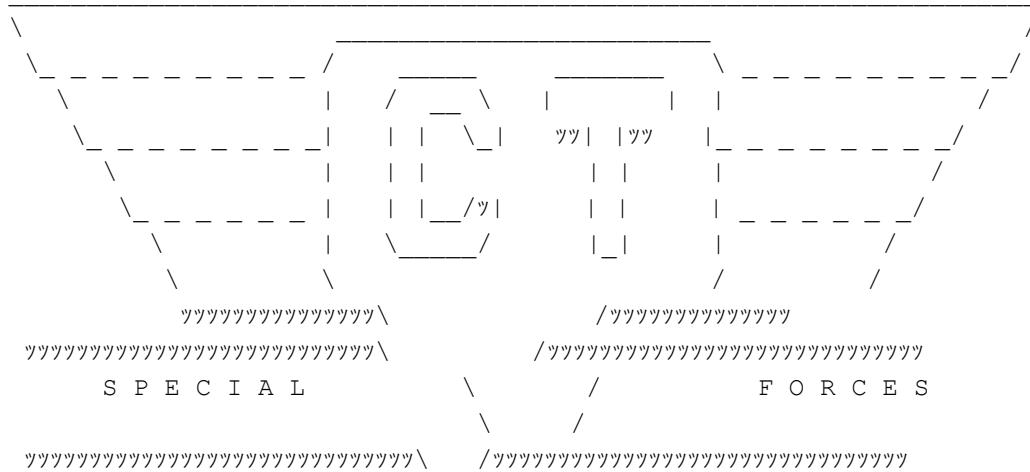


CT Special Forces FAQ/Walkthrough

by Devis0r

Updated on Jan 24, 2004



CT Special Forces

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To do a quick search highlight the section you would like to go to, then copy and paste it. Now press Ctrl+F, enter your selected section and press enter to be taken directly to your chosen section.

=====
----- 1. Introduction -----
=====

You are a part of the CT Special Forces unit, elite commando of the Special Intervention Forces.

Your mission: To put an end to the threat of terrorism.

You must secure the zones under enemy control, destroy their armies and capture their leaders.

The entire world is counting on you!

=====
----- 2. Game Basics -----
=====

=====
- 2.1 Controls -
=====

-----D-Pad
Move in the direction pressed.
Press down to crouch.

-----A Button:
Jump
Copter: Bomb

-----B Button:
Crouch
Copter: Fire

-----L Button:
Switch weapons

-----R Button
Throw a grenade

-----Start/Pause Button:
Press the A Button to resume.
Press the B Button to quit.

-----Select
Nothing

=====
- 2.2 Menus -
=====

-----Mission
This will allow you to start your game.

-----Challenge
A Multiplayer room, I'm not too sure on what to do here.

-----Password
Enter a password for some special things to happen.

-----Options
- Music
Here you can change the music volume options of the game.

- SFX
Here you can change the sound effects volume options of the game.

- Credits
View the anmes of the people who made the game.

-----Start/Pause
Brings up a menu, you can choose to do a few things here.

- Resume

Press the A button to continue playing.

- Quit

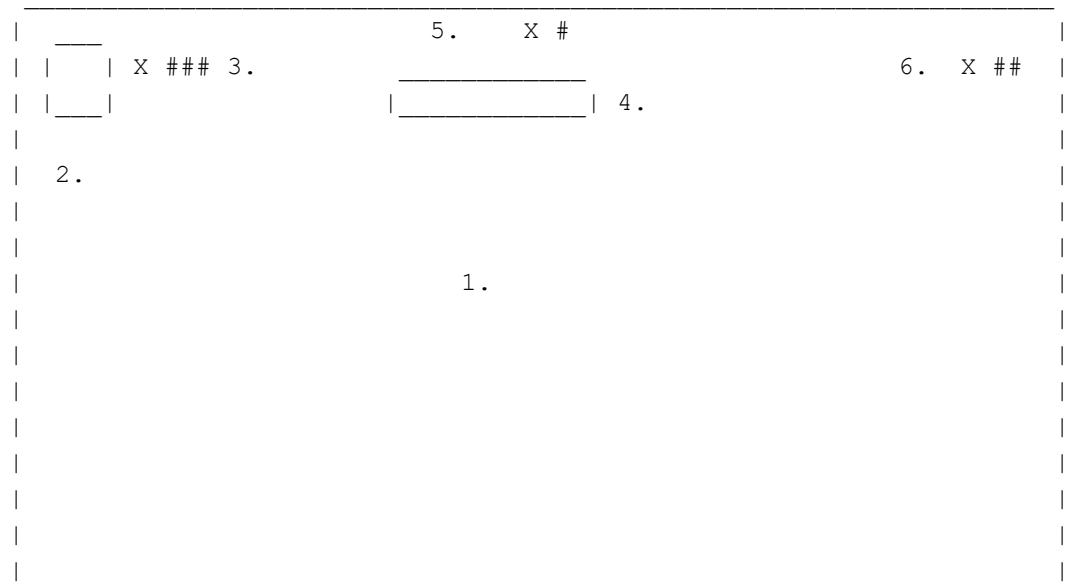
Press the B button to quit the game.

=====
- 2.3 HUD -
=====

Otherwise known as the on-screen display.

=====
- Standard Display -
=====

This is the area you usually play in.



~~~~~

1. Area of Play.
2. Displays your weapon.
3. Displays the amount of ammunition you have.
4. Displays your Health.
5. Displays how many lives you have left.
6. Displays how many grenades you have left.

=====  
----- 3. Characters -----  
=====

=====  
- Commandos -  
=====

- Stealth Owl

Stealth Owl was a young soldier in a secret elite commando group based in Alaska. After his unit was disbanded, CT Special Forces, who provided him

with additional training in modern infiltration techniques, recruited him.  
Special Weapon: Shotgun

- Raptor

Picked for his impressive feat of arms on every continent in 1990's, Raptor is now apart of the CT Special Forces. His combat skills are so high that his superiors consider him as being single-handedly responsible for averting many a war.

Special Weapon: Grenade launcher

- Aquila One

He was the son of an outstanding pilot, a true legend during the Vietnam War. The High Command feels that Aquila One is even stronger than his renowned genitor. All of which makes for an exceptional pilot, albeit sometimes a bit too proud.

Special Weapon: Apache Helicopter

- Avenger

After 20 years as a New York fireman, this fire fighter decided to hook up with the CT Special Forces unit. Avenger specializes in recovery missions, both civilian and military. He'd give up his own life in order to save that of another.

Special Weapon: Black Hornet Helicopter

=====  
- Terrorists -  
=====

- Lin-Tao

While studying in China, he left university to join the armed extremist movements in the island jungles. Bolstered by a combination of charisma and brutality, he went from being a simple soldier to leading the strongest faction.

- Ryad Al Jahid

A well-known activist in the 1980's, he was subsequently imprisoned in a dreary Middle Eastern jail for 10 years. Changes in leadership turned to his advantage, and his freedom marks the return of the strongest faction of local terrorists. Since then, Al Jahid has put a name on his enemy: CT Special Forces.

- Petra Jugovich

As dangerous as beautiful, Petra is well known in the CT Special Forces. After she escaped the maximum-security prison at Votava North, she wasted no time and set up a highly efficient organization. She collects lovers as avidly as dead bodies.

- Arum Baya

A former commanding officer in the army, he is responsible for the uprising against the powers that be. His cruel streak is unmatched: he never wavered in killing 2 officers who were questioning his orders.

- Igor Kalash

Considered the most dangerous terrorist in the history of mankind, he is the CT Special Forces' worst enemy. Despite his unknown past, there are rumours he originally founded the CT Special Forces. Others believe him to be a former KGB colonel. This man is surrounded in mystery.

Source: ctspecialforces.com

=====  
----- 4. Items -----  
=====

=====  
- Weapons -  
=====

- Pistol

Basic weapon for all CT Special Forces Members. Despite not being very powerful, it's appreciated because of its ease of handling. The pistole is a Beretta 44, semiautomatic and loaded with 15 Teflon bullets, made of a top-secret alloy that makes the weapon both light and impossible to detect.

- Assault Rifle

The Assault Rifle used by the CT Special Forces members is a MIP 17, which has been improved to fit the forces very special requirements. It is made of light and undetectbale materials. Its precision is only equaled by its efficiency. The burst fire, when used, makes it clear that they mean business.

- Sniper Rifle

The ideal weapon for high risk operations. Used in operations involving rescuing hostages when the lives of innocent civilians have to be preserved. Highly powerful, it's reload and shot time is slow and requires a lot of training and expertise.

- Flame Thrower

In spite of its short range, the flame-thrower comes with the flams of hell! The damage caused is so immense that it will stop the toughest of enemies.

- Rocket Launcher

Equipped with F.A.S.T rockets, this rocket-launcher delivers highly destructive fire-power. No known armor-shell can resist it.

- Knife

Ideal for hand-to-hand combat. Formidly effective, the knife makes it possible to eliminate enemies who have "gotten too close". Its blade is made of titanium and is very thin, for maximum manoeuverbility.

- Shotgun

Steal Owl's favourite weapon, the shotgun causes serious damage in close combat situations, but has limited range. You'll find it highly useful in infiltration missions. The shotgun hold but little ammunition, thus make sure you use it wisely.

- Grenade Launcher

Raptor's favorite weapon, the grenade launcher is a very powerful weapon, that lets you handle the most dangerous terrorists. Its ammunition is specially structured to enable the attack of armored terrorist vehicles.

- Grenades

The grenades used by the CT Special Forces are fragmentation grenades; they let the commando members "prepare the field" or send signals to their team members.

=====  
- Vehicles -  
=====

- Apache Helicopter

-Pilots: Aquila One

-Weapons: Air-to-ground guided missiles, "Hell Dust" pintle-mounted paired machine-guns.

-Use: Tactical support for ground commandos [Destroy armor and radar] day or night lightning strikes, recon flights

- Black Hornet Helicopter

-Pilots: Avenger

-Weapons: SEAL automatic guns

-Use: Easy to use, the Black Hornet is unequalled for recovering commandos after a mission, or for picking up hostages and civilians once set free.

- Tank

-Pilots: Stealth Owl, Raptor.

-Weapons: 155mm round for a 25 mm gun, pivoting to 180 degrees.

-Use: Let's you destroy enemy machine-guns and dodging snipers, shoot at ruins and debris and annihilate enemy buildings and tanks.

- Rockets

-Pilots: Stealth Owl, Raptor

-Weapons: X17 rockets round for a 25mm gun, pivoting to 180 degrees

-Use: Eight-wheeled vehicle, it's X17 rockets allow CT members to progress under enemy fire.

Source: ctspecialforces.com

=====  
----- 5. Walkthrough -----  
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=====  
- 5.1 Snow Covered Mountains -  
=====

=====  
- Snow Covered Mountains - Level 1 -  
=====

Destroy the secret weapon built by the terrorists and capture its creator. You will recognize him easily: he never goes it without his brief case containing the plans for the weapon.

-----Guide

Go to the right, crouch at the sand bags, and fire at the enemy, go right, fire at the next enemy, collect the ammo if you need. You can either go

back and up the hill to kill the enemies easier, or go straight up and kill them both at the same time. Anyway, continue right, you can jump and kill to get some more ammo, then go down the hole, collect the grenades, kill the enemies and jump up the platforms.

Kill the enemies on the bridge, then run up to the sand bags, wait for the hidden soldier to appear and kill him. You can go up for some health and ammo (advised). Go back to the sand bag, and use one or two grenades at the vehicle, while shooting as well (3-5 grenades should be able to destroy it).

Continue right, destroy the building for some ammo, kill the enemies, go down, kill, go right and down. Go right onto the sand bags, jump up, capture the creator using the handcuffs, you can go back down and right all the way for some ammo. Back at the helicopter, go up, and then follow the path while killing the enemies.

Climb up all the way for some grenades, then go back down one, jump across the platforms, then on the last platform, throw a few grenades at the building to destroy it, jump across. Kill the enemies, climb up, and watch out for a hidden soldier on the right behind the tree. Go left, climb up, and shoot the flag to finish.

=====  
- Snow Covered Mountains - Level 2 -  
=====

Collect the grenades and ammo, kill the enemies, jump the gap, kill the enemies, run the mine, kill the enemies, run the mines, climb up. You can go right for some health, but watch out for the enemies, go back to the left. Destroy the building, kill the enemies, and climb up.

You can go right for some ammo, but watch out for the enemies, mines, and vehicle. Go left, kill the enemies, while going up and to the right on the hill, use your grappling hook to get up. Kill the enemy, climb up.

Now it gets tricky. Take the parachute. To be able to land safely, you must get both of the gauges to be in the red then press B, use the left or right buttons on the D-Pad to steer it.

When you land collect the health and, ammo. Continue right while killing the enemies, destroy the building for some grenades, go right, and climb up. Collect the ammo, jump the gap, kill the enemies, get the health, and continue west while running past the mines.

Go up, kill, and destroy the buildings for some ammo and health. Continue east, climb up, kill, go west, climb up, kill, jump up using the platforms, watch out for the mine and rockets. Kill the enemy with the rocket launcher, shoot the flag.

=====  
- Snow Covered Mountains - Level 3 -  
=====

Kill the enemies, go down, kill, collect the ammo, go down, destroy the vehicle, wait for the arrows, then jump down where they point, go east, dodge the bombs while killing the enemies. Get ready, now you'll have to fight off enemies while being barraged with bombs just to get some health, then go back and down.

Kill the enemies, jump the platforms, destroy the building for some health, keep going east, and climb up. Get the ammo, kill the enemies, dodge the mines, climb up, destroy the fuel, get the ammo, and kill the enemies. You can destroy the vehicle then; you can go left and down for some more health, or go up and kill the enemies.

Continue east, jump the platforms for some ammo, go back, then go all the way down for some health, go right, then jump down. You'll now enter the target-shooting mode.

---

|Enemies: 15 |Hostages: 5 |Enemy Locations: |  
|  
| - You'll straight away see an enemy behind a sand bag (Has |  
| hostage). |  
| - Just above the first one on the platform is another. |  
| - Just below the cliff face, on a platform. |  
| - All the way on the left, near the bottom (Has hostage). |  
| - On the right of the previous one. |  
| - Hiding behind the rocks, on the right of the previous one (Has |  
| hostage). |  
| - On the right of the previous one. |  
| - Hiding behind rock, above the previous one. |  
| - On the rock, above the previous one. |  
| - Hiding behind the rocks, in the top left hand corner. |  
| - On the right and a bit lower of the previous one (Has hostage). |  
| - On the right of the previous one. |  
| - Below the previous one, hiding behind the rock. |  
| - To the right of the previous one (Has hostage). |  
| - Hiding behind a rock, in between two platforms in the middle. |  
|  
|

Go right, kill the enemies, destroy the building to find cache of ammo, and health, but be careful there's an enemy hiding, go back left, climb up, kill the enemies, jump the platforms.

---

| Boss Battle: Cannon|  
|This boss is quite easy, but can be quite irritating. To defeat |  
|him, you must fire everything you have at the the cannon when it |  
|comes out the cannon will still fire missiles, which you must |  
|dodge. On the far right, is some ammo and| |health, use this |  
|wisely when your low on ammo/health. |  
|

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- 5.2 The Arid Desert -

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=====  
- The Arid Desert - Level 1 -  
=====

One of the leaders of the network has invaded on of our bases. His army has spread out over the whole territory. You must put an end to this threat and take back control of the base.

-----Guide

You池e now in a helicopter. Destroy the two enemy helicopters coming at you. Keep destroying the enemies and tanks, while collecting health. A tank will be anywhere as long as it has a path to follow. The helicopters can go anywhere. Destroy the cars for health. Watch out for rockets, they have heat-seeking missiles, but you can destroy them. You have infinite ammo, so just keep on firing.



=====  
- The Arid Desert - Level 2 -  
=====

Collect the ammo, then kill the enemies, get the grenades, continue east, and go into target shooting mode.

- 
- |Enemies: 15 |Hostages: 5 |Enemy Locations: |
- |  
|  
| - Go all the way down, and you'll find one on the building. |  
| - Just below the previous one, hiding behind the building |  
| - To the right of the previous one (Has hostage). |  
| - In front of the building on the top right corner. |  
| - Above the previous one. |  
| - To the right of the previous one. |  
| - Below the previous one in the window. |  
| - To the left of the previous one (Has hostage). |  
| - Back down, near the right wall. |  
| - On the right of the previous one (Has hostage). |  
| - Hiding behind the wall on the right building. |  
| - Hiding in the window to the right of the previous one. |  
| - Above the previous one (Has hostage). |  
| - In a window below the previous one. |  
| - To the right of the previous one (Has hostage). |

~~~~~

Kill the enemies, destroy the door, kill, go down, destroy the door, kill, get the ammo, go up, destroy the door, kill, and climb up the ladder. Go left, kill, get the supplies, go right, kill, and fall down. Destroy the door to get some supplies, go right while killing everything, fall down. Go right, get the grappling hook and health, then go back.

Destroy the door, go left, destroy the door, get the supplies, go down, destroy the door, get the supplies, and go left. Go down all the way, and go left while killing the enemies until you came to a dead end, use your grappling hook.

Jump the gap, destroy the door, kill the gunner, get the supplies, destroy the door, get the ammo, and go up, jump the gap, go left, then climb up the ladder and shoot the flag.

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=====
- The Arid Desert - Level 3 -
=====

Collect the supplies, destroy the door, kill the enemies, go up, get the grenades, go left, go up, destroy the door, get the supplies, go up, destroy the door, climb the ladder.

Go left, collect the supplies (there's a hidden soldier), go right, run past everything, while collecting the supplies and destroying the enemies, you can get the health of the far right. Go down, kill the enemies, get the supplies while killing the enemies, destroy the door, and use the grappling hook to get up.

Go left to get some grenades, and then go right for another parachute jump. Collect the supply, fire a shot at the mines to blow them all

up, kill the enemy and vehicle, destroy the door, climb up, and destroy the hatch.

Kill the enemies; go to the far right to get some supplies, go down. Destroy the door, kill the enemies while going down, destroy the door to get some supplies, go left, kill the enemies, go down, destroy the door, get the grenades, destroy the door, kill the enemies, get the supplies, destroy the door, jump over most of the supplies.

| Boss Battle: Ryad Al Jahid |
| This boss is easy, but what makes it hard are the double AK-47's |
| he has, and the barrage of infinity enemies. Fire everything you |
| have at him, then do some at the enemies, collect the supplies |
| when you need it and repeat until he's dead. Just try dodge his |
| fire, luckily he can only fire at two spots. |
|
| ~~~~~ |

- 5.2 The Hostile Jungle -
=====

=====
- The Hostile Jungle - Level 1 -
=====

We have found the terrorist training camp located in the heart of the jungle. This is a high-risk mission. This camp is the landmark for the most dangerous members of the Network, and their leader is a real madman!

-----Guide

Kill the enemy, go right, kill, collect the supplies, jump the gap, go right, you can go up to get some ammo, continue right, kill the enemies, go up to get some more ammo, keep going right, destroy the vehicle, kill the enemies, get the health, jump the gaps while killing the enemies, continue right, kill, go right, get the grenades, kill the enemies.

Continue right while killing the enemies, get the supplies on the way, jump across the hole into the middle, kill the enemy, wait for the mines to go off, collect the supplies, continue going right while killing and collecting, jump over the mines then run past them, kill the enemies, destroy the vehicle, jump the gap, kill the enemies, continue right, jump the gaps while killing the enemies, get the health, jump the gap, kill the enemies, shoot the flag.

=====
- The Hostile Jungle - Level 2 -
=====

Go right, kill the enemy, get the supplies, jump the gap, kill the enemies, fall into the hole then quickly jump onto the platform, kill the enemies, fall down to go into target shooting mode.

| Enemies: 15 | Hostages: 5 | Enemy Locations: |
| ~~~~~ |
| - All the way on the left (Has hostage). |
| - On the right of the previous, hiding behind tree. |
| - Above the previous one. |
| - On the second platform to the right of the previous one. |
| - On the left of the previous one. |
| - Below the previous one, hiding behind a tree (Has hostage). |
| - On the right, below a platform, hiding behind a tree. |

- | - Above the previous one. |
- | - Behind a tree near the middle. |
- | - Below the previous one (Has hostage). |
- | - On the far right platform. |
- | - Below the previous one (Has hostage). |
- | - On the left of the previous one. |
- | - On the left of the previous one. |
- | - Below the previous one (Has hostage). |

~~~~~

Kill the enemies, climb up, get the supplies, go right, destroy the wall, kill the enemies, collect the health, kill the enemies, get the terrorist planner with the handcuffs, destroy the wall, run past the mines, destroy the wall, kill the enemies, get the ammo, go down, kill the enemies, get the supplies, destroy the wall, destroy the vehicle and enemies, destroy the wall, kill the enemies, destroy the wall, kill the enemies, get the ammo, kill the enemies, go down, kill the enemies, shoot the flag.

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=====  
- The Hostile Jungle - Level 3 -  
=====

You can go right for some health, but you should keep it for later. Go right, kill the enemy, get the supplies, kill the enemies, fall, kill, go up, kill the enemies and vehicle, destroy the wall for some ammo, and then go left. Kill the enemies, destroy the wall, get the health, kill the enemies, jump the gap, kill the enemies, climb up, get the ammo, fall down, and kill the enemies and vehicle.

Go right, kill the enemies, run past the mines, jump onto the ledge, and parachute down. Go left for some supplies, go right, kill the enemies, destroy the wall, kill the enemies, go down, kill the enemies to find another cache, go right, destroy the wall, jump over the ammo.

| Boss Battle: Mad Car|  
|To defeat him, you have to fall into the holes in the ground the |  
|fire at the bottom of his vehicle, use missiles if you want. Sure |  
|it sounds easy, but if you stay in the hole for too long, spikes |  
|will come up and stab you so jump out until they're, repeat the |  
|process, and he should be gone soon. They're |ammo on the left, |  
|middle and health at the far right. |

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=====
- 5.2 The Forbidden City -
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=====
- The Forbidden City - Level 1 -
=====

The Network is crumbling. The last survivors have sought refuge in a city categorized as a forbidden area. Prepare for the last offensive!

-----Guide

In the helicopter again. Basically the same as before, just with more enemies, destroy everything. And destroy the cars for health, watch out for rockets.

|Enemies: 15 |Hostages: 5 |Enemy Locations: |
 |
 | - All the way on the left (Has hostage). |
 | - On the right of the previous, hiding behind tree. |
 | - Above the previous one. |
 | - On the second platform to the right of the previous one. |
 | - On the left of the previous one. |
 | - Below the previous one, hiding behind a tree (Has hostage). |
 | - On the right, below a platform, hiding behind a tree. |
 | - Above the previous one. |
 | - Behind a tree near the middle. |
 | - Below the previous one (Has hostage). |
 | - On the far right platform. |
 | - Below the previous one (Has hostage). |
 | - On the left of the previous one. |
 | - On the left of the previous one. |
 | - Below the previous one (Has hostage). |
 |
 |-----|

The Forbidden City

|Enemies: 15 |Hostages: 5 |Enemy Locations: |
 |
 | - On the left of where you start. |
 | - On the left of the previous one (Has hostage). |
 | - On the second last floor of the left building. |
 | - Hiding in a window on the second floor of the left building. |
 | - On the second floor of the right building. |
 | - Above the previous one (Has hostage). |
 | - On the roof of the right building, behind the sand bag. |
 | - On the roof of the left building (Has hostage). |
 | - Behind some metal crates on the left building. |
 | - Hiding in a window on the right building, third floor. |
 | - Hiding behind metal crates on the right building (Has hostage). |
 | - Below the previous one in a window. |
 | - Hiding in the left door of the right building. |
 | - Behind a sand bag on ground near the right building. |
 | - Hiding behind a window on the left building, third floor (Has |
 | hostage). |
 |
 |-----|

=====

----- 7. Boss Guide -----

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Snow Covered Mountains

| Boss Battle: Cannon | _____ |
 |This boss is quite easy, but can be quite irritating. To defeat |
 |him, you must fire everything you have at the the cannon when it |
 |comes out the cannon will still fire missiles, which you must |
 |dodge. On the far right, is some ammo and| |health, use this |
 |wisely when your low on ammo/health. |
 |
 |-----|

The Arid Desert

| Boss Battle: Ryad Al Jahid | _____ |
 |This boss is easy, but what makes it hard are the double AK-47's |
 |he has, and the barrage of infinity enemies. Fire everything you |
 |have at him, then do some at the enemies, collect the supplies |

|when you need it and repeat until he's dead. Just try dodge his |
|fire, luckily he can only fire at two spots. |

~~~~~

### The Hostile Jungle

| Boss Battle: Mad Car|\_\_\_\_\_

|To defeat him, you have to fall into the holes in the ground the |  
|fire at the bottom of his vehicle, use missiles if you want. Sure |  
|it sounds easy, but if you stay in the hole for too long, spikes |  
|will come up and stab you so jump out until they're, repeat the |  
|process, and he should be gone soon. They're |ammo on the left, |  
|middle and health at the far right. |

~~~~~

The Forbidden City

| Boss Battle: Mobster|_____

|This battle is basically the same as the AK battle, but you have |
|to wait for the Mobster to move so here's in your firing range, |
|but he can also fire at you. It also makes it hard by making the |
|enemies come out so close, so fire at them whenever you can, you |
|don't have any other health/ammo here. |

~~~~~

## 8. Extras

### 8.1 Cheats

Enter these passwords in the Password Screen.

The passwords do not contain the spaces inside them.

| Level Passwords |       |          |
|-----------------|-------|----------|
| Area            | Level | Password |
| The Arid Desert | 2 - 1 | 1 6 0 8  |
| Hostile Jungle  | 4 - 1 | 2 1 1 1  |
| Forbidden City  | 5 - 1 | 1 7 0 5  |

### Start with different character

| Area            | Level | Password |
|-----------------|-------|----------|
| Snow Mountains  | 1 - 1 | 0 2 0 2  |
| The Arid Desert | 2 - 1 | 1 4 0 8  |
| Hostile Jungle  | 4 - 1 | 2 7 0 4  |
| Forbidden City  | 5 - 1 | 0 1 0 8  |

## 9. FAQ

=====  
If you have any questions e-mail me (The link is at the bottom and follow The guidelines)

1. I don't understand your guide, what do I do!?

A: Sometimes I might have gone a little bit further, just try to go on with the game, if you still don't know what to do, e-mail me and I'll revise the section(s).

2. Why don't you include enemy information?

A: I could, but I don't think it's something important. If enough people want it I can include it.

3. I can't find [X] weapon anywhere?

A: Not really a question, but if you can't find [X] weapon it is either very well hidden or not included in this version of the game (there are now 3 in the series).

4. Why did you put a Hostage Guide and a Boss Guide when both are already in the main walkthrough?

A: Some people would prefer to just go straight to a Boss Guide (or in this case, a Boss and Hostage Guide) section instead of having to go through the entire walkthrough just to look for a small strategy. It just helps more people this way.

5. Your a bit vague with the walkthrough.

A: Not really a question, but your correct. After updating I noticed this, when I first did it, it was a bit rushed. I might revise the walkthrough and put it through more detail soon. Or I might even do it earlier if it's requested and I have some time.

=====  
----- 10. Guide Disclaimer -----  
=====

=====  
- Sites That Are Allowed -  
=====

Sites that are allowed to use my guide are:

- <http://www.gamefaqs.com>
- <http://www.ign.com>
- <https://www.neoseeker.com>

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=====  
- E-Mailing Me -  
=====

- No Spam/flaming/pathetic hacking attempts.
- Must not be answered in the Guide already (Make sure you look carefully)
- Make sure it's about this game. I have enough Spam as it is.
- Using proper grammar and spelling might enhance your chances of being answered.
- Comments/Criticism/Something that should/needs on the guide be changed are allowed.

Please include the games name in the Subject for a better chance of been replied to, otherwise it might be considered as spam.

My E-mail: Devis0r@hotmail.com

=====  
- Credits -  
=====

- LSP for making the game.
- Ctspecialforces.com for giving me the information for the characters, vehicles and items.

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