid but tell her to stay there. She'll probably say, why? hahahaha! Go left and climb up here, and put the fire out. Continue left over the small obstacle and up the ladder. Go right, jumping over the hole, and also over the box. Push the box left, through the hole. Now hang down from the hole and drop down onto the box. Push the box right until it falls into the hole. Drop off the ledge. Help the kid onto the ledge and climb up yourself. Go left to the ladder and climb up, making sure the kid is following you. Go right and jump over both holes. Don't go too fast, as the kid will stop following you. Once you are both over the holes, go down the stairs and right to the Exit.

my time: 2'27"11

my score: 100/100



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Level 3

s5b3

Time limit: 6'00"00

Companions to Save: 2 of 2 (Herman Robinson and Brenda Ibsen)

Go right and collect the rope. Go right and climb up onto the obstacle. Turn and climb up through the hole in the ceiling. Go left and fix the rope to the hook. Jump over the hole and get the young guy. Tell him to go down the rope. Go right, jumping over the hole, and collect the fire extinguisher. Go to the hole to the right and hang, then drop, down. Get the young woman and open the door and tell them both to follow you. Go left over the obstacle and climb down the ladder. Wait for the young adults to catch up with you before going to the right. Jump over the hole and stand on the switch. Tell both adults to go down the rope and then get one to press the switch. (just to the right of the bottom of the rope) Once both adults are past the shutter, go left and hang through the hole and drop down. Instruct them both to follow you to the left for the Exit.

my time: 1'48"00

my score: 100/100  
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Level 4

s5b4

Time limit: 5'00"00

Companions to Save: 1 of 1 (Juan Ramenez)

Go right to get the young guy. Collect one fire extinguisher and get the him to get the other one. Go back left and hang from the floor. Drop down and stand on the switch to the right. Tell the guy to go right, jump the hole and go through the door you have just opened. Get him to put the fire out, then push the switch. Now tell him to follow you. When he is back through the door, go right and put the fire out and continue right to Exit.

my time: 1'00"01

my score: 100/100  
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Level 5

s5b5

Time limit: 6'00"00

Companions to Save: 3 of 3 (David Irving, Irene Robinson and Robyn Anthony)

Go right and collect the fire extinguisher. Go left and down the stairs. Go right and put the fire out and then get the young guy. Go back left and up the stairs. Tell the young guy to stand on the switch, along to the left. Go left, get the kid, and collect the fire extinguisher. Go right and once you are past the young guy, tell him to follow you. Now go down the stairs. Put the fire out and tell the kid to stand on the switch. Tell the young guy to collect a fire extinguisher and then collect one yourself. Go right and stand on the switch and call them both to follow you. Go right and down the stairs. Tell the kid to stand on the switch to the left and then get the young guy to put the fire out here. Go left and put the fire out and get the next young woman. Go right and stand on the switch. Tell everyone to follow you, go right and Exit.

my time: 2'07"63

my score: 93/100  
~~~~~

Level 6

s5b6

Time limit: 6'00"00

Companions to Save: 1 of 1 (Kelly Irving)

Go left, climb over the box and get the adult. Tell her to go down to the safe and stand to the left of it. Go left and drop onto the safe. Jump up to the

ledge to the left and collect the key. Tell the adult to push the safe right. Go right and hang from the edge, then drop down. Give the adult the key, by highlighting her and clicking the key you are holding. Now tell her to push the safe so that it falls off the edge. Jump up to the ledge and climb over the box. Tell the adult to stand to the left, near the wall. Push the box left until it falls off the ledge. Tell the adult to push the box right until it falls off the ledge, onto the safe. Go right and climb onto the ledge at the end. Hang and drop down then jump over the hole to the right. Jump up to the ledge and go right. Turn around and jump up to the ledge. Collect the fire extinguisher, go right and drop down. Go left, drop down and climb down the rope. Go left and tell the adult to follow you. Put the fire out. Once the adult is beside you, take the key, go right and unlock the door. Open it and go right to Exit.

my time: 1'43"56  
my score: 100/100

~~~~~  
Level 7 s5b7  
Time limit: 6'30"00  
Companions to Save: 1 of 1 (Ghislain Soualem)

Go right, jump up to the iron bar and make your way across to the other end. Drop down and collect the fire extinguisher. Go left, drop down, and put the fire out. Turn right and climb up the ledge and collect the fire extinguisher. Go left and down the ledge, then hang through the gap. Drop down and go left then press the switch. Go right and put the fire out. Go right, collect the fire extinguisher and then go down the ladder. Go left and put the fire out. Go right and back up the ladder, then left and collect the fire extinguisher. Go right, down the ladder then left and down the rope. Go left to get the kid and put the fire out. Continue left to Exit.

my time: 2'07"16  
my score: 100/100

~~~~~  
Level 8 s5b8  
Time limit: 7'00"00  
Companions to Save: 1 of 1 (Fuyuko Hikage)

You have to be quick in this level. Or at least precise in what you do.

Go right and up the ladder, then left and up the ladder. Collect the key from the left then jump over the ladderhole and run right. Collect the fire extinguisher and put the fire out. Pick up the key again. Hang and drop from the edge and unlock and open the door. Collect the key then hang and drop down. Run left and up the ladder again. Go left and unlock and open the door. Go up the ladder and collect the fire extinguisher. Go back down the ladder and press the switch, then quickly get back up the ladder. Run right and hang and drop from the edge. Go left and hang and drop from the edge. Run left and put the fire out. Get the woman and quickly go right before the door closes. Collect the fire extinguisher and go right and put the fire out. Continue right to Exit.

my time: 2'37"73  
my score: 100/100

~~~~~  
Level 9 s5b9  
Time limit: 7'00"00  
Companions to Save: 2 of 2 (Mark Anthony and Charlotta Gedda)

Go right and push the box over the edge. Jump over the gap and collect the fire

extinguisher. Go far left, jumping two gaps and put the fire out. Go left to get the two young adults. Tell them both to climb down the rope. Go right and jump over the rope gap and stand at the right edge. Now tell the woman to collect the fire extinguisher to the left. Tell the guy to collect the key to the right. Tell the woman to go down the ladder to the fire. Tell the guy to climb down too. Tell the woman to put the fire out and then to climb back up the ladder. Tell the guy to go to the door. Tell the woman to stand next to the shutter. Tell the guy to unlock the door, then open it and stand on the switch. Tell the woman to press the switch to the right. Now go right, jump the gap and then run and jump over the next gap. Collect the fire extinguisher and put the fire out. Go right, drop down, and then drop down again. Go left and press the switch. Go right and climb the ledge. Turn left and jump up to the floor above. Go left, hang and drop down. Tell them to follow you and climb down the rope. Go right to Exit.

my time: 2'58"51

my score: 95/100

~~~~~  
Level 10

s5b10

Time limit: 7'30"00

Companions to Save: 1 of 1 (Daniel Davis)

Go right, collect the fire extinguisher, and then go up the ladder. Go right and put the fire out. Go right and collect the fire extinguisher and continue right and put the fire out. Go right and collect the fire extinguisher then go left, jumping the gap, and put the fire out. Go left, collecting the fire extinguisher, and put the fire out. Go left again and collect the fire extinguisher. Go right and down the ladder, then left and put out some of the fire. It is a level three fire, so requires two fire extinguishers. Go back right and up the ladder, then right and collect the fire extinguisher. Go left, down the ladder, and left to put the fire out. Go left to collect the fire extinguisher and go right and put the fire out. Go left again to collect the fire extinguisher, then right and put the fire out. Continue right and collect the fire extinguisher. Keep going and put out some of this level three fire. Go back left, up the ladder, then left and collect the fire extinguisher. Go right, down the ladder, then right, and put out the fire. Go right, collect the fire extinguisher, continue right, and put out the fire. Get the young adult and collect the fire extinguisher. Go left to the ladder and tell the adult to stay there. Go up the ladder then left and put out the fire. Press the switch. Go back right and down the ladder and tell the adult to follow you left to Exit.

my time: 3'33"80

my score: 99/100

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Situation 3 - Subway Under Water           s5c   walkthru for Exit (PSP) by tqfan  
~~~~~

Like everyone else, I get time off now and then.  
If there's no work to be done, that just proves all's well with the world. Even I need to take a breather sometimes.  
I just sat down in a booth in one of those mall cafes to get my regular caffeine boost, when the whole place starts shaking. What the?!  
At first I thought it was the espresso machine, but now I'm not so sure. Could be a burst water main, in which case there's no time to lose.  
So much for my day off. Whoever runs this mall better have some spare cash lying around for my fee!

~~~~~  
Level 1

s5c1

Time limit: 6'30"00

Companions to Save: 3 of 3 (Megumi Yoshioka, Ichiro Shirota and Carlos Puente)

Go right, get the kid and go towards the unstable floor. Jump over it, to save breaking it, and the kid will run over. Tell the kid to go down and crawl right and stand on the red button. Jump over, get the woman and go right through the door the kid has just opened. Jump over and pick up the plank, and get the 'big' adult. Tell the kid to climb up to you, then place the plank on the gap for the woman to cross. Go right to the safes and help the kid up and then climb up yourself. Get the woman to climb up beside you and then get her to help you get the big guy up. Go right and jump down. Help the kid down. Now to the right is another unstable floor (level 3). If you all walk across, the kid and woman will make it, but the big guy breaks the floor, so you will have to go help him up. Get the woman to help you. As soon as she steps on the floor beside you, it will break. So jump up to the right, with the woman and both of you help the big guy out. Go right to Exit.

my time: 2'40"61

my score: 97/100

~~~~~

Level 2 s5c2

Time limit: 4'00"00

Companions to Save: 1 of 1 (Gamaliel Toey)

Go right and push the box further to the right. The floors here are electrical, so timing is everything. When the electricity stops flowing, push the box across the floor and stop below the ledge. Get on the box and jump up. Jump over to the kid and pick up the rope ladder. Fix it up and go down and right to Exit.

my time: 1'11"25

my score: 100/100

~~~~~

Level 3 s5c3

Time limit: 6'00"00

Companions to Save: 2 of 2 (Naoki Tamura and Bernadette Bouvet)

Go down the stairs here and go right. Jump over the water to get the kid. Tell the kid to crawl right and stand on the red button. Go left and down the stairs to the bottom level. Go right, watching for the electrical floor, and get the adult and plank. Go left and make sure the adult crosses the electrical floor when the electricity is off. Go upstairs twice, back to the top floor. Get the adult to push the safe over the edge. Place the plank. You can now get the kid to come upstairs and take both of them right to Exit.

my time: 2'11"08

my score: 100/100

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Level 4 s5c4

Time limit: 6'30"00

Companions to Save: 3 of 3 (Jiro Kawai, Kazumi Shimizu and Jim Jones)

Take the plank and go down to the right to get the kid. Help the kid back up and then place the plank. Instruct the kid to the Exit. Now go left and jump across the gap. Drop down and go right, swim, collect the plank and then retrace your steps back to the top of the gap. Place the plank. Go left and up the ladder, collect the rope, then up the next ladder. Go left to get the young woman and instruct her down the ladders. Jump across to the right when the floor is not electrical and jump across again. Push the box off the right edge. Jump right and pull yourself onto the box. When the electricity goes off again, drop off the box and push it off the left edge. Quickly go right before the

electricity comes on again, and get the young guy. When it is safe to do so, go left and drop off the edge, onto the boxes below, the young guy should follow you. Fix up the rope and go down it. Press L to get the woman to follow you now and go right to Exit.

my time: 3'05"86

my score: 93/100

~~~~~  
Level 5

s5c5

Time limit: 6'30"00

Companions to Save: 1 of 1 (Hiroshi Nukata)

Go right and climb over the obstacle then push the box into the water. Go left, over the obstacle and go upstairs. Go left and over the obstacle and get the kid. Tell him to go to the stairs and help him over the obstacle. Tell him to go to the bottom of the stairs and then to the weak floor to the right. Move to the top of the stairs and scroll to the right, so you can see the electric floor. When the electricity comes on, run to the right, jumping two gaps on the way. Climb over the box and push it left, off the edge. Hang and drop down onto the box. Drop off the right and push it left, into the water. Go right and climb over the box and push it left into the water, too. Go right, jumping over the water, and climb over the box, and also push it into the water. Tell the kid to follow you and go right. Go over the obstacle and right to Exit.

my time: 2'27"85

my score: 98/100

~~~~~  
Level 6

s5c6

Time limit: 8'00"00

Companions to Save: 2 of 2 (Yuji Oshima and Ravi Leonov)

Go right and drop down. Drop into the water and climb out the other side. Collect the key. Go back across the water and jump up to the floor above. Jump right and pull yourself up. Go right and stop just at the right of the ledge above. Turn around and jump up to this ledge. Climb the steps and continue left to the door. Unlock and open it and go get the kid. Tell him to crawl left and open the door. Go right, down the steps and drop down to the floor below. Go left, jumping the gap, and drop down again. Collect the plank. Tell the kid to crawl back right and stand next to the gap. Jump up to the floor above and turn and place the plank. Go left onto the safe and jump left. Go left and jump up to the floor above. Turn and jump the gap, pulling yourself up. Go right over the safe and continue to get the adult. Tell the adult to push the safe right, off the edge. Tell the adult only, to follow you, and drop left onto the safe, then the floor. Now tell him to push the safe right, off the edge. Tell him to follow you. Climb onto the safe, jump over onto the other safe and step off the right hand side of it. Get the adult to push the safe left. Go left, drop onto the safe and drop right to collect the plank. Climb back onto the safe, turn and jump up. Tell the adult to follow you and go right. At the ledge above you, jump up and go up the steps. Place the plank here and tell everyone to follow you. Go right and down the rope, then stand on the switch to the left. Once the adult is through, go right to Exit.

my time: 3'39"36

my score: 100/100

~~~~~  
Level 7

s5c7

Time limit: 6'00"00

Companions to Save: 2 of 2 (Jack Rambaldi and Elena Rossetti)

Go left and get the kid, but tell him to stay there. Run right and jump over

the electric floor. Climb over the box and push it left onto the first electric floor part. Go right, climb over the box and again, push it left so it is right next to the first box. Now go right and over the obstacle. Go up the ladder and left to get the other kid. Tell her to go right and press the switch. Run left, jumping the electric floor, and climb over the box. Push it right onto the weak floor. Now get on the box. Once you have dropped, go right off the box and push it left onto the last part of electric floor. Tell the kids to follow you and go right to Exit.

my time: 1'50"30  
my score: 100/100

~~~~~  
Level 8 s5c8  
Time limit: 6'00"00  
Companions to Save: 1 of 1 (Daisy Dale)

Jump the water gap and get the kid. Tell her to stand on the switch to the right. Go up the ladder and go right, jumping the gap, and hang off the edge. Drop down, go left and stand on the switch. Tell the kid to follow you, she will then stand on the next switch. Now you go left, running over the box. Go left and stand on the switch. Tell the kid to go past you and stand on the switch. Go left and stand on the switch. Again, tell the kid to stand on the next switch to her right. Go left and stand on the last switch. Tell the kid to go right, as far as your cursor will allow. Now go left and up the stairs. Go right and hang and drop through the first gap. Swim right and climb out. Tell the kid to follow you right to Exit.

my time: 1'37"96  
my score: 100/100

~~~~~  
Level 9 s5c9  
Time limit: 10'00"00  
Companions to Save: 2 of 3 (Romeo and Peter Sewell and Katherine Walker)

Go left and get the adult and continue left past the first stairs and wait at the second stairs. Once the adult is close to you, go up the stairs. Tell the adult to push the boxes right, into the hole in the floor. Jump up to the left and go up the ladder. Tell the adult to move to the left of the floor under the ladder. Jump over to the right and climb over the boxes to get the young adult. Tell him to push the boxes to his left, off the edge. You will need to give him a helping hand. Tell the adult below to push the boxes one square to the right. Jump over to the left and go down the ladder. Go right and jump over and pull yourself up to the key and collect it. Jump back left and go up the ladder. Go right, jumping the gap and climb over the box. Jump over this gap and continue right, jumping the ladder. Unlock and open the door here. Go left and down the ladder. Hang and drop down to the left, then go left. Climb over the box and push it right, until it is under the ledge you just dropped from. Tell the adult to push her boxes right until they are on the square after the pickaxe above. Go left and climb onto the boxes and climb up to the ledge. Collect the pickaxe. Jump right and go right and knock that wall down. Tell the adult to push the boxes right two squares. Go up the ladder to the left and knock the wall down to the right. Get the kid and get him to stand at the bottom of the ladder. Get the young guy to also stand there. Get the adult to push the boxes to the right, two squares. Go left and jump the two gaps, climb over the box, and continue left. Jump the gap then the ladder gap, and drop down to the ledge above the electric floor. Jump left then go right and drop down. Turn left and drop down, then into the water. Dive down and swim right, then back up. Climb out at the left side and wait for the electricity to stop, then collect the key. Open the door and go through. Go left and up the second set of stairs, then right and climb on the boxes. Tell the young guy to join you on the boxes

and to help the adult up, and give him a helping hand yourself. Climb the step and tell them all to follow you. Go right, unlock and open the door. Continue right to Exit.

my time: 5'22"71  
my score: 100/100

~~~~~  
Level 10 s5c10  
Time limit: 7'00"00  
Companions to Save: 2 of 2 (Frederic Pasteur and Eleonora Beatty)

Turn left and drop down here. Go left and pick up the plank. Go right and jump up to the floor above. Push the box right once and climb onto it. Jump up to the floor above, Jump left to get the two young adults. Give the plank to one of them and instruct him to stand next to the key. Get the other young adult to pick up the key. Go right, jumping the gap and climb over the box. Once the young adults are beside you over the box, move it left once. Climb onto it and up to the floor above. Instruct one of the young adults to push the box off the left edge. Now get them both to stand to the left of the boxes and then push them into the water. Go left, turn and jump up to the floor above. Run right and jump over the gap, to collect the plank. Go right and down the rope, then left and down the ladder. Go left and place the plank. Instruct the young adult with the plank to place it also. Tell them both to follow you. Take the key from whoever is holding it and unlock the door. Open the door and go right to the Exit.

my time: 2'11"51  
my score: 100/100

~~~~~  
Situation 4 - Dark Underground s5d walkthru for Exit (PSP) by tqfan  
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In this line of work, you can't pick and choose your customers.  
This time it's a well-known gang boss.  
Got a reputation as a cold-blooded killer.  
Seems like someone pulled a fast one and his men have got themselves trapped underground.  
And now someone's got to get them out before the cops show up. That someone being me.  
It may leave a bad taste in my mouth, but I'm not in the business of judging people. I leave that to the authorities...

~~~~~  
Level 1 s5d1  
Time limit: 5'00"00  
Companions to Save: 0

Go right until you see a ledge above you. You won't see much of it, but you will see it. Jump up. Go right and jump up to the next ledge. Go right one square and turn around. Jump up again. Now go left to the edge and jump up. Continue left and jump over the gap. Pull yourself up and turn around and jump up to the next ledge. Turn around to the left and jump up. Go left to the step then turn right and jump up. Go right, jumping the gap, and jump up to the ledge. Turn left, jump over to the ledge, pull yourself up and Exit.

my time: 1'03"98  
my score: 99/100

~~~~~  
Level 2 s5d2  
Time limit: 5'00"00  
Companions to Save: 1 of 1 (Ciro Campora)

Go left to get the torch. Continue left and jump both gaps, to get the kid. Press the switch. Go back right and tell the kid to stay on the lift. Jump right twice and pull the lever. Go down the ladder and go left. Jump in the water and press X to dive. Go down and left. Go up and collect the key. Go back in the water, down, right and up again. Go to the ladder and tell the kid to follow you. Go right and unlock and open the door. Continue to Exit.

my time: 1'17"53

my score: 98/100

~~~~~  
Level 3

s5d3

Time limit: 5'00"00

Companions to Save: 1 of 1 (Augustino Angelico)

Crawl right and collect the torch. Crawl back left and drop into the water. Go down and left, then up. Go left and jump up to the ledge. Jump right and get the rope ladder. Climb up right and fix up the ladder. Go right to collect the pickaxe. Go down the ladder to get the young adult. Use the pickaxe to the right and continue through here. Use the pickaxe again and continue right to Exit.

my time: 1'26'70

my score: 94/100

~~~~~  
Level 4

s5d4

Time limit: 5'30"00

Companions to Save: 1 of 1 (Damien Johnson)

Go right to collect the pickaxe. Go left to the stairs and go up. Go left and use the pickaxe, then get the kid. Go right and tell the kid to stay on the lift. Drop down into the water, then climb up to the left. Flip the switch. Swim right and get out. Drop to the right and keep going to the stairs and go up them. Go left and use the pickaxe. Tell the kid to follow you and go back down the stairs. Continue right to Exit.

my time: 1'23"93

my score: 100/100

~~~~~  
Level 5

s5d5

Time limit: 8'00"00

Companions to Save: 1 of 1 (Caspar Abrams)

Go right and push the box over the edge. Jump the gap and continue right. Go down the ladder and go right to flip the switch. Go left and climb over the first box and then push the second box over the left edge. Hang and drop down from the edge. Go right and collect the pickaxe. Go back left and continue until you reach boxes. Climb over them and get the young adult. Tell him to push the boxes right, and help him yourself. Stop when they are on the box in the water. Tell the young guy to go left and press the switch. Your cursor will change to red to indicate you are on the switch. Climb onto the boxes and jump up. Go right and climb over the box. Now push it left, off the edge. Go right and press the switch again. Go left and jump the gap. Knock down the wall. Go left, jump over and climb onto the floor. Climb over the box and push it right until it falls through the hole. Tell the guy to push the box right next to the others. Jump right, climb up and jump right. Tell the guy to follow you, then press the switch. When he is on the lift, tell him to stay there and press the switch again. Now go left and jump onto the boxes. Don't jump from the edge as you will miss them completely, landing further down and breaking your leg!  
\*thumbs up\* hahaha. ahem, anyways, jump a couple of steps before the edge. Now



climb up onto the ledge, then the platform and go left to Exit.

my time: 2'48"56  
my score: 100/100

~~~~~

Level 6 s5d6  
Time limit: 8'00"00  
Companions to Save: 2 of 2 (Tensai Naguri and Jill Cole)

Go left, jumping the gap, to the stairs. Go up them and go left and collect the pickaxe. Knock down the wall to the left. Continue left and get the two young adults. Go right and down the stairs. Go right, jumping the gap, and pick up the plank. Get one of the young adults to take the pickaxe. Tell them both to stay there. Go left and drop into the water. Swim to the right and climb out. Go right and climb up to the floor above. Turn to the left and use the plank. Tell the pickaxe wielding young adult to knock down the wall. Tell them to follow you. Go right and up the stairs. Go left and again get the pickaxe wielding young adult to knock down the wall. Go left, up the stairs and left to Exit.

my time: 2'10"73  
my score: 100/100

~~~~~

Level 7 s5d7  
Time limit: 8'00"00  
Companions to Save: 2 of 2 (Galo Marques Garcia and Emily Martin)

Go right and drop down, to get the young adult. Go right and drop into the water. Swim to the right and get out. Go right to get the kid. Help her onto the ledge and climb up yourself. Go far right and press the switch. Go back left then up the stairs. Go left and collect the rope ladder. Go over the obstacle and help the kid up and down the other side. Tell her to stay there. Climb over the boxes and go left, over the water, and fix up the ladder. Tell the young guy only, to follow you. Go right, climbing over the boxes and tell the young guy to push them. Give him a hand yourself. Push them into the water. Push the top box into the water. Tell them both to follow you left, jumping the water and the ladder gap and the water again. Tell one of them to stand on the switch and the other to stay put. Go right into the water and swim down and left. Go up and climb out to the right. Stand on the switch and tell them to follow you. Get one of them to stand on the switch you are on. Once one of them is on it, go and stand on the other switch. Tell one and then the other to go left, past the shutter. Once they are both past, go right and into the water. Dive down, left and up. Climb out to the left and tell them both to follow you. Go upstairs and right to Exit.

my time: 3'17"16  
my score: 100/100

~~~~~

Level 8 s5d8  
Time limit: 7'30"00  
Companions to Save: 1 of 1 (Alan Doyle)

Go down the ladder. Pop left to flip the switch and get the kid in the process. Tell the kid to stand on the lift, then flip the switch when he's on it. Run and jump onto the platform and tell the kid to follow you. Go up the ladder to the right and wait for the kid to (slowly) join you. Now go right and down the rope. Go right and jump a total of three gaps. Go up the ladder. Go left and collect the torch. Tell the kid to cross the weak floor. Once he's at the other side, jump over it yourself. Tell the kid to follow you up the ladder to the left. Tell the kid to stay here. Go left, up the ladder, then right through the

water. Drop onto the rock and hang from the edge. Drop down and collect the pickaxe. There is a light switch to the right, if you wish. Knock down the wall to the left and go through to the kid. Go a bit further left and hit the rock once. Give the kid the pickaxe and climb up onto the rock. Climb up onto the ledge and collect the plank. Go back down to the kid and swap items, so you have the pickaxe again. Knock down the wall fully now. Take the plank from the kid and place it over the gap to the left. Tell the kid to follow you and crawl left under the low ceiling. Continue left to Exit.

my time: 3'55"30

my score: 91/100

~~~~~  
Level 9

s5d9

Time limit: 7'30"00

Companions to Save: 2 of 2 (Ophelia Douglas and Friedrich Tiffert)

Go right and collect the pickaxe (ignore the torch). Continue right and knock down the wall. Again, go right and drop down the gap. Go left and get the young woman. Drop down and go left. Stop the young woman on the switch. Go left and knock down the wall. Go right and stand on the switch. Tell the young woman to go left, past the shutter. Once she is through it, go right and climb onto the ledge. Go right and turn left. Jump up to the floor above. Go left to the stairs and tell the woman to follow you. Once she is near you, go right and up these stairs. Go left and climb the obstacle. Go left to get the adult. Run and jump the gap to the left. Crawl under the low ceiling and press the switch. Go back right, crawling under the low ceiling, and turn left. Climb onto the ledge. Once the young woman is on the ledge, tell her to help the adult up and give her a hand. Tell the young woman to follow you left and climb the step and onto the safe. Again tell the young woman to help the adult up, and again, help her yourself. Tell the young woman to follow you left and drop down? to the floor. Tell the adult to push the safe to the right for two squares. Now climb onto the safe and yet again, you and the young woman help the adult up onto the safe. Tell them both to follow you now and go right, jumping the gap, to Exit.

my time: 3'06"33

my score: 100/100

~~~~~  
Level 10

s5d10

Time limit: 7'00"00

Companions to Save: 2 of 2 (Margot Tyler and Giovanna Borotto)

Go right and down the rope. Go right and jump the gap. Push the box to the right for two squares. Climb onto the box and jump up to the ledge above. Climb the step and collect the pickaxe. Go back left, jumping the gap, and climb onto the floor and up the stairs. Go left and hit the rock just once. Climb onto it and go left slightly. Jump up to the floor above. Go left and jump the gap. Climb onto the floor, go left and jump the gap. Drop down and then drop to the platform. Go left and press the switch. Go right and jump the gap. Climb the step and go right and climb onto the platform. Go right and climb onto the floor above. go right and get the young adult. Go left and drop to the platform and then left again and drop to the floor. Go left and down the steps. Drop to the floor and turn right. Crawl under the low ceiling then go down the rope. Tell the young woman to stay there. Go right, dropping down, and crawl under the low ceiling to get the kid. Go back left and tell the kid to go as far left as your cursor will go. Climb up to the ledge and once the kid is past, push the box left off the edge. Tell the young woman and kid to follow you. Drop off the left edge and continue to the left to Exit.

my time: 2'59"60

my score: 100/100



the stairs and then to stand at the top of the next set of stairs. Run and jump left and continue on and collect the fire extinguisher. Go right and down the stairs. Put the fire out and go right to get the adult. Climb over the safe and tell the adult to push the safe right, off the edge. Jump up onto the bar and shimmy right. Jump down once you are at the other side and press the switch. Go left and jump onto the safe. Tell the adult to pick up the patient. Step onto the switch and tell the adult to stand under the shutter. Go past the shutter yourself and tell everyone to follow you. Go right to Exit.

my time: 3'21'18  
my score: 100/100

~~~~~  
Level 4 s5e4  
Time limit: 7'00"00  
Companions to Save: 1 of 1 (Georg Tiffert)

Go right and pick up the patient. Put him on the stretcher. Go left and press the switch. Go right and run and push the stretcher onto the switch. Go right and crawl under the smoke. Go right and climb over the obstacle. Go right and press the switch. Go left back over the obstacle and push the stretcher to the top of the stairs. Pick up the patient and go downstairs. Go right into the elevator and go up to the top floor. Go left and drop the patient on the switch. Go left and push the stretcher through the shutter. Pick up the patient and put him on the stretcher. Push the stretcher into the elevator and go down to the bottom floor. Push the stretcher far left. Go right and press the switch and run left. Run and push the stretcher left. Take the patient off of the stretcher and go left to Exit

my time: 2'40'43  
my score: 99/100

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Level 5 s5e5  
Time limit: 8'00"00  
Companions to Save: 3 of 3 (Candy Weaver, Dewey McCallum and Max Mottl)

Go left, jumping the gap, and climb onto the ledge. Turn around and climb up to the floor above. Collect the rope and go back down off the ledge. Go left and get the kid. Tell him to take the rope. Go right and climb up to the floor. Collect the rope ladder and go back left and drop off the ledge. Turn right and drop down again. Help the kid down and tell him to use the rope. Tell him to take the ladder and tell him to go down to the next floor. Go right, jumping the gap, and up the stairs. Tell the kid to use the ladder and then to crawl under the smoke. Go right and hang and drop down. Go right and collect the fire extinguisher. Go left and hang and drop down. Go right and press the switch. Tell the kid to press the switch to the right. Go left, jumping the ladder gap, and put the fire out. Go left and get the young adult. Tell the kid to go left and collect the fire extinguisher. Go right and down the ladder. Tell everyone to follow you. Go left and pick up the patient. Go right and upstairs. Tell the kid to use the extinguisher on the fire. Go left and go upstairs. Tell the kid to go to the bottom of the stairs. Go left and upstairs. Tell the kid to go upstairs and then everyone go left to Exit.

my time: 4'21"81  
my score: 96/100

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Level 6 s5e6  
Time limit: 8'00"00  
Companions to Save: 3 of 3 (Kazuo Takagi and Lana and Lawrence Lockhart)

Collect the fire extinguisher to the left. Go right and up the ladder. Go right

again, put the fire out and then get the young adult. Go right and down the stairs. Go left, press the switch and collect the fire extinguisher. Now go back right and up the stairs. Stay here and tell the young adult to pick up the patient at the right. Tell them to go right into the elevator. Go left into the elevator and go up. Go right and upstairs. Put the fire out, and continue right to get the adult. Tell him to push the safe right, through the gap. Now jump the gap, and press the switch. Tell the adult to go to the top of the stairs at the left. Hang and drop from the edge and go right and step on the switch. Tell everyone to follow you. Walk left to the elevator. Tell the adult to go down the ladders. When the woman and patient are in the elevator with you, go down to the bottom floor. Tell them to follow you right to Exit.

my time: 2'36"53  
my score: 100/100

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Level 7 s5e7

Time limit: 10'00"00

Companions to Save: 2 of 2 (Laura Lockhart and Lawrence from level 6!)

Go right and up the ladder. Go left and get the young adult. Tell her to stay there. Go left and jump up to the ledge. Go up the step, then turn right and jump the gap. Pull yourself up and climb over the obstacle. Push the box onto the elevator roof and climb over it. Go right, over the obstacle and then up the ladder. Go left, over the obstacle and jump the gap. Climb over the box and push it right, over the edge. Drop down onto the boxes and go left off them. Jump the obstacle, then jump left. Turn to the right and drop down the step, to the floor below. Go right, into the elevator and go down. Go right and up the stairs. Tell the young woman to push the boxes and give her a hand yourself. As soon as the boxes hit the switch, the elevator will go up. Go left and tell the woman to step off the elevator and leave her there. Go left and climb the obstacle, and jump over. Turn right and drop down the step, to the floor. Go right and climb over the boxes. Go up in the elevator and tell the woman to come in beside you. Go down one floor and both of you push the boxes all the way left. Tell the woman to pick up the patient. Now go right to the elevator and go down. Go left over the box and push it into the elevator. Climb over it and go up one floor. Push it all the way to the left. Tell the woman (with patient) to follow you. Go right into the elevator and wait for them to join you. Go down and right to Exit.

my time: 4'13"16  
my score: 100/100

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Level 8 s5e8

Time limit: 8'00"00

Companions to Save: 3 of 3 (Lillian Lockhart, Eva Dickens and Lawrence again!)

Go right and get the big woman. Get up on the safe. Jump right over onto the two boxes and then onto the safe. Get the young woman. Go back up onto the safe and over to the first safe. Get the young woman to help the big woman up, and help her too. Tell the young woman to go onto the other safe and the big woman to push the two boxes to the right. Go left off the safe and up the ladder. Go right and jump the obstacle and first box and push the second box off the edge. Drop down and jump over beside the young woman. Both of you help the big woman up. Get the young adult to pick up the patient and tell the big woman to stay there, beside the safe. Tell the young woman to go down the stairs to the right. Go down yourself and jump over the boxes and safe to the left. Collect the key, further to the left. Now get the big woman to push the safe left off the edge. Tell her to go right, over the box and then push it to the left off the edge, also. Now tell her to go down the stairs to the right. Hang and drop off the ledge and push the box right. Tell them both to follow you. Go left and

unlock and open the door. Go left to Exit.

my time: 3'44"05  
my score: 100/100

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Level 9

s5e9

Time limit: 7'30"00

Companions to Save: 1 of 1 (Ilya Pchelkin)

Go right and collect the fire extinguisher. Go left and down the elevator. Go left and put the fire out. Go right and collect the rope. Go left to the end and up one floor in the elevator. Fix up the rope and go back down in the elevator to the bottom floor. Collect the fire extinguisher and go back to the elevator and up one floor. Go right into the middle elevator and go down. Go right, over the obstacle, and pick up the patient. Continue right into the elevator. Go up to the top floor and go left. Put the patient down and put the fire out. Get back in the elevator and go down to the bottom floor. Go left and into the middle elevator. Go up to the top floor and go right and pick up the patient. Go left into the middle elevator and go down one floor. Go left into the elevator and go up to the top floor and right to Exit.

my time: 3'12"43  
my score: 100/100

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Level 10

s5e10

Time limit: 10'00"00

Companions to Save: 3 of 3 (Emma Sterling, Alice Muller and Erik Sachs)

Go right and get on the box. Jump over the fire and collect the fire extinguisher. Go right, over the box, and hang and drop from the edge. Go right and jump up onto the safe. Go right and put the fire out. Continue right and collect the fire extinguisher and get the big adult. Go back left and over the safe. Go left and put some of the fire out (it's a level three fire). Go back right over the safe and into the elevator. Take the big adult up to the top floor and get her to stand on the switch. Go through and collect the fire extinguisher. Go back and tell her to follow you into the elevator. Go back down to the bottom and go left over the safe. Go left and put the fire out. Get the young adult and collect the fire extinguisher. Tell her to stay there and go right. Climb onto the safe then jump over left and pull yourself up. Climb over the box and push it right, off the edge. Tell the young woman to push it right and then to climb up and over the safe. Get the adult to push the safe left. Go right and drop off the safe and go into the elevator. Get the young woman to go left and climb up onto the safe and the next step. Go up one floor and go left and push the box off the edge. Go back down in the elevator and get the adult to get in and take her right up to the top floor. Get the young adult to push the box right, off the safe. Once you are at the top floor, tell the adult to stand on the switch. Go back down to the bottom and get the young woman to get in the elevator. Take her up to the top floor and to go right and down the ladder. Get her to go left, over the obstacle and stand on the switch. Now go back down to the bottom floor and go left and up onto the safe. Turn and jump up to the right ledge. Go right, past the young woman, then get her to follow you. Go right over the obstacle and up the ladder. Go left and tell the young woman to wait with the adult. Go left and jump the gap. Climb over the obstacle and go left. Hang and drop from the edge. Push the box right, into the fire, then put the fire out. Pick up the patient and go right, down the steps, into the elevator. Go up two floors to where the other two are standing. Get the young woman to go left, through the elevator and over the obstacle. Get her to go left and up the stairs and to stand on the switch. Go up a floor and go left and put the patient down. Go back down and get the adult to follow you, and go back up. Pick up the patient and go left to Exit.

my time: 6'27"66  
my score: 89/100

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Situation 6 - Frozen Hotel s5f walkthru for Exit (PSP) by tqfan  
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I'm on call 24/7.

Even so, I didn't expect to run into trouble on a business trip  
to an out-of-the-way place like this...

The hotel has been hit by an avalanche,  
trapping me and all the other guests inside.

With the power cut off, the temperature in here is already below zero,  
and the weight of the snow is threatening to bring the whole building down.  
But there's no way I'm ending up a human icicle in this backwater town!  
They better have a hot cup of coffee waiting for me when I get out!

~~~~~  
Level 1 s5f1

Time limit: 6'00"00

Companions to Save: 1 of 1 (Ruriko Hoshida)

Get the kid and tell her to crawl under the icicle and to collect the pickaxe.  
Call her back to you and take the pickaxe from her. Go right and push the box  
right and tell the kid to stay there. Climb up onto the box and continue right,  
over the next box. Collect the spiked boots, then go left and push the box onto  
the other box. Jump onto the boxes and then up to the ledge. Collect the rope  
ladder and fix it up. Tell the kid to follow you and jump the gap and go left  
to Exit

my time: 1'38"90  
my score: 98/100

~~~~~  
Level 2 s5f2

Time limit: 7'00"00

Companions to Save: 2 of 2 (Lidia Andropov and Clara Smith)

Go right and step on the switch. Once the elevator has arrived, go down two  
floors and collect the key to the right. Drop down to the right and over the  
box. Get the young woman and unlock and open the door to the right. Go up the  
ladder and climb the steps to the left. Stand on the switch and get in when the  
elevator arrives. Go down and left. Drop down and get the adult. Get the young  
woman to help the adult up, and give her a hand yourself. Do this again for the  
next ledge. You will only be able to take up one woman in the elevator, at a  
time. So tell one woman to stay there and the other to get in the elevator and  
go up with her. Tell her to Exit to the right. Go back down and get the next  
woman and go back up and go right to Exit.

my time: 2'03"25  
my score: 100/100

~~~~~  
Level 3 s5f3

Time limit: 6'30"00

Companions to Save: 1 of 1 (Bernard Smith)

Go right and jump the gap. Push the box to the left, off the edge. Go right and  
climb the over the box, and hang and drop from the edge. Go left and drop down.  
Jump over the box and get the young adult. Tell him to collect the plank. Jump  
up and go left to collect the pickaxe. Tell the young guy to get up on the box  
and to push the next one to the right, into the hole. Go back right and join  
him. Tell him to follow you. Jump up to the right and tell the guy to wait,

right against the wall. Jump up to the ledge and go left over the box. Push it right, off the ledge. Tell the young guy to follow you. When he gets up to you, tell him to use the plank at the gap. Go left and use the pickaxe on the icicle. Go left and upstairs. Go right and again, use the pickaxe on the icicle. Go right and push the box onto the switch. Climb over the box and go right to Exit.

my time: 2'01"18  
my score: 100/100

~~~~~  
Level 4 s5f4

Time limit: 6'30"00

Companions to Save: 3 of 3 (Rick Ritchie, Bettina Houseman and Alfie Smith)

Go right and drop down. Go left and drop down. Jump left, then drop to the right. Collect the pickaxe and use it on the icicle here. Get the young woman and tell her to take the key. Now go left and climb up the ledges. Stand on the switch and tell the woman to go left, past the shutter. Now jump right and climb up and jump up to the ledge above. Go left and collect the rope. Go left and jump the gap. Hang and drop from the edge. Jump the gap to the right and get the kid. Tell him to go right and stand on the switch. Tell the woman to go left, past the shutter. Now fix up the rope. Tell them to follow you. Go down the rope and take the key from the woman. Go left and unlock and open the door. Get the young adult and go right and down the rope, then left to Exit.

my time: 2'09"60  
my score: 100/100

~~~~~  
Level 5 s5f5

Time limit: 8'30"00

Companions to Save: 3 of 3 (The Twenty One, George Tyler and Risa Taira)

Go right and climb over the obstacle. Get the kid and help him up onto the obstacle. Go over it yourself and tell him to follow you. Go left then up the stairs. Tell the kid to crawl left and collect the pickaxe. Go right and up the ladder. Go left and climb over the box and up the steps. Go left and up onto the ledge to get the kid. Tell her to wait there. Drop left and continue on. Jump the gap to collect the spiked boots. Jump right and go back, over the kid's ledge. Help her down and go right. Drop down twice and help the kid down. Tell her to go right, to the ladder. Jump back up and then over to the top ledge at the right. Jump over to the right again and climb over the boxes. Get the young adult and tell him to go over the boxes and to collect the spiked boots. Tell him to come back to you and to push the boxes. Give him a hand to push them off the ledge. Both of you drop down after them. Now push the top box right and go right and down the ladder. Tell everyone to follow you. Once the kid with the pickaxe reaches you, take the pickaxe. Go downstairs and go left. Help the kids over the obstacle and go left into the elevator. Go up and right and use the pickaxe on the wall. Go right and up the ladder and then right to Exit.

my time: 4'45"16  
my score: 93/100

~~~~~  
Level 6 s5f6

Time limit: 9'00"00

Companions to Save: 2 of 2 (Marjolaine Malebranche and Louis Delvincourt)

Go left and get the adult. Go right, over the obstacle and boxes. Stand on the middle block of ice. Tell the adult to push the boxes towards you. Now go left, over the boxes, and tell the adult to follow you. Go left, over the obstacle,



and up the ladder. Go up the next ladder and tell the adult to Exit. Go right over the box and shimmy across the bar. Collect the first plank and go back across the bar. Place the plank, then climb over the box to the left and push it right, off the edge. Go left and down the ladder. Go right over the ladder gap and obstacle. Jump onto the boxes, pull yourself up, and jump right again. Pull yourself up and push the box right onto the switch. Go left and jump back onto the boxes and then over to the ledge. Go left over the obstacle and ladder gap and collect the pickaxe. Go right, up the ladder, continue right and jump the gap. Use the pickaxe on the icicle to the right. Get in the elevator and go down to the bottom floor. Go left to get the young woman and get back in the elevator. Go back up to the top floor and go left. Collect the plank and place it, then continue left to Exit.

my time: 4'07"66  
my score: 100/100

~~~~~  
Level 7 s5f7  
Time limit: 7'30"00  
Companions to Save: 1 of 1 (Catherine Bloomfield)

Go upstairs and go left. Jump the gap and collect the spiked boots. Get in the elevator and go down to the bottom floor. Go right, crawl under the low ceiling and get the adult. Give her the spiked boots then crawl back left under the low ceiling. Go far left and collect the rope ladder. Go right to the second elevator and go up to the top floor. Go right and down the stairs. Go right, over the obstacle, and fix up the ladder. Tell the adult to climb the ladder. Go back left and up the stairs. Go left into the lift and go down one floor. Get the adult to push the boxes into the lift. Tell her to go upstairs and then to go far left, onto the switch. Go left out of the elevator. Once the elevator has went up, jump the gap to the right, then head upstairs. Get the adult to push the boxes to the right, into the hole. Go right into the hole yourself (you are ahead of the adult and need to move out the way!) and climb up. Once the boxes are in the hole, tell her to follow you. Go right to Exit.

my time: 3'32"28  
my score: 99/100

~~~~~  
Level 8 s5f8  
Time limit: 10'00"00  
Companions to Save: 3 of 3 (David and Lisa Tyler and MOCCO)

Go up in the elevator and go left. Jump the gap and climb onto the obstacle. Turn around and climb up to the ledge above. Collect the rope ladder and get the young guy. Go left and drop off the edge, then drop right. Fix up the rope ladder and go down it. Get the kid and tell her to go left, under the icicles. Go back up the ladder and go left over the obstacle and stand on the switch. Tell the kid to collect the spiked boots. Now tell her to go right and up the ladder. Collect the spiked boots to the left. Climb onto the obstacle to the right and up to the ledge. Give the guy the spiked boots. Drop off the ledge and then drop right. Tell the guy to jump left and to go over the first box. Get him to push it right, off the edge. Take the spiked boots from the kid and go back left onto the obstacle and then onto the right ledge above. Tell the kid to go back down the ladder and collect the rope ladder. Tell her to come back up the ladder. Once the guy has pushed the box off the edge, jump left and tell him to follow you. Go left, climb over the boxes, and both of you push them right, off the edge. Drop down to the floor below and tell them both to follow you. Take the ladder from the kid and go right, into the elevator. Take them up and tell them to go right to Exit. Go back down to the bottom floor and go to the right. Climb up, turn around and climb up. Fix up the ladder then jump the gap, to get the young woman. Go down the ladder and go left into the

elevator. Take the woman up to the top floor and go right to Exit.

my time: 4'27"76

my score: 95/100

Level 9

s5f9

Time limit: 7'30"00

Companions to Save: 1 of 1 (Alexei Berdennikov)

Go right, get the adult, and tell him to go right to the boxes. Go upstairs and collect the spiked boots. Climb onto the box and jump right. Go right, down the rope, and then go left. Climb over both boxes and stand next to the second box, on the right block of ice. Get the adult to push the boxes right. Now climb over the right box and push it left. Get on it and climb onto the boxes the adult moved. Climb up left, over the box, and push it right once. Tell the adult to come upstairs and join you, at the left side of the box. Give him the spiked boots and tell him to stay there. Go left over the obstacle and go up the ladder. Go right over the obstacle and get on the box. Jump right onto the other box and step right. Push the box left, down the hole. Now jump back over to the other box and push it down the hole too. Get the adult to push the boxes right, onto the other boxes. Hang and drop from the hole and go right. Climb onto the boxes, turn around, and jump up to the ledge. Collect the key and drop onto the boxes. Drop left and tell the guy to follow you. Go left over the obstacle and unlock and open the door. Go through to Exit.

my time: 3'23"71

my score: 94/100

Level 10

s5f10

Time limit: 7'00"00

Companions to Save: 1 of 1 (Jouji Taira)

Go right and get the young guy. Go left and stand on the switch. Tell the guy to go far right, over the box. Tell him to push it left, onto the switch you are standing on. Once he is past the shutter, go upstairs and stand on the switch to the right. Once the guy has the box on the switch, tell him to go up the ladder to the right. Now tell him to go left and push the box left. Climb onto the box, turn around, and jump up. Push the box left, off the edge. Drop down onto it and go right. Push the first box back right, so it's back in it's original position. Now get on the box to the left and turn around. Jump up then jump left. Now stand at the right edge and jump up. Go right and push the box off the edge. Go back left and drop down, and collect the rope ladder. Hang and drop from this edge. Push the box right, onto the switch. Now go left, down the ladder, and go right. Climb over the box and continue to the ladder. Go up it and then left. Climb onto the boxes and turn around. Jump up and go right. Fix up the ladder and tell the guy to follow you. Jump the gap and go right. Open the door and go right to Exit.

my time: 3'24"31

my score: 89/100

Situation 7 - Factory Explosion

s5g

walkthru for Exit (PSP) by tqfan

In this job, you can't get too involved.

The client this time is a major pharmaceutical company with a factory explosion on their hands.

They didn't waste any time calling me, which means that they've more than likely used some problematic chemicals there.

I realize there's trouble brewing for these guys, but placing company

reputation before human life, well, that just takes the biscotti.  
None of my business what they get up to behind closed doors, of course.  
As long as they're willing to pay for my services.

~~~~~  
Level 1

s5g1

Time limit: 6'00"00

Companions to Save: 1 of 1 (Futoshi Ebina)

Go right onto the platform. Go far right, over the safe and box, and flip the switch. Go left over the first belt and box and push the box right. Climb onto it now and jump up to the ledge. Flip the switch to the right and then jump left. Get the adult. Tell him to get on the platform. Now jump back right and flip the switch again. Now drop down left, onto the box, and continue left. Tell the adult to collect the fire extinguisher to the left. Go left over the safe and into the hole. Tell the adult to follow you. Go left and climb up the step. Get the adult to use the fire extinguisher and go left to Exit.

my time: 1'53"13

my score: 96/100  
~~~~~

Level 2

s5g2

Time limit: 9'00"00

Companions to Save: 3 of 3 (Takanori Araki, Rita Reed and Helga Forsius)

Go left and down the ladder. Jump the gap to the left to get the two young adults. Press the switch and tell them both to wait there. Now jump back across the gap and go right to the edge. Hang and drop from the edge. At the bottom, go left over the obstacle and crawl under the smoke. Get the adult and press the switch. Get the adult only, to follow you. Go right, jumping the small obstacles, and stand on the switch. When the elevator arrives, both of you get in. Go up two floors and get the adult to push the safe off the edge. Tell her to follow you right, back into the elevator. Go up to the top floor and go left and jump the gap. Continue left over the ladder gap and flip the switch. Go down the ladder and stand on the platform. Get one of the young adults to get on the platform too. Get the young adult to go left to Exit. Once you are back up, get the other young adult to get on the platform. Now get them both to follow you and go left to Exit.

my time: 2'43"50

my score: 95/100  
~~~~~

Level 3

s5g3

Time limit: 6'30"00

Companions to Save: 1 of 1 (Sean Macchio)

Get the kid to the left and tell him to go left, into the elevator. Go right and run over the belt. Once you land on the next belt, run left. Once you are down on the next belt, run right, but don't drop down. Turn and run left and jump the gap. Run left off the belt and hang and drop from the edge. Climb over the first box and push the right box to the right. Follow it off the edge and push it left off the edge. Now go left and stand on the switch. Once the elevator has arrived, go through it and flip the switch. Get in the elevator and go up one floor. Go right and push the box right onto the belt. Get back in the elevator and go down to the bottom. Tell the kid to follow you and go right, climbing onto the box and up. Go right and push the box right, into the hole and then help the kid up here. Go over it and then help him down the other side and go right to Exit.

my time: 3'06"51

my score: 85/100

Level 4

s5g4

Time limit: 10'00"00

Companions to Save: 3 of 3 (Gemon Yamada, Xenophon Kojak and Adam)

Get in the elevator and go up one floor. Get the kid then get back in the elevator. Go up again. Go right and tell the kid to get on the platform. Hang and drop from the gap. Go left and flip the switch. Run right once the electricity stops. Jump the gap and go right to collect the rope ladder. Go up the ladder to the left. Tell the kid to stand on the switch to the right. Go right yourself and go past the shutter to get the adult. Go left and stand on the switch and tell them both to follow you. Go left to the ladder. Give the kid the ladder and tell him to go stand back on the platform. Go down the ladder, the adult should be following you now. Go right and down the ladder. Go left, over the safe, and jump the gap. Flip the switch then get the adult to push the safe left, off the edge. Jump back right and tell the adult to follow you. Go up the ladder and go left. Tell the adult to go up the ladder, onto the platform. Go down the ladder to your left. Jump the gap to the left and press the switch. Jump back right onto the safe and drop down left to get the young adult. Go back right, climb onto the safe and then the ledge and go right, up the ladder. Tell the young guy to go right, up the ladder and then onto the platform, too. Run left over the floor, when it's not electrical, and press the switch. Tell the kid to fix up the ladder and climb it. Tell everyone to follow you left. Get in the elevator with the kid and young guy, tell the adult to stay there, and take them down to the bottom to Exit. Go back up for the adult and take him down and go right to Exit.

my time: 5'08"26

my score: 98/100

Level 5

s5g5

Time limit: 8'00"00

Companions to Save: 3 of 3

(Hiroshi Okachimachi, Odilon Ossard and Aya Sugawara)

Go right, over the safe and jump the ladder gap. Crawl under the low floor. Climb up left and then right, and collect the fire extinguisher. Jump left twice and go left over the electric floor and put the fire out. Climb up and get the adults and collect the fire extinguisher. Tell one adult to stay there, then drop right, with the other adult, and continue right. Go over the electric floor and go down the rope. Go left and down the ladder. Climb over the safe and hang and drop off the edge. Go right and press the switch. Tell the adult to push the safe left, off the edge. Now tell her to go up the ladder to the right. Go left and get on the safe. Tell the adult to push the safe left through the hole. You can now tell her to go down the ladder and to stay there. Go right and climb up and go up the ladder. Go left, jump the gap, and continue left. Go over the safe and ladder gap and then crawl left under the low floor. Again, climb up to the top and go right, jumping the gaps and put the fire out. Get the adult to follow you left. Tell him to go down the rope and to stand next to the safe to the right. Jump over the two gaps to the left and collect the key. Jump back and go down the rope and then down the ladder. Go left and unlock and open the door. Go in to get the adult. Tell her to go right and stand next to the safe. Go over the safe and hang and drop from the edge. Go left and press the switch. Tell the adult on the floor two above you, to push his safe off the edge. Go right and climb onto the safe. Tell him to go down the ladder to the left. Now get the adult on the floor down from him to push her safe right, off the edge. Tell them both to follow you. Go right, jump the small gap, then climb up to the ledge. Get the first woman to help the other two up onto the ledge and go right to Exit.

my time: 4'56"98  
my score: 85/100

~~~~~  
Level 6 s5g6  
Time limit: 6'00"00  
Companions to Save: 2 of 2 (Kogoro Nakatani and Hihiro Suzuki)

Go right over the box and get the woman. Tell her to stay there. Go back left and push the box onto left the left platform. As you push the box on to it, use your cursor and tell the woman to step onto the right platform. Now climb onto the box. Tell the woman to go left over the box and to push it right onto the platform and stop her when the box is in the middle. Now push your box right, onto the ledge. Now go right, jump the gap, and get the young guy. Tell him to stay there and jump back left and go onto the left platform. Tell the woman to push her box right, until she is off the platform. Now tell the young guy to get on the right platform. Go right onto the ledge then hang and drop from the right edge. Go right and tell them both to follow you. Go right to Exit.

my time: 2'20"58  
my score: 84/100

~~~~~  
Level 7 s5g7  
Time limit: 1'30"00  
Companions to Save: 1 of 1 (Daisy Dale)

Move your cursor right and watch the boxes fall. As soon as the last one drops into the fire, run and jump right and keep running. Jump the two fire pits. Now drop right, then left. Go left and watch the floor. When it is not sparking, run left and jump the 2 electric squares. Now go left across the next electric floor, obviously when it is safe to do so! Drop left then right and walk right. Wait for the safes to drop and then climb up onto them. Go right and climb up onto the safe. Jump right and collect the key. Now hang and drop from the edge. Go right, get the kid, and unlock the door. Open the door and go right to Exit.

my time: 1'11"41  
my score: 95/100

~~~~~  
Level 8 s5g8  
Time limit: 7'30"00  
Companions to Save: 2 of 2 (Quincy Quinn and Eve)

Go left, jumping the ladder gap, and get the young guy. Tell him to go left, over the obstacle and to push the box onto the platform. Go up the ladder and go left. When the guy is on the platform too, flip the switch. Tell him to push the box left once and then to climb over it. Flip the switch. Tell him to push the box right, off the edge. Flip the switch. Get the guy to follow you and flip the switch again. Go right and down the ladder. Go down the next ladder. Tell the guy to go left, over the ladder gap, and to flip the switch. Go down the ladder and left, over the obstacle. Push the box off the edge. Tell the guy to go right and down the ladder, then the rope. Jump left and push the box all the way to the left and off the edge. Drop down, then drop right, to get the kid. Tell the kid to go right and collect the key. Jump back up to the left, turn and jump up to the right. Go right, jump the gap and go over the obstacle. Go down the ladder and tell everyone to follow you. Take the key from the kid and unlock and open the door to the right. Go right to Exit.

my time: 2'43"50  
my score: 100/100

~~~~~  
Level 9 s5g9

Time limit: 7'00"00

Companions to Save: 1 of 1 (Hiroshi Nukata)

Push box beside you to the left, off the edge. Jump left and climb over the box. Push it right, off the edge. Go left, climb over the box and push it right onto the platform. Once you are level with the other platform, push your box to the right, and keep pushing it off the right edge. Drop down onto it and go right and press the switch. Go left and climb onto the column of boxes and jump up to the ledge. Jump right, over the gap, and continue right, into the elevator. Go up and go left. Open the door and get the kid. Go back right, into the elevator and go down to the bottom floor. Go left to Exit.

my time: 2'04"16

my score: 100/100

~~~~~  
Level 10

s5g10

Time limit: 8'00"00

Companions to Save: 4 of 4

(Ravi Leonov, Nunzio Berlusconi, Ryan Carpenter and Henri Odile)

Get the adult and tell him to go down both ropes. Run right and jump the electric floor (or you can use the iron bar and shimmy over). Get the two young adults and jump the gap to get the kid. Tell all three of them to go down the rope. Tell the adult to go right, onto the platform. Tell the kid and then the two young adults to go left onto the platform. Run left and jump the electric floor. Go down the rope and go right. Now tell one young adult to go left onto the other platform. Get the adult to go right onto the other platform. Tell the kid and young adult to go right, off the platform. Go right onto the platform. Tell the adult to go right and push the safe off the edge. Tell the young adult on the platform beside you, to follow you. Go right, past the platform gap, to the safe. Tell the adult to go left onto the platform. Now tell everyone to follow you. Help the kid up onto the safe. Climb onto the safe and tell a young adult to help the adult up and give him a hand. Help the kid up the next ledge, then climb up yourself. Again get a young adult to help you get the adult up. Now go right to Exit.

my time: 3'03"96

my score: 97/100

~~~~~  
Situation 8 - Panic City

s5h

walkthru for Exit (PSP) by tqfan  
~~~~~

No room for superstition in this business

What are you gonna do? Put your life on hold every time

some kook says the world's gonna end?

But when you see it with your own eyes,

you know you gotta take action.

A disaster of unheard-of proportions is threatening to swallow me

and the rest of mankind like a hot java on a cold night.

But I'm not one to stand around making dire predictions - escape

artists thrive on a challenge.  
~~~~~

Level 1

s5h1

Time limit: 8'00"00

Companions to Save: 1 of 1 (Silvana Viviani)

Go up the stairs and go left to get the young woman. Go back downstairs and go right, jumping the obstacle. Push the box right, against the other boxes. Now get on the box and tell the woman to push the boxes and give her a hand. Now tell the woman to go back left to the stairs. Get on the boxes and jump up.

Tell the woman to follow you. Stand on the switch and once she is through the shutter, go right and up the stairs. Now go left and wait for the electricity flow to start. As soon as it starts, follow it left. Now go up the stairs. Tell the woman to stay there. Jump onto the iron bar and shimmy right, over the fire. Drop down and go right to collect the fire extinguisher. Now go up the stairs here and go left and put the fire out. Collect the fire extinguisher and go left, jumping the gap. Put the fire out here and collect the fire extinguisher. Now go to the gap and hang and drop down. Drop from the bar and put the fire out. Tell the woman to follow you. Go back up the stairs to the right and go left, jumping the gap. Continue to Exit.

my time: 2'23"85  
my score: 100/100

~~~~~  
Level 2 s5h2  
Time limit: 9'00"00  
Companions to Save: 2 of 2 (Ottorino Bellincioni and Doug Hudson)

Go left and climb over the safe and get the adult. Get him to move the safe one square to the right. Get on the safe and jump up to ledge with the box on it. Go right, over the obstacle, and get the young adult. Go left, back over the obstacle, and go upstairs. Tell the young adult to go left and push the box off the edge. Wait for the electricity to stop and jump over the gap. Climb up to the ledge and press the switch. Drop down to the safe and get the young guy to help the adult up. Give him a hand. Now go right, climbing up, and both of you help the adult up again. Now go right and tell the adult to go upstairs and to the right, and push the safe off the edge. Tell him to come back downstairs and get them both to follow you. Climb onto the safe and get the young guy to help you get the adult up again. Go right into the elevator and take one of them up. Tell him to go right to Exit. Now go back down and get the other guy and go right to Exit.

my time: 3'02"40  
my score: 100/100

~~~~~  
Level 3 s5h3  
Time limit: 10'00"00  
Companions to Save: 2 of 2 (Masao and Masanori Yasui)

Go right into the water. Swim down, right and then up. Get out to the left and climb over the boxes. Get the young guy and tell him to stay there. Climb over the next box and climb up. Turn and jump up onto the ledge. Press the switch then jump off the left edge. Go through the shutter and jump up. Collect the key and drop left. Swim right and up, again. Get out and climb over the boxes. Get the young guy to push them right, off the edge, and give him a hand. Jump right, over the water and tell the young guy to go left over the box. Tell him to push it right, off the edge. Unlock and open the door and tell the young guy to follow you. Go upstairs and go left, then upstairs again. Go left and climb up onto the obstacle. Drop left and go over the box. Push it right, against the wall. Go left, jump up and go over the box. Push it to the right. Drop down and push it left. Both of you jump across onto the yellow platform. Now collect the fire extinguisher. Climb up to the right, and go right. Climb up to the right again. Go right and down the stairs. Put the fire out and go left. Get the kid and go right. Tell the kid to crawl right, under the low ceiling, and collect the fire extinguisher. Tell them to follow you, and when the kid crawls back through, take the fire extinguisher from him. Get them both to follow you and go downstairs. Go right and put the fire out. Get in the lift and go up. Go left, up the stairs, and then go right to Exit.

my time: 4'05"66

my score: 100/100

~~~~~

Level 4

s5h4

Time limit: 10'00"00

Companions to Save: 2 of 2 (Lazarus Rodriguez and Bobby Macauley)

Go right to the box and turn. Run left and jump the gap. Drop down and collect the fire extinguisher. Go right and jump over the fire. Get the young adult and put the fire to the right, out. Crawl under the low ceiling and go right. Climb up onto the boxes and tell the young guy to wait there. Turn left and jump up to the ledge. Climb over the two boxes and collect the fire extinguisher. Go right again, over the boxes, and drop down. Go left, drop down, and climb up onto the ledge. Put the fire out and get the kid. Drop off the edge and help the kid down. Now go right and tell everyone to follow you. Go over the boxes and help the kid down the other side. Collect the pickaxe and go into the elevator. Go down one floor and go left. Tell them both to wait there. Get back in the elevator and go down again. Go far left and press the switch. Go back right into the elevator. Go back up one floor and go left and use the pickaxe. Get the young guy to push the box left, off the edge. Get back in the elevator and go up one floor again. Go left and jump the gap. Go over the box and push it right, off the edge. Jump right over the gap, and hang and drop down. Tell them to follow you left, to the stairs. Tell them to wait. Crawl left under the smoke and press the switch. Crawl back right and tell them to follow you. Go downstairs and go right to Exit.

my time: 3'28"56

my score: 100/100

~~~~~

Level 5

s5h5

Time limit: 10'00"00

Companions to Save: 3 of 3

(Lee Houseman, Corradino Naspetti and Regina Macauley)

Go left over the electrical floor, when it's off, and press the switch. Go right, up the stairs, and press the switch. Go right, up the stairs, and right over the obstacle, to get the young guy. Go back left, over the obstacle, and down the stairs. Now go far right and collect the plank. Go left and up the stairs. Climb onto the safe and box, then jump up. Tell the young guy to wait here. Go left and jump up. Drop into the water and go left. Get out and jump across to get the kid. Tell her to crawl right. Go back into the water and swim right. Get out and place the plank. Go left and jump up to the ledge. Collect the plank then drop right. Go right and drop down. Place the plank and collect the fire extinguisher to the left. Go right and put the fire out. Get the adult and press the switch. Tell the adult follow you. Go left and up the stairs. Go left over the obstacle and tell the adult to push the safe left, off the edge. Drop onto the safe, then drop right. Help the kid down and go upstairs. Tell everyone to follow you. Go up the stairs and go left to Exit.

my time: 3'48"41

my score: 100/100

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Level 6

s5h6

Time limit: 8'30"00

Companions to Save: 2 of 2 (Bernadette Bouvet and Richard Lau)

Go right, getting the adult and kid, and collect the pickaxe. Go down the ladder and climb up the step to the left. Use the pickaxe. Tell the adult to go left and collect the fire extinguisher. Tell him to go right and put the fire out. Give the kid the pickaxe and go right. Tell the kid to crawl right and up the step. Tell the adult to follow you up the ladder. Tell him to collect the



pickaxe and both of you go right to the shutter. Now tell the kid to use the pickaxe. Tell her to go right and stand on the switch. Making sure the adult is following you, go right, into the elevator. Now tell the kid to go left, to the ladder. Go up one floor and tell the adult to go left. Go up and go left, onto the switch. Tell the adult to go left again. Now go left and jump up onto the ledge. Tell the adult to use the pickaxe. Tell the kid to come up the ladder. Now drop left and collect the pickaxe. Tell the adult to go left and to collect the rope ladder. Open the door and go through. Tell the adult to fix up the rope ladder. Tell the adult to push the safe into the hole. Tell the kid to climb the rope ladder. Use the pickaxe once. Climb up, turn and jump up to the right. Collect the fire extinguisher and drop back down to the left. Tell them to follow you. Go left, jump the gap, and put the fire out. Go left to Exit.

my time: 3'27"60  
my score: 100/100

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Level 7 s5h7  
Time limit: 10'00"00  
Companions to Save: 3 of 3 (Kimie Shingyoji, Bryan Lau and Eugenia Prieto)

Go right, collect the plank, and drop down. Go left, drop down, and go left to get the kid. Tell her to collect the fire extinguisher. Go right and help the kid up. Climb up onto the boxes and step right. Help the kid up again and then climb up yourself. Place the plank. Take the fire extinguisher from the kid and both of you go left. Put the fire out and tell the kid to wait there. Go up the stairs and go left. Collect the pickaxe, jump the gap, and then use the pickaxe. Climb over the safe to get the adult. Go left and stand on the switch, to get the elevator to come up. Tell the adult to push the safe right and to stop pushing it when it is one square before the edge. Use the pickaxe and then go back down a floor in the elevator. Get the adult in the elevator and go down to the bottom floor. Get the adult to go right and stay there. Go back up to the floor you just came from and go right. Climb onto the safe, turn, and jump up onto the left ledge. Go left to the obstruction and turn. Run right and jump the gap. Go upstairs and go right, and press the switch. Go left and climb up to get the other kid. Go right, drop down and then help the kid down. Both of you go right and downstairs. Go right and downstairs again. And again, go right and down the stairs. Go left, jump the gap, and stand on the switch. Tell both kids to go left past the shutter. Jump the gap to the right and go up the stairs. Go left and jump the gap. Climb over the safe, go left and get in the elevator. Go down to where the kids are. Tell them to get in and then take them down to the bottom floor. Tell them to stand with the adult. Go back up two floors and go right and climb over the safe. Jump the gap and go right, then down the stairs. Go left to the gap and hang and drop from the edge. Stand on the switch and tell everyone to follow you. When they are all through, go right to Exit.

my time: 4'45"93  
my score: 97/100

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Level 8 s5h8  
Time limit: 10'00"00  
Companions to Save: 2 of 2 (Daisy Dale and Dan Fan)

Go upstairs. Go left and upstairs. Go right, climb over 2 box column and then the next box. Turn and push this box left. Go right and climb over the box to get the kid. Go left and push the box left, off the edge. Jump onto the box and help the kid up. Climb over the boxes and help the kid down. Go left and up the stairs. Open the door then go left and up the stairs. Tell the kid to wait here. Go right, over the obstacle, and jump the two gaps, to get the adult. Jump back left and hang and drop from the next gap. Tell the adult to go down

the rope. Push the lone box left into the fire. Get the adult to push the 3 box column left once. Jump up onto it and then up to the ledge. Tell the adult to push the boxes left, into the fire. Now jump the rope gap to the right and then press the switch. Go down the rope and go left. Tell the adult only, to follow you and go through the door and downstairs. Go right and downstairs again. Go right, and before the step up, tell the adult to wait there. Step up yourself and go right and jump the gap. Tell the adult to push the 3 box column right, off the edge. Climb over the box and push it left, off the edge. Now jump left over the gap then drop down to the right. Drop down again and collect the fire extinguisher down here. Climb back up the boxes, to where the adult stands, and tell him to follow you. Go left and upstairs. Go left and upstairs again. Go left and upstairs once more. Now go left and put the fire out. Tell everyone to follow you and go left to Exit.

my time: 5'20"36

my score: 90/100

~~~~~  
Level 9

s5h9

Time limit: 12'00"00

Companions to Save: 2 of 2 (Jim Jones and Yulian Yang)

Go left and get the adult and kid. Get in the elevator with the kid and go up to the top floor. Tell the kid to go right and collect the fire extinguisher. Go back down to the adult and tell him to get in with you. Take him up one floor. Tell him to push the safe to the right, onto the last piece of fire. Hopefully when you do that, you will see on screen what i mean! Anyways, go up to the top floor, while the adult pushes the safe, and go right. Climb up the steps and go right to the ladder. Tell the kid to crawl right, and drop down the step, to the edge. Go down the ladder and go left. Drop onto the safe and help the kid down. Take the fire extinguisher from the kid. Turn and jump up to the ledge. Go right and jump the gap and climb over the box. Push it left through the gap. Hang and drop from this edge. Pull yourself up and put the fire out. Collect the key then go and jump left. Help the kid off the safe and tell him to stand just before the electric floor to the right. Climb onto the safe, turn and jump up to the ledge. Tell the adult to push the safe right one square. Go up the ladder and go left. Drop down and get in the elevator. Go down one floor and go right. Climb over the safe and help the kid onto it. Go left back over the safe and help the kid down. Tell them to follow you left, to the elevator. Tell the adult to wait there and take the kid down to the bottom floor. Tell the kid to step out of the elevator. Go back up for the adult. This time go down one floor. Go right and tell the adult to collect the plank. Push the box right, off the edge. Jump the gap and step right, off the box. Push it left, off the edge. Tell the adult to place the plank here and tell him to follow you. Go right and down the ladder. Go left and tell the adult to push the safe off the edge. Tell him to follow you, once he has done that, and go back up the ladder. Go far left and get in the elevator again. Take the adult down to the bottom floor. Unlock and open the door. Tell everyone to follow you. Go right and push the box off the edge. Drop onto it, then the safe. Tell the adult to go right off the safe and then tell him to help the kid down. Push the box left, off the safe. Go right, off the safe and tell the adult to push it left until it is against the wall. Climb onto the safe and press the button. Drop off the safe again and tell everyone to follow you. Go right to Exit.

my time: 7'42"50

my score: 97/100

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Level 10

s5h10

Time limit: 12'00"00

Companions to Save: 2 of 2 (Iris Inge and Richard Wong)



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Level 2

s5i2

Time limit: 9'00"00

Companions to Save: 4 of 4

(Kimie Shingyoji, Olaf Zsigmondy, Alette Allain and Edward Zann)

Go left and jump over the red floor. Jump the gap and climb over the box. Push it right, off the edge. Drop right to get the young guy and tell him to wait there. Climb back up to the left and jump right, over the gap. Continue right, jumping the red floor, and jump the next gap. Climb over the safe, and get the adult. Climb onto the next safe and turn. Jump up to the ledge and go left. Collect the spiked boots and drop left onto the safe. Drop right and give the adult the boots. Tell her to push the left safe off the edge. Climb onto the other safe and climb back up to the ledge. Go left, jump the gap, and collect the plank. Continue left, jump the gap, and push the box left, off the edge. Hang from the edge and drop onto the box. Step right and push the box left, off the edge. Drop down left to get the young woman. Climb back up to the right and tell the young woman to drop down and stand with the young guy. Jump right over the gap and then the red floor. Place the plank and then go left and jump back over the red floor. Tell the adult to come towards you so she stands on the first tile of the red floor. When she is at the bottom, tell her to go right and up the stairs. Tell the two young adults to go right, to the patient. Tell the adult to go right and push the button. Step right onto the other red tile. At the bottom, swim left, get out and press the button. Swim back right and get out. Tell the adult to pick up the patient and tell everyone to follow you. When everyone is down the stairs, go right to Exit.

my time: 3'46"36

my score: 100/100

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Level 3

s5i3

Time limit: 12'00"00

Companions to Save: 3 of 3 (King Max, Prince Tarnato and Vanessa Viardot)

Run right and jump the gap. Jump the next gap. Climb over the safe and then the box, to get the adult. Tell him to push the safe left, off the edge. Hang and drop from the right edge. Go right and down the ladder. Go right and collect the pickaxe. Go back up the two ladders. Tell the adult to go right, over the box, and to push it left, off the edge. Go left and use the pickaxe on the icicle. Tell the adult to follow you. Go down the ladder and tell the adult to go left and push the safe off the edge. Go down the next two ladders. The adult should now have pushed the safe, so direct him down the two ladders you just came down. Go left and climb up onto the safe. Climb over the box and push it right, off the edge. Drop right and go towards the shutter. Tell the adult to stand on the switch here. Go right and get the kid. Go left to the adult and tell everyone to follow you. Once the kid is out, go left and climb onto the box. Now climb onto the safes and drop off the other side. Help the kid down. Collect the fire extinguisher and go left and stand on the switch. When the elevator arrives, tell the adult to wait and take the kid only, up one floor. Go right and put the fire out. Get the other kid and get back in the elevator with both of them. Take them up to the top floor and go left to Exit. Go back down in the elevator to get the adult. Once he is in the elevator, go back up top and go left to Exit.

my time: 4'27"26

my score: 100/100

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Level 4

s5i4

Time limit: 12'00"00

Companions to Save: 4 of 4

(X X, Sibyl Maudsley, Uwe Umlauf and Pierrot Condroyer)

Jump left and collect the pickaxe. Drop down the gap you just jumped, and use the pickaxe. Drop left to get the young woman. Climb right over the obstacle. Go right and up the ladder. Go left and up the next two ladders. Go left and use the pickaxe to get the adult. Go left and use it again, to get the young guy. Use the pickaxe yet again and go left. Tell the young woman to take the pickaxe from you. Tell everyone to wait there and jump left twice and collect the plank. Jump back right and swap the plank with the pickaxe, so you now have the pickaxe again. Tell everyone to follow you and go down the ladder. Tell the young guy to go left and collect the plank. Tell the adult to go left and down the ladder. Tell young guy to follow you. Tell young woman to place her plank. Now tell her to go left and down the ladder. Tell the adult and woman to go right, to the safe. Go right and tell the young guy to push the boxes right, off the edge. Give him a hand to do so. Now tell him to place his plank. Tell the young guy only to follow you and go right and down the ladder. Go left to the boxes and both of you push them left, off the edge. Now tell the young guy to go right and down the ladder. Drop left onto the boxes and drop left again. Pick up the patient and move left, off the rock. Put the patient down. Now tell the adult and young woman to push the safe right, off the edge. Go down the ladder. Climb onto the box to the right and use the pickaxe. Go back up the ladder. Tell the adult and young woman to go left and up the ladder. Pick up the patient. Tell the adult and young woman to go far right and down the ladder. Go right, down the steps, and continue right. Put the patient down and tell everyone to follow you. Pick up the patient and go right to Exit.

my time: 5'44"15  
my score: 100/100

Level 5

s5i5

Time limit: 12'00"00

Companions to Save: 3 of 3 (Carlos Puente, Leo Zurlini and Queen Max)

Go right, over the box, and be plunged into darkness! Go right to get the young guy. Continue right and collect the torch, if you wish, and then jump over the small gap. Tell the young guy to push the boxes right off the edge, and give him a hand. Jump the gap and collect the spiked boots. Turn left and drop through the gap, onto the boxes. Go left to get the kid and adult. Give the adult the spiked boots. Jump over the boxes and go right. Jump the gap and go over the box. Push it left, off the edge. Hang and drop down. Go right to collect the rope. Now go left, past the box. Tell the adult to push the boxes right, twice. Tell the young guy to go right and jump the gap and to drop down onto the boxes. Tell him to jump the gap to the right. Tell the adult to push the boxes right, off the edge. Go right and climb up onto them, and jump up to the ledge. Jump left over the gap and tell everyone to follow you. Go left and tell someone to take the pickaxe. Continue left over the electrical floor, when it's off, obviously :p Climb onto the box and continue left. Jump across the gap and press the switch... and then there was light... hehe! Anyways, fix up the rope and go down it. Take the pickaxe from whoever has it and go right and use it. Help the kid onto the safe, then climb up. Tell the young guy to help the adult up and give him a hand yourself. Go right off the safe and help the kid down. Go right to the next safe. Make sure the adult still has the spiked boots and tell her to push the safe into the hole. Jump the gap and climb over the boxes (the young adult should follow you). Tell him to push the boxes left, into the hole, and give him a hand. Tell everyone to follow you and go right to Exit.

my time: 5'26"03  
my score: 92/100

Level 6

s5i6

Time limit: 12'00"00

Companions to Save: 3 of 3 (Hiroshi Nukata, Bruno Bosso and Dosukoi Max)

Drop right to get the kid. Help him back up and climb up yourself. Tell the kid to collect the pickaxe. Go left to the safe and help the kid up, climb over, and help the kid down the other side. Tell the kid to go left and upstairs. Climb back over the safe and go up the ladder. Collect the fire extinguisher to the right. Go left, over the ladder gap, and put the fire out. Get the adult and tell him to do down the right ladder and left, to the safe. Tell him to push it left, off the edge. Tell the kid to go right and use the pickaxe on the icicle. Once the safe has dropped, tell the adult to come back up the ladder. Run left and jump the gap. Tell the kid only, to follow you. Go left and down the stairs. Go left to get the young guy. Go to the bottom of the stairs and tell them to wait there. Go upstairs and jump up onto the ledge. Collect the rope ladder. Climb up to the right and go right to the gap. Fix up the ladder. Tell the adult to climb it. Run left and jump the gap. Collect the plank and jump back across. Tell the adult to follow you and go upstairs. Open the door and go through. Place the plank and tell the adult to wait here. Go left and downstairs. Go right and jump the gaps, four of them, and press the switch. Now tell the adult to go right and down the stairs. Tell him to go down the rope and then to go right and collect the spiked boots. Tell him to go down the next three ropes. Jump left over the gaps, to the rope ladder. Go down it and go to the red floor. Tell the adult to go left, upstairs and to step up to the safe. Tell him to push it left once. Step onto the red floor. Climb up to the next red tile, causing it to break. Once it's all gone, tell everyone to follow you. Help the kid down and drop right, off the safe. Help the kid down again. Tell the adult to push the safe left, off the ice. Tell everyone to follow you and go left, over the safe. Help the kid down and go left to Exit.

my time: 5'25"46

my score: 100/100

Level 7

s5i7

Time limit: 12'00"00

Companions to Save: 4 of 4

(Yvon Yakar, Raffaella Zola, Great Max and Jonathan Trek)

Go right and get the adult. Tell him to stay there and then climb onto the safe and jump right over the gap. Pull yourself up and jump right, over the next gap. Get the woman and tell her to pick up the patient. Jump back left and climb onto the boxes. Jump over onto the safe, then go down the rope. Get the young guy and tell him to go right, onto the platform. Tell the young woman to go left onto the platform. Tell the young guy to climb over the boxes to the right. Tell the young woman to go right and put the patient on the stretcher. Now, run right and jump over the red floor tiles, onto the right platform. Once down, tell the young woman to push the stretcher onto the platform. Now tell her to stand at the left of the stretcher. Tell the adult to push the safe left, onto the platform, so he is on it too. Now tell the adult to step left, off the platform. Push the stretcher right, but don't you get off the platform, just the stretcher! Now tell the adult to push the safe off the platform, the platforms should balance again in the middle. Go right and pick up the patient and go right to Exit. It's important you don't take the stretcher, just the patient! Now tell the young woman to go left, beside the young guy. Tell the adult to go right, onto the safe. Push the stretcher left onto the platform, but make sure you don't get on the platform. Now tell the adult to push the stretcher right, off the platform. Again, make sure he stays on the platform. Tell the two young adults to push the two boxes left, onto the platform. Again, just the boxes, not them too. Tell the adult to go right to Exit. Tell the young adults to follow you. They should go right onto the platform, making it

come down and balance in the middle. Go right to Exit.

my time: 4'47"73

my score: 94/100

Level 8

s5i8

Time limit: 13'00"00

Companions to Save: 4 of 5

(Bacchus Hoffman, Ravi Leonov, Zenobia Zindell, Mask Max and Werner Kruger)

Run right and jump the gap. Collect the key and unlock and open the door. Go up the stairs and go right. Climb over the boxes and go right to get the kid. Tell the kid to stay there. Collect the key and go left and climb back over the boxes. Go left and downstairs. Run left and jump the gap. Unlock and open the door. Go in to get the young woman. Tell her only to follow you. Go right and downstairs. Go right and climb onto the box. Jump the gap and go right and jump the gap, then stand on the switch. When the elevator arrives, get in with the young woman and go up to the top. Go left and up the stairs. Go right, up the step, and both of you push the boxes right. Now push the box right. Tell everyone to follow you. Go left and stand on the switch. Get the kid to collect the rope ladder and the young woman to pick up the patient. Tell them to follow you and when they are past the shutter, go right and downstairs. Go right, past the elevator and push the stretcher left, into the elevator. Tell the young woman to put the patient on the stretcher. Take the rope ladder from the kid and tell him to wait there. Go right, jump the gap, and fix up the rope ladder. Go back left, over the gap and tell everyone to follow you. Go downstairs and tell the kid to collect the fire extinguisher and to put the fire to the left out. Tell the young woman to push the boxes right. Give her a hand to do so. Jump right onto the yellow floor and tell the young woman to follow you. When it breaks, climb up onto the next yellow tile. Now tell everyone to stay put, and hang and drop left. Step right and collect the pickaxe. Push the box left into the fire. Now tell the kid to go left and press the button. Go left over the safe to get the adult. Give the adult the pickaxe. Now tell him to push the safe right, against the wall. Climb onto the safe and get the young woman to drop down beside you. Tell her to help the adult up and give her a hand. Climb up to the right with the young woman and tell her to help the adult up. Again, give her a hand. Now tell the young woman and adult, only, to follow you. Go right and up the ladder. Tell the kid to go upstairs. Tell the young woman and adult to go upstairs and then to go right. Tell the adult to use the pickaxe. Tell them both to go right to Exit. Now jump left over the gap and get in the elevator, making sure there is space for you to push the stretcher left. Go down one floor and push it out. Go back up to get the kid. Take the kid down to the bottom floor and tell him to go left, and collect the key. Go back up one floor and push the stretcher left onto the yellow tiles. Jump the gap and continue left. Jump over to the box and collect the spiked boots. Go right and push the box right, off the edge. Drop down onto it and go right and open the door. Go right to get the young guy. Tell him to pick up the patient. Tell them to follow you. Go left and push the box left, into the hole. Tell the kid to unlock and open the door. Continue left to Exit.

my time: 8'22"56

my score: 90/100

Level 9

s5i9

Time limit: 13'00"00

Companions to Save: 1 of 1 (Princess Weiser)

Go right and open the door. Go through and climb over the obstacle. Open the door and go up the step and collect the rope. Go back left and push the box left once. Climb onto it and jump left. Continue left and climb over the boxes.

Go left, get the kid, and fix up the rope. Collect the spiked boots (just in case) to the right. Go down the rope. Go right and stand on the red floor tile. Help the kid down. Climb up onto the next red floor tile to break it. Now go right, over the boxes. Help the kid up and tell her to go right and collect the key. Tell her to follow you once she has it. Help her down and go back left over the boxes. Help her up at this end. Climb up yourself then go left and down the rope. Go right and crawl under the low ceiling. Go right and tell the kid to crawl under the icicle to collect the pickaxe. Tell her to use it on the left icicle. Take the pickaxe from her and use it on the right icicle. Tell her to collect the key. Tell her to stand next to the conveyor, but not on it, obviously! Run right and jump the electrical floor. Climb over the box and climb up twice. Jump over to the left and press the button. Jump right and then go up the ladder. Go left and drop down the steps. Jump left to the red tile. It will break and you will land on the safe. Jump up to the next top red tile. Again it will break. Now turn and jump up to the right. Tell the kid to go left and up the ladder. Tell her to follow you. When she is with you, help her up to the right. Go up the two little steps and then help her up the big one. Go to the right and collect the fire extinguisher. Go down the ladder and put the fire out. Take the key from the kid and then go down the ladder to the right. Go right and unlock and open the door. Continue right to Exit.

my time: 5'51"18  
my score: 100/100

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Level 10 s5i10  
Time limit: 14'00"00  
Companions to Save: 2 of 3 (Charles Wharton, Pamela Bonetto and kid?)

Go left and upstairs. Go right and collect the key. Go right and hang and drop from the gap. Press the switch to the right and then unlock and open the door. Go through and collect the key. Jump left and run over the crumbly floor and jump the next gap to the left. Go upstairs again and go right. Jump the gap and unlock and open the door. Hang and drop from the gap again and collect the rope. Go left and hang and drop from the edge. Jump the gap to the left, climb over the boxes and then jump the next gap. Fix up the rope and collect the fire extinguisher. Go down the rope and put the fire out. Collect the pickaxe to the left and then go right and jump the gap. Jump the next gap and climb up. Jump up onto the crumbly floor and go right and jump the gap. Stand on the switch and when the elevator arrives, get in and go up to the top floor. Go left and jump the gap. Continue left and use the pickaxe on the wall. Get the young woman and then go back right to the elevator. Go down to the bottom and go left. Go down the steps and jump left over the gap. Drop left and jump the gap. Tell the woman to take the fire extinguisher and then go back right and jump the gap. Climb up onto the ledge and then jump the gap to the right. Climb up the steps and get back in the elevator. Go up one floor and go far right. Push the box off the edge. Go left and downstairs. Drop right and then push the box left, off the edge. Drop down and go left, jumping two gaps. At the next gap, with the box at the other side, drop left onto the boxes. Go left, get the young guy, and use the pickaxe on the icicle. Go right and climb onto the boxes. Jump up to the woman and take the fire extinguisher from her. Drop back onto the boxes and go left. Put the fire out and get the kid. Tell her to go right, to the boxes. Collect the rope ladder and go right. Tell the young guy to collect the spiked boots here. Help the kid onto the boxes and climb up yourself. Jump up to the ledge. Go right to the gap and fix up the rope ladder. Go down it and collect the spiked boots. Go back up the ladder and go left and drop down onto the boxes. Drop right and help the kid down. Tell her to stand right against the wall, but not to crawl under it. Climb back over the boxes and tell the young guy to help you push them right. Now climb over the boxes and push them left four times. Climb over them and then both of you push them right once. Tell the young guy to follow you and climb onto them and then up



onto the ledge. Climb onto the box and jump right over the gap. Tell the kid to crawl right under the low ceiling. When the electrical flow starts at the left, wait for it to move right and tell the kid to move onto the first part of the electric floor. When the flow moves right again, move the kid right again. When the flow moves back to the first part of the floor, move the kid right off the electrical floor and tell her to climb the ladder. Tell the woman to collect the fire extinguisher here. Jump the ladder gap and tell everyone to follow you. Collect the rope and go right and fix it up. Take the fire extinguisher from the woman and go down the rope. Put the fire out and go right to Exit.

my time: 8'01'90

my score: 86/100 (i fried the kid \*rolleyes\*)

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Situation 10 - Space Invaders s5j walkthru for Exit (PSP) by tqfan  
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I must have been delirious... I opened my eyes and found myself in this strange, sterile room. Metallic walls, complex instruments, the humming noise of machinery... If that's a window, then the view is of...stars. All the Sci-Fi B-movies of my teen years come flooding back. What is this? The final frontier?! Wait a minute. I can hear a faint voice, calling for help. This is no time to be dreaming of my next coffee break. If there's someone else trapped in here, it can mean only one thing. I've got work to do!

~~~~~  
Level 1 s5j1  
Time limit: 8'30"00  
Companions to Save: 2 of 2 (Andre Carter and Moltar Sornial)

Go downstairs immediately to your right and stand on the teleporter. Depending where the alien is, it is probably best to duck! (or crouch, whatever you want to call it :p) Go right and collect the key and then go back left onto the teleporter. Go right and down the second set of stairs. Keep an eye on the alien and unlock the door to the right. Don't open it just yet. Go back up the stairs and go right into the teleporter. Again, keep an eye out for an alien appearing out of it. If it does, just crouch and proceed into the teleporter. Collect the key and step back onto the teleporter. When i went back down in the teleporter, there were two aliens on this level. I crouched to go where i needed to go. So, go left and down the second set of stairs. You should have enough time to stand and go down, before an alien shoots... Once downstairs you might need to duck, as i did. It all depends on the positioning of the aliens! Anyways, wait for the alien to shoot and then unlock and open the door. Crouch and go left to get the kid. The kid is short enough to avoid the alien's fire. Crawl right and step onto the switch. Tell the kid to go right to Exit. Go left and upstairs. Go left and upstairs, avoiding any alien fire. Go right and collect the LIGHT SABER! hehe! Go down the right stairs. If there is in alien, use the light saber to whack it! Go right and down the first set of stairs (so you go right). If the alien is in front of you, whack it. If not, open the door and go through to get the young guy. Go back left and whack the alien and now push it left, onto the switch. Climb over it and go left to Exit.

my time: 2'47"40  
my score: 90/100

~~~~~  
Level 2 s5j2  
Time limit: 5'00"00  
Companions to Save: 0

Go right, open the door and step on the teleporter. Collect the key and step back on the teleporter. Go left and open the door. Go through and step onto the teleporter. Go left to the door. Aliens can see through doors, but not shoot through them, so if it is shooting at you, wait for it to stop and then open the door. Crouch and go left to the next door. The alien should be behind you, facing right, so stand and unlock and open the door. Run back right into the teleporter. Collect the key and go left into the teleporter again. I had to crouch, so you might have to, too. Run left into the teleporter. Go left and unlock and open the door. Go left to Exit.

my time: 1'17"56  
my score: 100/100

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Level 3 s5j3  
Time limit: 8'00"00  
Companions to Save: 2 of 2 (Louis and Lulu Dupuis)

Climb up right and collect the key. Jump left and step into the teleporter. Hang and drop from the right edge. Go right into the teleporter. Go left and unlock the door. Go back right into the teleport. Go far left and step onto the teleporter. Collect the key and then go back onto the teleporter. Go far right into the teleporter. Go left and wait for the alien to stop shooting and then open the door. Crouch and crawl past the alien and then jump up to the ledge. Go left and keep an eye on the alien. Drop down and unlock and open the door. Hopefully the alien is walking to the right. Get the two young adults and go right. Crawl under the floor and go far right, into the teleporter. Go left to Exit.

my time: 2'18"75  
my score: 96/100

~~~~~  
Level 4 s5j4  
Time limit: 7'00"00  
Companions to Save: 1 of 1 (Philippa Ullrich)

Go right, up the step and into the teleport. Drop right to collect the light sabre. Jump up to the right and go into the teleport. Now jump into the left teleport. Jump right into the teleport. Jump left into the teleporter. Jump left into the teleporter again. And once again, jump left into the teleporter. Now jump on the spot. Climb steps to right to get the kid, and then go down the steps to the right, into the teleporter. Go right up the steps and whack the alien. Climb over it and go down the steps and into the teleporter. Go right and climb up the steps and continue down the steps at the right to Exit.

my time: 1'43"91  
my score: 100/100

~~~~~  
Level 5 s5j5  
Time limit: 10'00"00  
Companions to Save: 3 of 3  
(Kenzou Kurosawa, Ashley Redman and Jean-Noel De Lacaille)

Go up the stairs to the left. There is an alien up here, so avoid and go left to collect the key. Go right, over the obstacle and unlock and open the door. Go right to get the young guy. Go left and down the stairs. Go left and climb over the small obstacle and then the safe size box, to get the adult. Tell him to push the 'safe' left, off the edge. Climb over the safe to the right and get the young guy to help you get the adult up onto it. Drop right and tell the adult to push it left, off the edge. Go right over the small obstacle and go up the stairs. Go left and stop at the door. Use your cursor to check where the

alien to the left is. When it is walking left, climb onto the obstacle. Again get the young guy to help you get the adult up. Now drop left and go down the stairs. Go right and downstairs. Go right and tell the two guys to go down the stairs and Exit. Jump the gap to the right and go up the stairs to get the young woman. Take her downstairs and left, over the gap and downstairs. Go right to Exit.

my time: 3'31"06  
my score: 100/100

~~~~~  
Level 6 s5j6

Time limit: 8'00"00  
Companions to Save: 2 of 2 (Richard Blue and Martin Hernandez)

Step left to get the young guy. Climb onto the 'safe' to the right and tell the young guy to wait at the left side of it. Jump up to the right ledge, when the alien is walking right. When it is right against the wall, join it, then turn and run left and jump the gap. You might end up in the teleporter, if so, go back in it. If not, duck as the alien will probably shoot! Collect the light saber and jump right, onto the safe. Jump up right and whack the alien. Push it off the left edge and tell the young guy to follow you. Once he is up on the ledge beside you, tell him to wait at the left edge. Now run and jump the left gap and step into the teleporter. Go left, jump the gap, and avoid the alien if you have to. Jump the next gap and step into the teleporter. Now go right, over the safe and get the adult. Tell him to push the right safe to the right, off the edge. Climb back left over the safe and step into the teleporter. Again, check to see where the alien is and jump the gap to the right. Whack the alien and push it right, off the edge. Now tell the young guy to climb onto the safe and then the alien box and then up onto the ledge. Go left, jump the gap, and step into the teleporter. Climb onto the safe and tell them to follow you. Tell the young guy to help the adult up, and give him a hand. Drop left and step into the teleporter. Go left to Exit.

my time: 3'21"48  
my score: 92/100

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Level 7 s5j7

Time limit: 7'30"00  
Companions to Save: 1 of 1 (Malvina Smith)

Go right and downstairs. Go left and collect the light saber. Go left to the shutter. When the alien above stands on the switch, go in to get the young woman. Go right and wait under the shutter, so the woman doesn't get stuck in there, else it's a long wait :p hahaha. Go upstairs and go use your cursor to check where the alien is. When it is walking left, go left and upstairs. Go left, over the obstacle, and tell the woman to wait there. Jump left over the gap and pull yourself up. Go left and upstairs. Run right and jump the gap. Crouch on the switch and wait for the alien to go past you. Whack it with the saber and push it left, off the edge. Hang and drop onto it and then push it left. You will need to whack it again. Push it left to the edge, but not down the hole. Climb onto it, tell the woman to follow you and jump left over the gap. Go left and upstairs. Go left to Exit.

my time: 2'58"03  
my score: 97/100

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Level 8 s5j8

Time limit: 10'00"00  
Companions to Save: 2 of 2 (Charles Jackson and Sharon White)

Collect the light saber and go right and climb over two boxes. Push the third box right, down the hole. Go left over the box and push it right, into the hole. Go left over the last box and again, push it right, into the hole. Go right and jump up to the ledge. Jump up again and then jump left. Step into the teleporter. Drop right and whack the alien. Remember to leave enough space to push it, if it is near the left side of the ledge. Push it right, off the edge. Go right and drop down onto it. Step left and as before, push it right, off the edge. It should now come alive. Let it walk right into the teleporter. Follow it. Tell the young guy you pass to wait there. Once through the teleporter. Whack it and push it right against the wall. Jump up and climb over the box, to get the young woman. Push the box left, off the edge. Tell the young only to follow you. Drop left and go into the teleporter. Go left and tell the young guy to follow you now. Jump onto the boxes and up on to the ledge. Jump right over the gap and go right to Exit.

my time: 3'13"71  
my score: 100/100

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Level 9 s5j9  
Time limit: 9'00"00  
Companions to Save: 0 of 1 (Justin Gruber)

Step right to the space elevator. Press up to go up, but you might have to keep an eye out, so you don't fall left or right. You can tap the opposite direction to stop you falling. At the top of that one, go right into the next one. Go up and touch the roof. Wait for the alien to shoot, then drop left and collect the key. Duck now, to avoid being fried. Once the alien has stopped shooting, go right into the elevator and go down to the bottom again. Go right and unlock and open the door. Go right into the teleporter. Go right into the elevator and go up to the roof. Once the alien to the left has stopped shooting, drop right. Go right into the next elevator and go down to the bottom. Once near the bottom you will see an alien to the right. Wait for it to walk right. It might shoot instead, so wait for it to stop, and then go down to the floor and go left into the teleporter. Go right over two gaps. The next gap you will have to run and jump it. It's a small floor space, but it can be done! Jump the next gap and collect the key. Now go all the way back left, over the gaps. Step into the teleporter. Now duck! Once the alien stops, go right into the elevator and get up out of there! Go up to the ledges again, and drop right and continue to the door. Unlock and open it. Go back left into the elevator and go up to the top this time. Again, there is an alien to the left, so when it has stopped doing it's thing, drop right and step onto the teleporter. Go right and down in the elevator, quickly, there's an alien across to the right. Go right to collect the key. Go back and step on the teleporter. Now go left into the elevator and go down to the ledges and drop right. Continue right and unlock and open the door. Go through and step onto the teleporter. Go right into the elevator and go down to the bottom. Go left to get the kid. Go upstairs here, then left and upstairs again. Go right and open the door. Go right into the teleporter. Tell the kid to crawl right to Exit. Jump to activate the teleporter and go left into the elevator. Go up to the top and left to Exit.

my time: 4'42"00  
my score: 99/100

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Level 10 s5j10  
Time limit: 14'00"00  
Companions to Save: 3 of 3 (Carla Anderson, Carlotta Acs and Cheryl Lee)

Go left and drop down to collect the key. Jump back up and go right, over the obstacle and down the steps. Step into the teleporter. Go right, getting the young woman, and unlock and open the door. Go right and jump onto the

teleporter. Step off it, make sure the woman steps off too. Use your cursor to move her, if you have to. Tell her to step back onto the teleporter and follow her. Now tell her to climb up the steps to the right and to go down and stand on the switch. Jump on the spot. Go right and get the young woman. She should stay there, if not, make her stay! Go left back onto the teleport. Go right and climb up. Go right and up the steps. Drop down onto the step above the teleport and jump right over the teleporter. If you jump right from the edge, you will miss it. Climb up to the right and go through the shutter that opened. Drop down to the right to collect the key. Climb back up left and continue up the steps, drop down and step onto the teleporter (just to make sure, it is not the one you came from, it's the one you jumped over). Jump on the spot. Go right up the step to get the young woman (she should stay here). Unlock and open the door to the right. Tell the young woman beside you, only, to follow you, and go left onto the teleporter. Tell her to step off and then back on the teleporter. Jump on the spot. Tell the woman to climb up the steps to the left and down the other side and to stand on the switch. Jump on the spot. Jump on the spot again. Now go left, climb up the step and jump up. Go down and then up the steps and drop left. You should be on the step above the teleporter. Jump left, over the teleporter. Again, you should miss it. Climb up onto the step and jump up. Go up and down the steps then drop left and collect the key. Climb back up to the right, down and up the steps and step into the teleporter (again just to make sure, it is not the one you came here from, it's the one you jumped over). Tell the woman to the right to climb up and down the steps and stand on the teleporter. Jump on the spot. Tell the woman to go right, beside the other woman here. Unlock and open the door. Tell both women here to follow you. Go right through the door and step onto the teleporter. Make each woman step off and then back onto, the teleporter. Jump on the spot. Tell the woman to the left, to climb up and down the steps and to stand on the teleporter. Tell the other two to step right and then back onto the teleporter. Jump on the spot. Now tell them to follow you and go right to the door. Tell them to wait here and step onto the teleporter. Jump on the spot. Drop to the right and collect the key. Climb back up and step onto the teleporter. Step left and tell a woman to take the key from you. Now tell them to go onto the teleporter. Step back onto the teleporter. Jump on the spot. Drop left and collect the light saber. Climb back up and step onto the teleporter. Jump on the spot. Tell the women to follow you now. Jump up to the right. Climb up the step and wait for the alien to face away from you, if it's not already. Climb up and whack it! Climb over it and go to the door. Take the key and unlock and open the door. Go right down the steps to Exit.

my time: 8'08"80  
my score: 86/100

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I'm a professional escape artist.  
In a jam? Caught between a rock and a hard place?  
I'll have you out in a flash.  
As long as people are getting into fixes,  
I'll be around getting them out.  
Maximum security jail? Impregnable fortress?  
Bah! You just watch.  
In my line of work, you've got to stay alert.  
Never know when the next job's gonna come knocking on the door.  
No wonder I can't sleep at night...  
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THE END

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Section Six - Version History s6

Version 0.05:- Basic Layout of Guide done and wrote Legal section.

10/07/06  
Version 0.10:- Wrote Intro and Story and Situation 1 sections.  
11/07/06  
Version 0.20:- Wrote Playing the Game and Situation 2 sections.  
12/07/06  
Version 0.30:- Wrote Situation 3 section.  
13/07/06  
Version 0.35:- Started Situation 4.  
14/07/06  
Version 0.40:- Finished Situation 4 section.  
15/07/06  
Version 0.45:- Wrote most of Situation 5.  
16/07/06  
Version 0.50:- Finished Situation 5 and started Situation 6.  
17/07/06  
Version 0.55:- Wrote more of Situation 6.  
19/07/06  
Version 0.60:- Finished Situation 6.  
20/07/06  
Version 0.63:- started Situation 7.  
21/07/06  
Version 0.67:- Wrote more of Situation 7.  
22/07/06  
Version 0.70:- Finished Situation 7.  
24/07/06  
Version 0.73:- started Situation 8.  
25/07/06  
Version 0.75:- Wrote more of Situation 8 and added Situation names.  
26/07/06  
Version 0.78:- Wrote more of Situation 8 and added Situation Intros.  
28/07/06  
Version 0.80:- Finished Situation 8 and started Situation 9.  
29/07/06  
Version 0.83:- Wrote more of Situation 9.  
30/07/06  
Version 0.85:- Wrote more of Situation 9.  
31/07/06  
Version 0.90:- Finished Situation 9, apart from 9-10.  
Added Companions to save, per level, and also their names!  
01/08/06  
Version 0.95:- started Situation 10.  
02/08/06  
Version 0.99:- Finished Situation 9 and Situation 10.  
03/08/06  
Version 1.00:- Completed this guide  
03/08/06  
Version 1.00:- Submitted guide to GameFAQs  
03/08/06  
Version 1.00:- Updated guide with Unlocking Information  
23/08/06

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Section Seven - Thanks s7

With thanks to:-  
my mum and dad for buying me the PSP on Sept 1st :)

Owvin on GameFAQ's for the Unlocking information - saved me starting again!

Sony for creating the PSP!

Everyone involved in creating Exit!

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Section Eight - Legal s8

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