

# Disgaea Infinite Ending Guide

by JaggedJim

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Disgaea Infinite Ending Guide
By: JaggedJim
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This is my Ending Guide for Disgaea Infinite. You can always find the latest version of this guide at:

<http://www.gamefaqs.com>

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|||||E-mail Notice|||||

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If you have any questions, comments, or you have something you want added to this guide then feel free to email me at "jagged\_jim@yahoo.com" (without the quotation marks, of course...) Some things to note before you email me:

- Make sure you put "Disgaea Infinite" somewhere in the subject line. If you don't I will likely think that the email is junk and delete it.
- Please read the guide before emailing me, it is quite annoying having to answer a question that I have already answered in this guide. (...of course if you're not reading the guide then what are the chances that are going to read this warning?)
- I am notoriously bad at checking email. (...and even worse at answering it) So if you are trying to contact me then you will just have to be patient.
- Do not, not, not, not, NOT send me ANY attachments with your email. I don't care what the attachment is, I won't look at it and I will likely delete the email immediately. (Also I will NEVER send any attachments with my emails, so if you receive something from my email address and it has an attachment on it, delete it, immediately.)
- Please use proper spelling and grammar in your email, it's just common courtesy. I don't care if it's perfect, as long as you make the effort. Emails with "si teh awesome" in it, however, will likely be ignored.
- A pet peeve of mine is when people replace "you" with "u." It's only two extra key strokes people, jeez.

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Version History

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- 1.0 - 6/20/10
- 1.1 - 2/23/10 - A quick bug fix release.

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|||||Ending List [001]|||||

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This is just a quick and dirty "possess X, mind control Y" type of guide. Do note that there might be several paths to a certain ending, not just the ones I list.

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Preventing the Assassination [001.1]

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Since the solution for preventing the assassination and completing the first part of the game is somewhat oblique here is how to solve it.

- During 8Hr "Angry Laharl" Possess Laharl
- Mind Control Laharl (any option)
- Skip Ahead to 9Hr "Heroes"
- Mind Control Laharl "Don't go to my bedroom, dood!"
- Possess Gordon
- Mind Control Gordon "To the throne room, dood!" or "Let the prinny sleep, dood!"
- Skip ahead to 13Hr "Odd Parts"
- Possess Prinny
- Continue possessing Prinny until rewind.
- That should be enough to unlock the option of stopping the "assassination."
- During 8Hr "Angry Laharl" Possess Laharl
- Mind Control Laharl (any option)
- Skip Ahead to 9Hr "Heroes"
- Mind Control Laharl "Don't go to my bedroom, dood!"
- Possess Gordon
- Mind Control Gordon "To the throne room, dood!" or "Let the prinny sleep, dood!"
- Skip ahead to 12Hr "Stop the Rage"
- Possess Jennifer
- Mind Control Jennifer "Final check, dood." (If you're not getting the option to Mind Control here then you've skipped a step)

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Ending #1 - Prinny Geo Symbol [001.2]

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This ending can only be acquired in the first part of the game.

- Possess Prinny
- Fall Outside During "Angry Laharl" or "Hero Maid 2."
- Possess Geo Symbol
- Remain in possession of Geo Symbol until Ending #1 plays

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Ending #2 - Savor the Pudding [001.3]

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This ending (and all the others) can only be acquired in the second half of the game.

- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 16Hr "Delinquency 101"
- Mind Control Laharl "Let's study together, dood!"
- Continue possessing Laharl until Ending #2 plays

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Ending #3 - Flonne's Unplayable DVD [001.4]

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- Possess Thursday
- Skip ahead to 14Hr "Go Thursday"
- Possess Flonne
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Flonne "Smack, dood!"
- Possess Etna
- Skip ahead to 19Hr "Our Goal"
- Mind Control Etna (any option)
- Skip ahead to 21Hr "Flonne Volunteers"
- Mind Control Etna "I'll do my best, dood!"
- Skip ahead to 22Hr "Castle Cleaning"
- Mind Control Etna "I'll just watch, dood!"
- Possess Flonne
- Continue possessing Flonne until Ending #3 plays

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Ending #4 - Prism Ranger Flonne! [001.5]

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- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Laharl "You can have it back, dood!"
- Possess Etna
- Skip ahead to 19Hr "Our Goal"
- Mind Control Etna (any option)
- Possess Laharl
- Skip ahead to 22Hr "Castle Cleaning"
- Mind Control Laharl "This poster is crooked"
- Possess Flonne
- Continue possessing Flonne until Ending #4 plays

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Ending #5 - Etna, My dear Pudding [001.6]

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- Possess Thursday
- Skip ahead to 14Hr "Go Thursday"
- Possess Flonne
- Skip ahead to 15Hr "Etna & Flonne 2"
- Possess Etna
- Skip ahead to 16Hr "Angry Etna"

- Mind Control Etna "That's just the way he is, Dood!"
- Skip Ahead to 18Hr "Old Bottle"
- Mind Control Etna (any option)
- Possess Flonne
- Skip Ahead to 19Hr "Our Goal 2"
- Mind Control Flonne "Crab brain, dood!"
- Possess Etna
- Skip ahead to 21Hr "Flonne volunteers"
- Mind Control Etna "I'll do my best, dood!"
- Skip ahead to 22Hr "Castle Cleaning"
- Mind Control Etna "I'll just watch, dood!"
- Continue Possessing Etna until Ending #5 plays

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Ending #6 - Etna Sucks the Prince! [001.7]

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That title can so be taken out of context. :\

- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Laharl "You can have it back, dood!"
- Continue Possessing Laharl Until Ending #6 Plays

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Ending #7 - Mao's Caught Specimens! [001.8]

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- Possess Gordon
- Skip ahead to 15Hr "Gordon Stares"
- Possess Mao
- Continue Possessing Mao until Ending #7 plays

-Note: If you're possessing Gordon (or Thursday) at the end of the scene it will NOT give you credit for this ending. Even though you get a credit roll and clear save it's not an "official" ending.

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Ending #8 - What?! No Specimens?! [001.9]

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- Possess Thursday
- Skip ahead to 14Hr "Go Thursday"
- Possess Flonne
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Flonne "Crab brain, dood!"
- Possess Etna
- Skip ahead to 19Hr "Our Goal"
- Mind Control Etna (any option)
- Skip ahead to 21Hr "Flonne Volunteers"
- Mind Control Etna "I'll do my best, dood!"
- Possess Raspberyl
- Skip Ahead to 22Hr "Jennifer in Danger"
- Possess Mao
- Continue Possessing Mao until Ending #8 plays

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Ending #9 - Mao & Beryl's Mistake [001.10]

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- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Laharl "You can have it back, dood!"
- Possess Etna
- Skip ahead to 19Hr "Our Goal"
- Mind Control Etna (any option)

- Skip ahead to 20Hr "Etna Volunteers"
- Possess Raspberyl
- Continue Possessing Raspberyl until Ending #9 plays

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Ending #10 - Mao & Beryl Volunteer! [001.11]

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- Possess Thursday
- Skip ahead to 14Hr "Go Thursday"
- Possess Flonne
- Skip ahead to 15Hr "Etna & Flonne 2"
- Possess Etna
- Skip ahead to 16Hr "Angry Etna"
- Mind Control Etna "That's just the way he is, Dood!"
- Skip Ahead to 18Hr "Old Bottle"
- Mind Control Etna (any option)
- Possess Flonne
- Skip Ahead to 19Hr "Our Goal 2"
- Mind Control Flonne "Crab brain, dood!"
- Possess Etna
- Skip ahead to 21Hr "Flonne volunteers"
- Mind Control Etna "I'll do my best, dood!"
- Possess Raspberyl
- Continue possessing Raspberyl until Ending #10 plays

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Ending #11 - Defender of Earth [001.12]

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- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Laharl "You can have it back, dood!"
- Possess Etna
- Skip ahead to 19Hr "Our Goal"
- Mind Control Etna (any option)
- Skip ahead to 22Hr "Crisis Etna"
- Possess Jennifer
- Skip ahead to 23Hr "Jennifer's Crisis"
- Mind Control Jennifer "Marinated food is good, dood!"
- Continue Possessing Jennifer until Ending #11 plays

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Ending #12 - Praising Laharl [001.13]

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- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Laharl "You can have it back, dood!"
- Possess Etna
- Skip ahead to 19Hr "Our Goal"
- Mind Control Etna (any option)
- Skip ahead to 21Hr "Flonne Volunteers"
- Mind Control Etna "I'll do my best, dood!"
- Skip ahead to 22Hr "Castle Cleaning"
- Mind Control Etna "I'll just watch, dood!"
- Possess Laharl
- Continue Possessing Laharl until Ending #12 plays

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Ending #13 - Best Ending [001.14]

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This ending actually requires you to do a couple of events during the first part of the game before you can unlock this ending:

- Possess Laharl
- Skip ahead to 10Hr "Laharl & Jennifer"
- Possess Jennifer
- Mind Control Jennifer "You and Etna are so close, dood!"
- Possess Laharl
- Skip ahead to 11Hr "Flonne & Laharl"
- Mind Control Laharl "I'll Help, Dood!"
- Follow Laharl until rewind
- Follow Laharl until 12Hr "Etna & Laharl," then Posses Etna
- During 13Hr "Etna & Laharl 2," Mind Control Etna "Let's share, dood."
- Follow Etna until 14HR "Not Pudding?" If you did this correctly you should get the "Maybe if I have her give the pudding to Laharl..." Diary entry.

Now you can complete the first part of the game as usual.

- Possess Thursday
- Skip ahead to 14Hr "Go Thursday"
- Possess Flonne
- Skip ahead to 15Hr "Etna & Flonne 2"
- Possess Etna
- Skip ahead to 16Hr "Angry Etna"
- Mind Control Etna "That's just the way he is, Dood!"
- Skip ahead to 18Hr "Old Bottle"
- Mind Control Etna (any option)
- Possess Flonne
- Skip Ahead to 19Hr "Our Goal 2"
- Mind Control Flonne "Crab brain, dood!"
- Possess Etna
- Skip ahead to 21Hr "Flonne volunteers"
- Mind Control Etna "I'll do my best, dood!"
- Skip ahead to 22Hr "Castle Cleaning"
- Mind Control Etna "I'll just watch, dood!"
- Skip ahead to 24Hr "Etna's Pudding"
- Mind Control Etna "I'll share with the Prince, dood!" (If the Mind Control option doesn't come up here it means that you've screwed up, dood.)
- Continue Possessing Etna until Ending #13 plays

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Ending #14 - The Name is Asagi [001.15]

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If you've already unlocked the other thirteen ending this ending should play immediately after one of the other endings play. (Although this doesn't always seem to be the case. I think if you get you get one of the "Prinny gets dragged back to Netherworld Academy" endings this one won't play.)

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|||||Frequently Asked Questions [002]|||||

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- Q: So... How do I prevent Laharl from being "assassinated" the second time?
- A: There are two ways of doing this:

- Skip ahead to 14Hr "Laharl & Jennifer cont."
- Possess Laharl
- Skip ahead to 18Hr "War of Pudding"
- Mind Control Laharl "You can have it back, dood!"

Or:

- Possess Thursday
- Skip ahead to 14Hr "Go Thursday"
- Possess Flonne
- Skip ahead to 15Hr "Etna & Flonne 2"
- Possess Etna
- Skip ahead to 16Hr "Angry Etna"
- Mind Control Etna "That's just the way he is, Dood!"
- Skip ahead to 18Hr "Old Bottle"
- Mind Control Etna (any option)
- Possess Flonne
- Skip Ahead to 19Hr "Our Goal 2"
- Mind Control Flonne "Crab brain, dood!"

-Q: Can I go back to the First part of the game after preventing the "assassination?"

A: Nope, you're going to start a new game if you want to go back. Fortunately your Database is saved to your system file so if you do restart you won't lose your progress in filing it in.

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|||||Contributions [003]|||||

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Idonaho's flowchart for showing how to get that blasted 13th ending.

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Oh sure, always blame the Prinny...

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In loving memory  
Mae Vanek: 1930-2002