

Researcher: It's coming along smoothly.

Esswood A: Great.

The two walk over to a guarded section

Esswood A: Open up!

Guards: Yes, sir!

The two walk down to a lower floor facility

Jester R: I didn't realize we had this much!

Esswood A: This is much different than private citizens synthesizing Majesties
for making items!

Jester R: I'm very impressed!

Esswood A: Still...We can't located the Plug or the Base.

Jester R: We'll have to keep searching. That's why we are here!

Esswood A: It's the only way to save everybody, after all!

Jester R: You're right.

Esswood A: Speaking of which, how are CIMA movements of late?

Jester R: Very active... A bad sign indeed.

Esswood A: It's been 20 years since the release of the Singularity...Almost the
limit.

Jester R: It won't be long until the transformation begins...

Esswood A: If we don't get the Singularity to open soon...we will be doomed!

Jester R: ...I know.

Altran Continent

Eastwick Region

14 pioneers of the first immigration group are heading west to the land they
have never seen...

Onboard a train, one person is pacing

Ivy F: Calm down, Ark!

Ark J: What are you talking about? I am calm!

Ivy F: Really? You look like you're figuring out where to run if CIMA appears!
Ha ha... That's why I don't like working with amateurs...

Ark J: Hey! You are [one] too!

Ivy F: I've been doing this a month longer than you. That means you should

listen to what I say!

Ark J: A month isn't much! Besides, I'm older!

Ivy F: Only by a year. Eight months, to be exact.

Ark J: How did I ever end up with you?...Bad luck?

Ivy F: I was wondering the same thing! Still, at least I'll be able to learn from Jester. Just try not to get in our way!

Ark J: My feelings exactly. Just don't interfere with Jester and me!

Ivy F: Talk about rude!

Ark J: Same to you!

Ivy F: Same to you!

Enter Jester

Jester R: Whatever happened to "Fight to Protect"...?

Ark J: Jester...!

Ivy F: I...I'm sorry...

Jester R: Never forget: we draw swords only to protect life! Otherwise we become the same as CIMA!

Ark J: Yes, sir!

Ivy F: Yes, sir!

Jean H: I feel safe as long as you're here, Jester.

Jester R: Just leave things to me! Ark, Ivy and I will protect the 14 settlers on this train.

Jean H: Do you really think CIMA could appear here in the middle of nowhere?

Jester R: It's possible. That area hasn't been secured yet.

Halley H: Are we going to see CIMA, dad?

Jean H: Don't worry son. Even if they do appear, we have Gate Guardians to protect us!

Halley H: Are you really strong...?

Ark J: Of course we are! Jester is one of the "Six Stars", the six best Gate Guardians there are! And I'm great in a battle, too! Ivy here is, well...better than nothing at all!

Ivy F: Don't be fooled, Halley! Ark was shaking in his boots a second ago! So, if CIMA does appear, hide behind me, OK?

Ark J: Don't lie to children!

Ivy F: Who's lying!?

Jester R: Ark! Ivy!

Ark J: ...Sorry.

Ivy F: ...Sorry.

Jester R: I apologize for their behavior. These two are new recruits, but I think they are particularly talented. We will definitely protect you all.

Eberle H: Well, if you say so, I won't be worried.

Jester R: Just leave it to us, Ma'am. Pardon me.

Jester leaves. Ark and Ivy go to speak to all the pioneers, but when they try to go up to the front car, the train starts shaking

Eberle H: Oh no!!...

Jean H: What is it?!...

Halley H: Dad!

Emmy H: Mommy!

The train stops shaking

Ark J: It seems to have stopped. Everyone, don't move!

Ivy F: Ark! Let's find out what's wrong!

Ark J: OK!

Ark and Ivy go to speak to the conductor

Claude L: Ark, Ivy, thanks for coming.

Ark J: Is there anything the matter?

Ivy F: Why are we slowing down?

Claude L: I'm applying the brakes, but we're not stopping for some reason!

Ark J: Huh?!

Claude L: It's as though a great power is pulling us forward!

Ark J: What!?!...

Ivy F: Ark! Look!

A portal appears in front of the train

Ark J: It's a Gate!

Ivy F: It can't be! It's too big!

Ark J: But that definitely is a Gate!

Ivy F: What are we going to do, Ark?!

Ark J: First we have to tell Jester!

Ivy F: Right...!

The two go to speak to Jester

Jester R: So what's happened?

Ark J: A huge Gate has opened in front of the train. The conductor is Braking but we're being pulled in.

Jester R: Only a strong CIMA would even try to take a whole train! Looks like we're in for a tough battle. Prepare yourselves.

Ark J: Yessir!

Ivy F: Yessir!

Jester R: Here it comes!

The train starts shaking again as it's sucked into the portal

Ark J: We're being sucked into the Gate...!

Emmy H: Ahhh...!

Eberle H: Emmy! Halley!

Jean H: Hold on tight!

Halley H: Mom! Dad!

Philis S: Mother...!

Telmia S: Ph-Philis! Are you OK?

Doug O: Ilyeda...Hold on!

Ileyda O: Doug!

Rick G: We're going to die, I know it! Di-Diana!...

Diana I: Stop whining and hold on to something!

Vanrose U: Shelley! Are you OK?

Shelly Y: Yes, I'm fine.

Ark J: It hurts...When will it end...

The shaking stops

Ark J:It stopped.

Ivy F: ...What happened?

Jester R: We've been sucked into the world of the Gate.

Ark J: ...So this is the Gate world...?

Jester R: I'm afraid so. I was going to train you two slowly. But it looks like you'll have to learn on the job! The primary duty of a Gate Guardian is to "Protect Everybody". Not even one person can be left behind. Got it?

Ark J: Got it!

Ivy F: Got it!

Jester R: Ok, then, let's see what's outside.

The three go outside and survey their surroundings

Ark J: What...What is this world?

Ivy F: Ark, look at that!

Zoom in to an inaccessible building

Ark J: What is that?

Ivy F: I don't know...

Ark J: This...is the Gate...?

A warp appears, and Vanrose comes out

Vanrose U: What is this place?

Jester R: It is the world inside the Gate.

Vanrose U: You mean this is CIMA's world!?

Jester R: Yes.

Doug comes out

Doug O: It doesn't matter where this is! Let's just go back to our own world!

Jester R: Don't worry. There is definitely a way back.

Doug O: How can you be so sure?

Jester R: What CIMA is after is our life force. They feed off it.

Doug O: What do you mean, "life force"?

Jester R: What they want most of all is our hope. So, they will give us hope of a way out until the very end.

Doug O: ...Y?u mean until they kill us?

Jester R: Yes. We now must travel through the dungeon CIMA has created just for this purpose. It will be hard, but there has to be a way through. A dungeon without an exit would defeat their whole purpose, you see.

Vanrose U: In other words, they're going to try to manipulate our hope, right?

Rick comes out

Rick G: That's creepy.

Diana comes out

Diana I: The whole idea just makes me mad!

Jester R: Yes, but we will wait for our chance and strike back!

Vanrose U: Right!

Jester R: We should all move together from now on. Getting seperated will be dangerous.

Vanrose U: If you say so.

Jester R: From here on, follow the orders of us Gate Guardians. Ready? Let's go.

Everyone goes into the warp

Beginning World

Ark and Ivy start to maneuver through the dungeon, first taking orders from Jester

Jester R: The first thing to do is scout out a safe place. CIMA don't come out from the rooms they are in. Keep your eyes ahead!

The camera focuses on a narrow corridor

Jester R: These corridors are safe. Remember that. When you find a safe place, bring everybody to it.

Ark J: Got it!

Ark and Ivy continue on

Jester R: Come here and look up.

Focus on an object with a floating blue-diamond like thing

Jester R: That's where they [CIMA] will emerge from. Most of 'em come out of certain spots like this. Now, where should we fight to guide everyone to safety, Ark?

Ark J: Umm...

The camera focuses on a narrow hall

Jester R: Right here.

Ark J: I see! We should fight where the hall narrows!

Jester R: Remember, CIMA will keep coming, but our goal is not to kill them all. The goal is to guide people to safety. Got it?

Ark J: Yessir!

Jester R: Now, listen to these orders, and don't forget them! First, use the R Button to bring up the crosshairs. Select the people you want to move and point where to move them. They will follow your orders. The center icon is to move all 4 of them to a point. Let's use this icon now. You can point up to 3 locations. When you decide where to point, push the A Button or the R Button. If you push the A Button, those selected 4 people will start moving to the point. If you push the R Button, all 14 of them will head to the point. Right now, we'll use the R Button. Point carefully and lead the people to that corridor.

Ark J: Yes, sir!

Ark moves everyone to the corridor

Jester R: OK, everyone seems to be safe now. Let's go on to the next room.

The trio encounter a broken bridge, with a switch near it

Jester R: Look here.

Ark J: There's no bridge.

Jester R: But, there is a way to make one. Use this switch. If you get on this switch, the bridge will be activated. But you might need more than one person to activate the switch. You need to try and find out how many people you actually need to activate it. Ark, go ahead and get on it. If the bridge activates, you can let people cross it.

Ark J: Got it!

Ark and Ivy get onto the switch, thus activating the bridge. They then send everyone over the bridge onto the second switch

Jester R: Everyone is across the bridge safely. I'm going now.

Jester moves across the bridge

Jester R: Now the next one!

The camera focuses on Jester R moving into a new area. Ark and Ivy go to see Jester

Jester R: These stairs go down. Now, listen carefully. Before going down the stairs, you must gather everyone first. You can't forget before going on! The dungeon is very dangerous, so everyone must act together! Now, try pointing here and gathering everyone. Once you've done that, you can go down the stairs.

Ark J: Alright!

Everyone is gathered, and Ark and Ivy go downstairs. On the next floor, they encounter an obstacle

Jester ?: Ark, look at that switch. If you activate the switch, the column will lower. You can't go forward while the column is up. Columns lower with switches, after defeating CIMA, and so on... Try different things to lower them.

Ark J: OK!

Ark and Ivy lower the column and continue on

Jester R: Look over there.

Focus on a CIMA nest

Jester R: There's a CIMA nest with a column in front of it.

Ark J: I see it.

Jester R: Listen up now, if you activate the switch before CIMA starts coming out, you won't have to fight. Those CIMA are strong, so we don't want to fight them.

Ark J: OK!

Everyone goes down to the boss room, and when Ark and Ivy go into the boss room, somebody appears

Ark J: Hey, who are you!?

Pike:

Ark J: Why don't you say something?

Jester comes

Jester R: Get back, Ark.

Ark J: But...

Pike: It's been a long time, Jester R...

Jester R: Pike Nighttrap... What are you doing here?

Ark J: P-Pike!?!... You mean this is... Those CIMA were...

Ivy F: He's part of the Crimson Nine...

Ark J: What is one of the main CIMA doing here?!

Ivy F: How would I know?!

Jester R: Ark, Ivy, I told you to get back.

Ark J: But we want to fight alongside you!

Ivy F: If we can defeat one of the Crimson Nine, the whole battle with CIMA could turn around!

Jester R: You aren't ready for someone of Pike's level yet!

Ark J: But...!

Jester R: You'll just get in my way!

Ark J:

Jester R: You have to rescue the others now. I'm counting on you.

Ark J: OK.

Ivy F: OK.

Ark and Ivy leave

Vanrose U: What happened?

Ark J: One of the Crimson Nine built this dungeon!

Vanrose U: Just who are they?

Ivy F: The 9 most powerful members of CIMA!

Vanrose U: That's who Jester is fighting? Can he win?

Ark J: Honestly...we don't know.

Vanrose U: Don't know!?!...In that case, what are you doing here?! You ought to be with him!

Ark J: We wouldn't be of any use.

Vanrose U: I can't believe you would abandon him like that!

Everybody loses trust in Ark and Ivy

Ark J: Don't you see!? Right now we would just interfere...

Vanrose U: You don't know until you try, do you?

Ark J:

Vanrose U: Well, now I know you're cowards! I'll go instead!

Ark J: It's too dangerous!

Vanrose U: I don't care! I'm still going!

The room dims

Vanrose U: What?...

Ark J: The battle has started!

Pike: Hah. How many times have we battled like this, Jester?

Jester R: This will be the last! Bring it, Pike!

Pike: Ha ha ha. Not too bad, Jester. But I suppose your luck has run out! Die!

Jester R: Gwwwaaaaa!!!!

Ivy F: Jester!!

Ark J: Let's go, Ivy!

Ivy F: But...

Ark J: He's right! We've at least got to try to help...

Ark and Ivy go back into the battling arena. Jester has a sword partly through him

Jester R: What are you doing here, Ark?!

Pike: Today one of the Six Stars falls...

Jester R: Gwwaaaaa!!

Ark J: Jester!!

Ivy F: No!!!

Ark J: We won't let you!

Pike: Is that all you can do? What a disappointment...

Jester R: Is this...what...you...wanted?...

Pike: Hmm?... Aren't you dead yet?

An object appears

Pike: W-what! You have the Purple Majesty...! I didn't think you possessed it!
But you don't have the Plug, do you?

Jester R:

Pike: I'm in no danger from the likes of you!

Ivy F: Wh-what is that?!...

Ark J: It's a Majesty, but not a color I've ever seen!

Jester R: Ark, Ivy, take everyone and escape!

Ark J: Escape...?

Jester R: This dungeon is about to collapse, and I'm taking Pike with me!!

Ark J: What do you mean...?

Jester R: That's the only way to defeat him! If you were a true Gate Guardian,
your first thought would be to protect everybody!

Ark J: But Jester...

Jester R: ...Go! Now!

Ark and Ivy leave

Vanrose U: What are you doing here?! Go help Jester!

Ark J: We can't.

Vanrose U: What!?!...

Ark J: He's...beyond our help now. Our duty is to save people.

Vanrose U: ?o you let him die?!...

Ark J: A Gate Guardian's first duty is to protect you guys!

Jester R: That's right, Ark! You are a full Gate Guardian now!

Pike: I hope you don't think you can escape...Ha ha...

Jester R: I'm taking you with me, Pike! Run...!!

Everybody backtracks to the first floor

Ark J: We've reached the level with the exit!

The dungeon shakes

Ivy F: Wh-what's that...?

Pike: You won't get away from me!

Ark J: That's Pike's voice!

Ivy F: Pike is still alive?!...

Ark J: Wh-what about Jester...?

Pike: Jester is DEAD! I've been wounded, but the Plug isn't here, so...No one can kill me!!

Ark J: Oh no...

Pike: I must rest now, but you won't get away...Mawahahaha!!...

Ark J: The dungeon is starting to collapse!

Emmy H: Ahhh!...

All hell breaks loose. Ark and Ivy end up back at the train, all alone

Ark J: Ugh...

Ark and Ivy get up

Ivy F: Ark, are you OK?

Ark J: Where is everyone?

Ivy F: They're all gone.

Ark J: What could have happened?!

Ivy F: I don't know either!

Ark J: I swore to protect everybody, but how can I if they aren't even here?
Jester told me to protect them, and I failed him...!

Ivy F: Stop crying and stand up, Ark!

Ark J: Ivy...

Ivy F: You have no reason to assume they're dead. We're alive, after all. They probably are, too! If CIMA's after our hope, then they wouldn't take it all away so soon!

Ark J: But...what should we do?!...

A train track comes down out of nowhere, and a new portal appears

Ark J: What's happening?!...

Ivy F: It means we can go on through the dungeon!

Ark J: I think you're right!

Ivy F: We have to try to find everybody else now! That's our duty!

Ark J: Right! Save them and then return to our own world!

Ivy F: So, stop crying and let's start moving!

Ark J: Alright! Let's go, Ivy!

Ivy F: We're off!

Silver Snow

After some hacking and slashing, we wander across Halley

Ivy F: Look, Ark! It's Halley!

Halley H: Ark, Ivy! Help!!

Ark J: Wait, Halley! We're coming!

Ivy F: Ark, if you find someone, you need to go up to them and try to talk to them. Otherwise, they won't start trusting you.

Ark J: Yeah, I know!

Ark goes and rescues Halley

Ark J: Are you OK, Halley?

Halley H: Uh-huh. I'm OK.

Ivy F: You weren't scared?

Halley H: Not me! I knew you would come to save me!

Ark J: I have to save everyone! I just have to...

Halley H: Where's everyone else?

Ivy F: We haven't found them yet.

Halley H: Really? I bet Emmy's scared...

Ark J: Will you help us find the others, Halley?

Halley H: Of course! I don't know how to fight, though...

Ivy F: You won't need to! I bet there's something only you can do.

Halley H: Me...? Like what?

Ivy F: Didn't you say you were good at finding treasure?

Halley H: I always win treasure hunts! I can always find the treasure, no matter where it's hidden!

Ark J: In that case, we're counting on you, Halley!

Halley H: Just leave the hunting to me!

Ark J: Let's go, then.

Everyone gets to the room's exit

Ark J: Halley, you'll be fine on your own from here, right?

Halley H: Yeah!

Ark J: OK, can I count on you from the next floor [on]?

Halley H: Yes, you bet!

Ark J: All right! Let's go!

The group encounters a shoddy bridge

Ark J: This bridge is about to collapse. If we try to cross it, it will definitely go...

Ark and Ivy send Halley across, who gets a key

Halley H: I found a key, Ark!

Ark J: Good Halley! Good job!

Halley H: Hee hee!

Ark and Ivy wander into an empty room

Ark J: There is nothing in this room...But it's an odd place to have an empty room...That reminds me. Halley said he is good at finding things. I can bring Halley here to get some help from him.

The group gets to the boss room, just before the door

Ivy F: Ark, it looks pretty dangerous from here.

Ark J: I know. CIMA will be stronger now.

Ivy F: Ark, when we fight against strong CIMA, you don't have time to look at

the status screen. You can only use 5 items you are equipped with. Be prepared.

Ark J: OK!

Ark and Ivy go into the arena, and a strange man appears

Genox: Hey! How do you like my dungeon?

Ark J: You made this dungeon?

Genox: You bet! Just me, Genox! Did you have fun here? How about the part where you found the boy? Talk about thrilling!

Ark J: You little...

Genox: Well, enough of these games! I'm going to devour your whole life force!

Ivy F: I won't let you win so easily! Ark, don't worry about me and fight with everything you've got! I can protect myself! You worry about yourself, Ark!

Ark J: All right, Ivy!

Genox: I hope you have fun dying!...Ha ha ha...

Genox disappears and a monster is warped in. Ark and Ivy defeat the enemy CIMA.

Ark J: We did it!

Ivy F: Yes!

Genox reappears

Genox: You're much stronger than you look!

Ark J: Now the fun is over! Say your prayers!

A bolt of thunder comes down and hits Ark's sword. While it doesn't electrocute him, it does stop him

Ark J: Wha-what's that?...

A lady CIMA appears

Elvira: What are you doing, Genox?

Genox: Elvira! Thanks for saving me!

Elvira: This happens because you fool around too much! Pike will be very displeased...

Genox: Uh-oh...

Elvira: Hurry up and get out of here!

Genox: Yippee!

Ark J: Wait!! Don't run away on us!

Elvira and Genox run away

Ark J: What a fast runner...!

Ivy F: Yeah...

Ark J: Well, we did it!

Halley comes up

Halley H: Uncle Ark, Ivy, you did it! You're both so strong! Gate Guardians are so cool!

Ark J: All thanks to you, Halley!

Halley H: Me?

Ark J: That's right. You found us the key, after all.

Ivy F: Thanks, Halley.

Halley H: I'm so happy I was actually useful!

Ark J: Hopefully you can be again, Halley!

Halley H: Just give me my chance!

Ivy F: Let's go!

Ark J: Alright!

---In-between dungeon talking---

Halley H: No one's here...Not mom, or dad, or Emmy...

Ark J: Don't worry! We'll find everybody!

Halley H: OK!

Ark prepares to leave the train, but is stopped by Ivy

Ivy F: Ark, let me explain about the Majesties. I know you've been sleeping in class anyway!

Ark J: But those lectures are so boring!

Ivy F: That's no excuse! Defeating CIMA releases Majesties which you can combine to form into items. Since Majesties resonate with different people in different ways, the number of Majesties needed to make something depends on the person. Also, the person who makes something for you has to trust you.

Ark J: Why...?

Ivy F: We possess the knowledge of how to make things...But if they don't trust you, that will affect the resonance. That's how delicate the process is! The colors next to names on the status screen show you how much you are trusted. Green means you are OK, but with Red...you can't have items made.

Ark J: How do I gain more trust?

Ivy F: Only through your action. If you protect people, they will trust you.
Trust in you will decline if they are attacked by CIMA. Finally, on the right side of the Item screen is a hammer. Select it to make something.
That's about it. Let's go.

Outside, another train track drops down and another portal appears. Ark and Ivy go into the next dungeon

Lost Forest

Ark and co. find Vanrose

Ark J: Vanrose!

Vanrose U: Hey!

Ark J: We're coming right away!

Ivy F: Ark! Look up!

Ark J: A CIMA nest!!

Ivy F: We've got to hurry!

Ark J: The bridge switch has got?to be here somewhere!

Ark and Ivy rescue Vanrose

Ark J: Are you alright?

Vanrose U: I'm fine.

Ark J: That's good.

Vanrose U: I suppose I should thank you.

Ark J: Not at all...

Vanrose U: Of course, I still don't trust you yet!

Ark J: I know...

Everyone gets to the room's exit

Vanrose U: I'll go by myself from here.

We go to an open area

Ivy F: I don't like this place...

Ark J: We could be attacked by CIMA on both sides...

Ivy F: Should we try to guard both?

Ark J: No, let's just try to hurry past it.

Vanrose U: Wait! I'll guard the right side. You two take the left. Halley can pass down the center.

Ivy F: But Vanrose...It's too dangerous by yourself...!

Ivy and Vanrose get caught up into a warp

Ark J: Oh no!...

Halley H: Wh-what happened?

Ark J: It was a Teleport Trap...

Halley H: Are they dead?

Ark J: No, Teleport Traps don't kill. They were just transported somewhere else.

Halley H: What do we do now?

Ark J: We have to look for them.

Switch to Ivy and Vanrose

Vanrose U: Wh-what happened...?

Ivy F: It seems we walked into a Teleport Trap.

Vanrose U: Teleported!?!...So where are we?

Ivy F: I don't know. Somewhere within the dungeon...

Vanrose U: I can't believe this...

Ivy F: Wait! Mr. Vanrose...Where are you going?!

Vanrose U: We can't just sit here and wait, so we might as well try to find our own way out!

Ivy F: I guess you're right, but...

Vanrose U: I'm going my own way!

Ivy F: I can't believe this...

Vanrose U: You can go your own way, you know.

Ivy F: I know. But I want to follow you.

Vanrose U: Why?

Ivy F: Will you follow my orders?

Vanrose U: Of course not!

Ivy F: In that case, I'll have to follow yours! Just make sure they're good ones!

Vanrose U: Just stop following me already!

Vanrose and Ivy walk a bit

Vanrose U: This is pretty rough going...

Ivy F: Should we turn back...?

Vanrose U: I never turn back! Onward!

Ivy F: Alright!

Vanrose hits a switch that activates an inaccessible switch

Vanrose U: The other bridge activated! I give up!

Ivy F: Let's wait until Ark and Halley come.

Vanrose U: What if they get eaten by CIMA?

Ivy F: They won't be!

Vanrose U: How can you be so sure? Do you think he's so good?

Ivy F: No...

Vanrose U: What then?

Ivy F: I might worry if Ark were alone...But Halley's with him now.

Vanrose U: Halley? But he'd just get in the way in a fight! That should make you more worried, not less!

Ivy F: Ark may be new at this, and not particularly smart, but.....you can believe him when he says he'll do anything to protect people.

Vanrose U:

Ivy F: So, as long as he has Halley to guard, they're OK.

Vanrose U: Hard to tell if you like the guy or not...Still, I guess the only thing we can do is wait.

Ivy F: Yep...

Switch to Ark and Halley

Halley H: Ivy and the old man really are lost...

Ark J: I know...

Halley H: I wonder if they are alright?

Ark J: Ivy's personality might be a little hard to handle, but you can depend on her in battle. They'll be fine.

Halley H: Really?

Ark J: Yes. Now, let's go find them!

Halley H: OK!

Ark and Halley find Vanrose and Ivy

Ark J: Ivy! Vanrose! Are you OK?!

Ivy F: It took you long enough!

Ark J: Hey? Aren't you happy to see me?

Ivy F: We don't have time for all that mushy stuff. Just hurry up and throw that switch already!

Ark J: I told you she was hard to get along with.

Halley H: I see what you mean...

Ivy F: Hey! What are you two whispering about?

Ark J: Nothing at all! Just sit tight.

Ark rescues Ivy and Vanrose

Ark J: So you both are OK? No injuries?

Ivy F: Of course not! I hope you didn't get Halley hurt...

Ark J: Of course not!

Halley H: I'm just glad we're all safe and back together again!

Ark J: You're right, Halley! Let's go then! Vanrose?

Vanrose U: What are you asking me for?

Ark J: Sorry...

Vanrose U: I don't trust you, but I'll follow you for now...

Ark J: That's all I ask...

Ark and Ivy head through the boss door. A lady CIMA appears

Elvira: You're not bad. I think I like you.

Ark J: You were in the other dungeon too!

Elvira: My name is Elvira. Don't forget. For the little time left you're alive, that is! Ha ha ha!!...

Ark J: I bet you're no stronger than Genox!

Elvira: Unlikely! He's nothing compared to me! Do you need real convincing? Get ready...

Elvira disappears. Sanfraw and Moon Rose appear. They are dispatched, and Elvira will reappear

Elvira: Wha...Strong...No wonder Genox was defeated. I see now! That's why

Pike...

Ark J: Stop mumbling to yourself! Get ready to die!

Elvira: Wait a second!

Ark J: What? Hurry up.

Elvira: I...just rememberd something I had to do! I gotta go...!

Ark J:

Elvira: Sorry about this! Bye now!...

Elvira runs away

Ivy F: What was that all about?

Ark J: They're Pike's underlings, right?

Ivy F: Probably. That one must have been a builder CIMA too...Only builder CIMA can join the high ranks, you see.

Ark J: But the builder CIMA don't look too impressive. Or...maybe they're trying to trick us into letting our guard down.

Ivy F: Let's just be extra careful.

Ark J: I agree.

Halley and Vanrose appear

Halley H: Ark, Ivy! We did it!

Ark J: Thank goodness!

Vanrose U: "Protect everyone," eh?

Ark J: What? Did you say something?

Vanrose U: Nothing. Let's go.

Ark J: Alright.

Everybody leaves back to the Blue Creek

---In-between dungeon talking---

Vanrose U: How do we get out of this world?

Ark J: The only way is to get through this dungeon!

Vanrose U: Can we do it?

Ark J: I guarantee it!

Vanrose U: ...Really?

Halley H: I'm so glad we found Vanrose!

Outside, another train track drops down and another portal appears. Ark and Ivy go into the next dungeon

Dragon's Dungeon

Ark speaks to a youth

Youth: This is the village of Rooda.

Ark J: What? I didn't ask you anything...

Youth: This is the village of Rooda.

Ark J: I know. You just told me that! But why put a village here?

Youth: This is the village of Rooda.

Ark J: I heard you the first time!...

Ivy F: Ark, it's no use. Let's go.

Ark J: Yeah, you're right.

Ark speaks to the mayor

Mayor: Welcome travelers! We have been waiting!

Ark J: We're not really travelers, just...

Mayor: There's a legend in this village "When the red moon sinks 3 times, a hero will come". Today is that day!

Ark J: A "red moon"...? I don't see any such thing...!

Mayor: Well, heroes, are you going to save the maiden from the fire-breathing dragon?

Ark J: Just wait a second...

Ivy F: Ark, maybe we should just go on to the next town?

Ark J: I think you're right!

Ivy F: I don't know what CIMA was thinking when they created this town...

Ark J: You're right. It's weird the way everybody repeats themselves...

Mayor: Wait, heroes! You can't just abandon the maiden!

Ark J: Sorry, but we've got to be going...

Mayor: But the maiden is a girl named Emmy!

Ark J: What!?!

Halley H: Emmy! That's my sister, Ark!

Ark J: Oh no...

Ivy F: I guess this village has a purpose after all...

Ark J: We have to go! Where is the maiden?

Mayor: I knew you were true heroes! North of the village is the cave where the sacrifice awaits the dragon! Remember, you're the only ones who can save the girl!

Ark and company enter the cave. They soon find Emmy.

Ivy F: Ark!

Emmy H: Help!!...Mommy! Daddy! Halley!

Halley: Emmy!! Uncle Ark! Save Emmy!...

Ark J: I will - don't worry! I promise I'll rescue her!

Ark and Ivy save Emmy

Ark J: Are you OK now, Emmy?

Emmy H: Sniff...sniff...Yeah, but I was so scared! Sniff...

Ark J: But you're fine now. Can you walk?

Emmy H: Yes...Sniff...sniff...I think so...

Ark J: Good girl! Let's go then...

Everyone gets to the room's exit

Halley H: Emmy! Are you OK? Are you hurt?!

Emmy H: Halley!! I was so scared! Wahhhh!

Halley H: You're OK now! Don't worry.

Emmy H: I just wanna go home...

Ivy F: But you were very brave, Emmy!

Ark J: It's true.

Halley H: Thank you, uncle Ark!

Ark J: I'm just glad it turned out alright.

Halley H: Me too!

Everyone goes up to the next floor

Emmy H: Why do we have to go on at all? Can't we go back? I don't want to go on!
It's scary!

Ivy F: Emmy, if we don't go forward, we can't return to our own world.

Emmy H: But I'm still scared!

Ivy F: Emmy...please! We're all here to protect you.

Emmy H: I don't believe you!

Halley H: Emmy...uncle Ark and Ivy are both strong warriors. Trust me, we'll be OK!

Emmy H: But...but! I'm still scared!

Ivy F: Just try to believe in us, Emmy!

Emmy H:

Halley H: Emmy, I'm with you too, don't forget!

Emmy H: ...OK...

Ivy F: We're all together! Now let us go forward!

Ivy and Emmy fall into a Teleport Trap

Ark J: Ivy! Emmy!

Switch to Ivy and Emmy

Emmy H: H-hey! What happened...?

Ivy F: It was a CIMA trap!

Emmy H: Where's my brother? Where are we?!...

Ivy F: Seems like we've been teleported away from them...

Emmy H: Liar! You said we would all be together! I'm scared of this place! I hate it here! I'm not moving! Wahhhh!

Ivy F: Emmy...please!

Emmy H: I'm sure I'll die here anyway!

Ivy F: No you won't! I'll take care of you!

Emmy H: You're a liar! I don't believe you anymore!

Ivy F: Emmy...

Emmy H: I want my brother! And my mommy and daddy...!

Ivy F: Emmy, please be brave for me?

Emmy H: Boo hoo...

Ivy F: Emmy!

Ivy hits Emmy

Emmy H:

Ivy F: If you don't want to believe me, that's fine! But, if you want to live to see your family again, you have to come with me! I'll do anything to protect you! So come with me, now! Got it?

Emmy H:

Ivy F: I'm going now, and you're coming along...right?

Emmy H: ...Sure.

Ivy and Emmy reach the room's exit

Emmy H: Are you OK, Ivy?

Ivy F: I'm fine. You were great, too, Emmy!

Emmy H: Only because you were protecting me!

Ivy F: You were so brave for acting on your own! Thank you, Emmy!

Emmy H: You too, Ivy!

Ivy F: Alright, let's go!

Emmy H: Right!

Ivy and Emmy will run into a weak bridge obstacle

Ivy F: This bridge...

Emmy H: I think I can do it, Ivy...

Ivy F: But it's too dangerous! There is a CIME nest on the other side!

Emmy H: But we can't go forward without pushing that switch, right?

Ivy F: That's true, but...

Emmy H: I know I can do it!

Ivy F: I know...But it's too dangerous...I can't let you.

Emmy H:

Ivy F: Ark, what would you do if it were you?

Scene focuses on Ark and company

Ark: We've got to search for Ivy and Emmy!

Halley H: Let's go!

Ark and co. find Ivy and Emmy

Ark J: Ivy! Emmy!

Ivy F: Ark!

Halley H: Emmy!

Emmy H: Halley!

Ark J: I'm so glad everyone's safe!

Vanrose U: We're not out of this yet...Look!

Focus on broken bridges

Vanrose U: It seems as though only Halley or Emmy can operate that switch!

Ark J: I was afraid you'd say that...

Ivy F: Ark...

Ark J: Those CIMA scum...

Emmy H: I can do it!

Halley H: Huh? Aren't you scared anymore?

Emmy H: You can come with me, right?

Halley H: Sure I can!

Emmy H: Then we can do it together!

Ark J: I don't know...

Emmy H: You'll save us, right?

Ark J: Of course I will!

Emmy H: I believe you. That's why I say I can do it.

Ark J:

Halley H: Uncle Ark...

Ark J: OK! You can try! Don't make me regret this!...

Emmy H: Great!

Halley H: Great!

Ark hits a switch

Ark J: If we push this switch, the bridge will be stable! Halley! Emmy! Good job, you two!

Everyone makes it to the exit

Emmy H: Halley!

Halley J: Emmy!

Emmy H: I was so scared! But, I did it anyway!

Halley H: You were great! I'm proud of you!

Emmy H: Yippee!

Ark J: Seems that Emmy grew up pretty quickly!

Ivy F: That's just natural.

Emmy H: Let's go, Ivy!

Ivy F: OK, Emmy.

Ark J: I don't really understand, but that's OK...

Ark and Ivy go through the boss door. Genox will appear

Genox: So how do you like the fantastic world I made just for you?...

Ark J: I knew it was you, Genox...

Ivy F: Yeah, you're the only one who could come up with so many strange ideas!

Genox: I'm so proud of myself!

Ark J: Enough with the antics! Let's fight already!

Genox: I wouldn't be so sure of yourself...Look at this!...

The three are warped to a different room, with a large dragon

Ark J: What the heck...?

Ivy F: I think he's been reading too many storybooks...

Genox: I bet I scared you, right? A fire-breathing dragon, right out of legend!

Ivy F: Legendary dragon, huh?

Ark J: Ivy, how do you slay dragons again?

Ivy F: In the legends, you need a Dragon-slayer sword.

Ark J: And where is this Dragonslayer?

Ivy F: How would I know? It's just a legend...

Ark J: That's what I thought...

Genox: Ha ha ha ha! There is the Dragonslayer.

Ark J: What? Where?

Genox: You can get it while fighting! There are fake ones too, though! Ha ha ha ha! How exciting! And the dragon attacks!

Genox disappears, and Ark and Ivy slay the dragon. Genox will then reappear

Genox: Arghh...

Ark J: Ha! It took a bit of effort, but I slew the dragon!

Genox: I knew I should've made a weaker sword...

Ark J: Next it's your turn. Don't move!

Genox: I think not. See you later, Ark!

Genox runs away

Ark J: He got away again!

Ivy F: He is good at running away...

Ark J: Someday I'm gonna get that one...Let's go back.

Ivy F: Alright.

Ark and Ivy head into a warp and go back to the main area

Halley H: Ark! Are you OK?!

Ark J: I'm fine!

Halley H: We're so worried. You disappeared all of a sudden.

Ark J: It was nothing! Let's go!

Everybody leaves back to the Blue Creek

---In-between dungeon talking---

Vanrose U: I wonder why CIMA builds this dungeon in the middle of nowhere?

Ark J: Who knows...?

Vanrose U: Why do you think they attacked us?

Ark J: They feed off of human hope.

Vanrose U: But then wouldn't they attack somewhere with more people?

Ark J: But the Gate Guardians guard the big cities.

Vanrose U: So it happened to us, eh...?

Ark J: Right.

Halley H: I'm happier than anything that Emmy's safe.

Emmy H: Will I see mommy and daddy again?

Ivy F: I guarantee it!

Emmy H: Good.

Outside, another train track drops down and another portal appears. Ark and Ivy go into the next dungeon

Ark and co. meet Doug

Ark J: It's Doug!

Doug O: You...!

Ivy F: We'll help you right away! Hold on!

Ark and Ivy rescue Doug

Ark J: Doug! Are you alright?

Doug O: You monster!...

Ark J: Huh?

Doug O: Do you know what you've done?

Ark J: ...? We have to get out of here!

Everyone reaches the room's exit

Doug O: You monster! I can't believe you did that!

Ark J: Did what...?

Doug O: You exposed those children to danger on the bridge!

Ark J: But only they could get across!

Doug O: You shouldn't have risked their lives to save mine!...If something had happened to Halley what would you do?

Ark J:

Halley H: But, we're fine! I wanted to help people, just like uncle Ark...

Doug O: Halley...Emmy...You are so brave! Just like my Elizabeth was...Halley... Emmy...Please promise me you won't do anything dangerous on my account again! I couldn't bare seeing another young life lost...

Halley H: If they need me, though...I want to help!

Emmy H: Me too!

Doug O: Halley, Emmy...

Ark J: Doug, we need ev?ryone's abilities to escape.

Doug O: You Gate Guardians always say the same thing. Just like 20 years ago... But bad things still happen, you know! Even when people work together...

Ark J: What happened 20 years ago, Doug?

Doug O: It was before you were born...My only daughter Elizabeth died on account of a Gate Guardian!

Ark J: How...how could that be...?

Doug O: I know we all have to work together to get out of here, and I'll help too...But I'll never forget...or forgive...

Ark J:

Doug O: I've talked too much...Let's go.

Ark J: ...OK.

Ark and company run into another weak bridge

Ark J: This bridge looks...

Halley H: We can cross it! Leave it to us!

Emmy H: I'm going too!...

Ark J: We're counting on you two!

Halley H: Great!

Doug O: Halley, Emmy...Please don't do this...

Halley H: Don't worry!

Emmy H: We'll be fine!

Ark hits a switch

Ark J: OK! The fence has stopped moving by pushing the switch. You can move now.

Halley H: OK!

Emmy H: Let's go back now.

The bridge will shake

Halley H: Ahhhh...

Emmy H: Eeeeekk...

The bridge collapses

Ark J: Halley...! Emmy...!!

Doug O: N-not again...More children dying...It was your order that did this! Now what are you going to do!?!...

Ark J: L-look for them...

Doug O: Of course we are!!...

Ark J:

Doug O: Why don't you say something!?

Vanrose U: Doug, now's not the time for this! We have to hurry!

Doug O: I-I guess you're right...

Ark J:

Cue to Halley and Emmy, who fall down onto the floor

Halley H: Ouch!!...Emmy! Emmy! Wake up!

Emmy H: Ughh...Halley...?

Halley H: Are you alright?

Emmy H: Um...yes...I think so...

Halley H: Great!

Emmy H: You're not hurt?

Halley H: I'm fine.

Emmy H: Thank goodness!...

Halley H: We're not out of trouble, though...

Emmy H: Halley...I'm scared!

Halley H: Don't worry! I'll protect you no matter what!

Emmy H: OK...

*Halley hits all the available switches, but the siblings are blocked by a
downed bridge*

Emmy H: What do we do now?

Halley H: Ark and the others will definitely come! We just have to wait until
they do!

Emmy H: OK!

Scene switches back to Ark and company

Doug O: I think I heard Halley scream!...

Ark J: Let's go!

Ark and company find Halley and Emmy

Ark J: Halley! Emmy!...

Halley H: It's uncle Ark!

Ark J: Are you alright?

Halley H: Yep!

Ark J: Fantastic! Let's go!

Ark and company rescue Halley and Emmy

Ark J: You did a great job!

Halley H: I protected Emmy!

Ark J: I'm proud of you, Halley!

Halley H: Awww, shucks...

Everyone makes it to the room's exit

Doug O: I'm so glad you're safe! I was so worried!...

Halley H: We're fine!

Emmy H: Yeah! Nothing at all...

Doug O: You must've been so scared...Poor kids...

Halley H: Not really. We knew that Ark would come.

Emmy H: That's right!

Doug O: You can say you were scared, you know. You don't have to do whatever they say, you know.

Halley H: I don't mind doing what Ark asks! If there's only something I can do I want to do it! So please don't get mad at uncle Ark...

Emmy H: Yeah! I think so too..

Doug O: Halley...Emmy...

Halley H: Let's all work together and get out of here!

Doug O:

Ark and Ivy go through the boss door. A new builder CIMA appears

Falcken: You're not bad, you know that?

Ark J: Are you the one who built this place, CIMA scum?

Falcken: I prefer being called by my name, thank you...Which is Falcken, you ignorant lout. And yes, I did build it. I must tell you, I wasn't pleased to have such an old man to eat...

Ark J: Don't talk that way about Doug!

Falcken: Doug?...I think I've heard that name before...

Doug shows up

Doug O: So you're Falcken!

Falcken: Hmm? How do you know my name?

Doug O: I'll never forget it! Not even after 20 years...

Falcken: 20 years...Ah! Now I recall...There was that Plug that didn't work out...And it wasn't just the Plug, either! H? ha ha...!!

Doug O: I'm going to kill you!!...

Doug hits Falcken

Falcken: Did you really think to harm me? Impertinent...

Doug O: W-why...you...

Ark J: Doug! Get back!

Doug O: What!?

Ark J: I'll take care of it!

Doug O:

Ark J: There's no way I'm letting him get away!

Doug O: No way!

Ivy F: Doug, please let us do our job!

Doug O: I just get in the way, eh?...

Doug leaves

Ark J: Try a real fighter for a change!

Falcken: Stupid human!...

Falcken disappears, and Ark and Ivy slay Fallayga. After, Falcken reappears

Ark J: All right!

Falcken: Heh...Seems like I might have underestimated you.

Ark J: Don't move!

Falcken: I'll play with you later! Ta ta for now!

Falcken teleports away, and Doug shows up

Ark J: I'm sorry, Doug. I couldn't defeat Falcken...

Doug O: It's just a good thing you're safe...

Ark J: Doug...

Doug O: But I still won't forgive the Gate Guardians!

Ark J:

Doug O: I just hate seeing young people die, that's all. And you're younger than I am.....that's it.

Ark J: Thank...I think...

Doug O: Let's just go.

Ark J: Alright.

Everybody leaves back to the Blue Creek

---In-between dungeon talking---

Vanrose: Things seem to be getting even more dangerous.

Emmy H: If I never saw them again...I don't think I'd live!

Halley H: That surprised me!

Doug O: I never thought I'd see Falcken again!

Ark tries to leave, but Ivy stops him

Ivy F: Ark, did you ask Doug to upgrade your sword? Once we go into the dungeon, we can't turn back, so you should do it right now.

Outside, another train track drops down and another portal appears. Ark and Ivy go into the next dungeon

Cold Snow

Ark and company run into rolling snowballs

Ark J: What's this...?

Ivy F: Looks like a giant snowball will roll down and crush us.

Vanrose U: This is pretty serious!

Halley H: A giant snowball...Awesome!

Emmy H: Can we make a snowman?

Doug O: If that hit us, we'd be flattened!

Ark J: A dangerous trap indeed...

Vanrose U: How do you intend to get us past this one, Ark?

Ark J: We'll have to time it and then run.

Vanrose U: I knew I shouldn't follow you. I'm sure there's a safer way!

Ark J: Frankly, I doubt it...CIMA's whole purpose is to absorb our life energy when we're in danger.

Vanrose U: I knew I shouldn't follow you. I'm going to look for a safe path. This one is too dangerous!

Ark J: But it's too dangerous by yourself!

Vanrose leaves

Ark J: Ivy, you take the lead here. I'm going after him!

Ivy F: Got it.

Ark finds Vanrose

Ark: Vanrose!

Vanrose U: I found Eberle! But how do we get over there?

Focus on Eberle

Ark J: Eberle!

Eberle H: Please help me!

Vanrose U: Quick! We have to do something!

Ark J: I'll do it!

Vanrose U: Do what?

Ark J: I don't know! Something! You have to follow me though!

Vanrose U: ...OK, if it helps Eberle.

Ark rescues Eberle

Ark J: How were you, Eberle?

Eberle H: I'm fine.

Ark J: It's dangerous here. Let's move!

Ark and Eberle get back onto solid ground

Ark J: OK. We're safe for the moment now, I think.

Eberle H: Thank you so much! I thought I was finished!

Ark J: Thank you, Vanrose.

Vanrose U: ...Me? I didn't do anything.

Ark J: We made it in time because you made us hurry! If we had kept our slow pace, we would have arrived too late!

Vanrose U:

Eberle H: Have you saved others as well?

Ark J: Yes.

Eberle H: How about Emmy and Halley?!

Ark J: They're both fine.

Eberle H: Thank goodness!

Ark J: You'll see them soon. Ivy should come any minute.

Vanrose U: How do you know?

Ark J: Training. You can't become a Gate Guardian if you can't act on your own.

Vanrose U: Training, huh?

Scene switches back to Ivy and company

Ivy F: Well, let's get moving.

Halley H: But, Ark isn't back yet!...

Ivy F: We can't wait around here forever. Everyone follow my orders now, OK?

Halley H: OK!

Emmy H: I'll follow you, Ivy!

Doug O: Guess it's useless to stay here...

Halley H: I wonder if Ark's alright...

Ivy F: I'm sure he is, Halley...I can't imagine him dying and leaving us to fend for ourselves!

Doug O:

Ivy F: Let's go then!

Ivy and company meet up with Ark and company

Eberle H: Halley! Emmy!

Emmy H: Mommy!

Halley H: Mom!

Eberle H: Oh, I'm so glad you're both safe!

Emmy H: Mommy...I was scared!

Eberle H: Everything's OK now! Mommy is here with you.

Halley H: Mom, I...

Eberle H: I'm proud of you son!

Ark J: It took you long enough.

Ivy F: It'd take you that long too if you had to lead everybody!

Ark J: Excuses, excuses!

Ivy F: You're one to talk!

Ark J: You're so childish!

Ivy F: No, you are!

Ark J: You know...we should probably stop this and go on.

Ivy F: Right. No time to argue!

Eberle H: Hey, Ark. If you get status effects like poison or paralysis, come close to me! It may take some time, but I can cure you.

Ark J: Really!? Cool!

Eberle H: My husband can cure you faster, though. Let's go.

Ivy F: Hey, Ark. Now that we have more people, I'll tell you something important about "parties". We've rescued Eberle, so now we have 5 people. From now on, you need to pay your attention to "parties" to lead everyone. One party consists of 4 people. Right now you have Part 1 with Halley, Vanrose, Doug and Emmy. And Eberle is in Party 2 by herself. You can only order one party to move to a point. So if you want Eberle to move, you need to change parties. You can change parties with the L Button. Now you just have to select "2" icon on the left. If someone's face is displayed instead of a party number, you can't change parties. Faces are displayed when that party is in action. You need all the members of the party to be at one place. You know how to bring them together, right? Point with the center icon. I'll show you how to change members of parties. You don't want Eberle to act alone, right? I think she will feel safer with Vanrose or Doug. You need to get to certain places to change members. You want to do it in rooms with stairs. It's safe because there is no CIMA around.

Pan on stairs

Ivy F: Rooms like this...Or like this. Stairs might be something else depending on dungeons, you know that, right? Bring parties together in this room to change members. Oh, I almost forgot. There is one thing...When you use the center icon to gather people, if you push the A Button, only the members of a chosen party will come together. If you push the R Button, all parties will get together. Remember that because it's pretty useful. Got it? Let's go Ark.

Ark J: Ah...OK!

Ark and Ivy head through the boss door, and Elvira appears

Elvira: I can't believe you made it this far! And I spent all that time devising those traps!...

Ark J: Sorry to disappoint you!

Elvira: Not at all!

Ark J: Why is that?

Elvira: It will be so much more satisfying watching you die in front of me...

Ark J: You just try it!

Elvira: You won't even be a challenge for Elvira...!!

Elvira disappears, and Focjabe appears. Ark and Ivy slay Focjabe, and Elvira reappears

Ark J: Phew...we did it.

Elvira: I didn't think this could happen!

Ark J: Seems like you're the one we get to watch die!...

Elvira: Now that's funny! Just wait a second!

Ark J: Not a chance! Prepare to die, CIMA scum!

Genox appears

Genox: Ha ha, seems like you're having a bad day, Elvira!

Elvira: Genox! Well, he's stronger than I expected.

Genox: But you did lose, right?!

Elvira: Well...you've lost twice to him!

Genox: So have you! And I won't lose next time!

Elvira: Neither will I?

Genox: In that case...next time determines the winner!

Elvira: Right, next time!

Genox and Elvira run away

Ark J:

Ivy F:

Ark J: Do you have any idea what they mean?

Ivy F: Not at all! Who knew some CIMA were so strange!

Halley runs up

Halley: You did it, uncle Ark!...

Ark J: Well...

Eberle runs up

Eberle H: Now I know what Jester meant when he said you had talent!

Ark J: Really?...That's a compliment I'll never forget.

Eberle H: Thank you so much for helping us through this...

Ark J: Well, I'll do my best.

Emmy shows up

Emmy H: Ark, why are you talking different than usual?

Ark J: Really?

Emmy H: Uh-huh.

Ark J: Am I really that transparent?

Ivy F: You mean you hadn't noticed?

Ark J: No...

Ivy F: A Gate Guardian needs to be a little bit more sophisticated.

Ark J: If that'll help me lick CIMA, I'll get however sophisticated you want!

Ivy F: That's exactly what I mean!

Ark J: Hmm?

Halley H: Ha ha ha!!...

Ark J: Halley, don't laugh at me!

Halley H: But you're so funny...!

Emmy H: Ha ha ha...

Eberle H: Hee hee hee...

Ark J: Darn it!...Heh heh heh...

Doug and Vanrose show up

Doug O: Now's not the time for laughing!

Ark J: !?

Doug O: There are still people left to save, right!? How can you laugh at a time like this?

Ark J: ...Sorry.

Vanrose U: After all, we're not out of this yet, are we?

Ark J: You're right...

Doug O: There are still many battles left to fight, right?

Ark J: Right...

Doug O: Just not serious enough, are you...

Everybody leaves back to the Blue Creek

---In-between dungeon talking---

Vanrose U: If Eberle were here, it would be easier to make potions...

Halley H: I'm so glad mom was safe! Yeah!

Emmy H: I'm so happy mommy's here again!

Doug O: Why do you think CIMA is separating each one of us?

Ark J: ...I have no idea.

Doug O: I wonder if it's connected to their master plan...?

Ark J: It's too bad we know so little about CIMA.

Doug O: You aren't much good.

Eberle H: I'm just glad that Halley and Emmy are safe!

Outside, another train track drops down and another portal appears. Ark and Ivy go into the next dungeon

Strange World

Ark and company discover Shelley

Vanrose U: Sh-Shelley!

Shelley Y: Vanrose! Everyone!

Vanrose U: Don't move! I'll save you!

Ark and Ivy rescue Shelley

Ark J: Shelley, were you safe?...

Shelley Y: Yes, I'm fine.

Ark J: Thank goodness! Let's go then.

Shelley Y: If you say so.

Everyone makes it to the exit

Vanrose U: You're not hurt, are you? Are you sure?!

Shelley Y: I'm fine, truly.

Vanrose U: Thank goodness.

Shelley Y: I see everyone else is alright, too...

Halley H: It's all thanks to uncle Ark! He fought to protect us all!

Emmy H: Ivy fought, too! She's invincible!

Shelley Y: You seem to have instilled some trust, Gate Guardians!

Ark J: It's because we all work together!

Shelley Y: And humble, as well!...

Doug O: No! He is still responsible for exposing us to danger! It might have been luck up until now.

Vanrose U: I agree. I still don't trust Ark to make decisions.

Ark J: I know I'm still inexperienced...But I swear to protect you all!

Vanrose U: That's easy to say!...

Shelly Y: Vanrose, stop it!

Vanrose U:

Shelly Y: Why try to create discord between friends...?

Vanrose U: He's not my friend...yet.

Shelly Y: Vanrose...!

Vanrose U:

Shelly Y: We might as well go on. No point arguing further...

Ark J: Indeed! Let's go.

Ark and company wander into a branched path

Vanrose U: The path branches.

Ark J: It sure does...

Vanrose U: It seems there are fewer CIMA to the right.

Ark J: Yes, but it smells like a trap.

Vanrose U: Which do you intend to take?

Ark J: ...The left.

?Vanrose U: ...I'm going right.

Ark J: Vanrose!

Vanrose U: Any fool can see the right looks safer from here!

Doug O: I agree with Vanrose.

Ark J: It's too dangerous to split up.

Vanrose U: I still trust myself more than you. So we split, I guess. Who's coming with me?

Doug O: I'll go with Vanrose.

Vanrose U: ...Thanks. Shelley...what about you?

Shelley Y: Ark, Ivy...I think you'll be OK even if you're attacked...So, I'm going with Vanrose to protect him.

Ark J: If you wish.

Vanrose U: Shelley...

Shelley Y: Vanrose, you've always been so stubborn!

Vanrose U: Why not? I believe myself more than anybody else.

Shelley Y: Well, let's just hope we survive this one...

Vanrose: Alright. Let's go!

Vanrose and company reach the lower floor

Vanrose U: Ha! I knew this would be the better route!

Shelley Y: Yes, there don't seem to be many CIMA...

Scene switches back to Ark and company

Ark J: Well, we're off!

Ark and company reach the lower floor

Ark J: Ugh...! That sure was hard. I wonder how Vanrose fared.

Scene switches back to Vanrose and company

Vanrose U: Alright, let's go!

Vanrose and company will make it to the next floor. A column will pop up, preventing them from going back up

Vanrose U: A trap! Looks like we have to push on...There's a switch for the bridge. We have to activate it.

Doug O: It's dangerous!

Shelley Y: I agree. Let's wait here for Ark.

Vanrose U: I tell you we have to activate that switch!

Doug O: I see what you mean, but...

Vanrose U: I'll go alone. When the bridge moves, run for it.

Shelley Y: Not a chance! Stop being so stubborn! Sometimes discretion is a part of valor, too, you know.

Vanrose U:

Shelley Y: I couldn't forgive myself if anything happened to you!

Vanrose U: But it's only a matter of time until CIMA comes! I'll move the bridge! You two go when you can!

Vanrose activates the bridge, and Shelley and Doug go past it

Shelley Y: Vanrose!

Vanrose U: Go, Shelley! Find the others...

Scene switches back to Ark and company

Ark J: I sure hope Vanrose is OK. Let's hurry.

Ark and company meet up with Vanrose and company

Ark J: Shelley! Doug!

Shelley Y: Ark! We have to go help Vanrose!

Vanrose U: Don't mind me! Take care of Doug and Shelley!

Ark J: Don't worry! I'll protect everyone!

Ark and Ivy rescue Vanrose

Ark J: Are you OK, Vanrose?

Vanrose U: I'm sorry...You were right all along...

Ark J: I don't care about that! Are you hurt?

Vanrose U: I got lucky, I guess...

Ark J: Thankfully!

Vanrose U: ...Ark...

Ark J: What?

Vanrose U: Thanks for helping me.

Ark J: Can you walk?

Vanrose U: Yes, I think so.

Ark J: Let's go, then...

Vanrose U: Alright.

Everyone makes it to the room's exit

Vanrose U: I will go by myself from here.

Ark and Ivy head through the boss door. A new builder CIMA appears

Sawma: My name is Sawma. And yours?

Ark J: It's Ark J.

Sawma: Remember that name when you die, please.

Ark J: It won't be easy for you.

Sawma: Let's see what you can do, then!

Sawma disappears, and Belton appears. Ark and Ivy slay Belton, and Sawma will reappear

Ark J: Alright!

Sawma: ...I see.

Ark J: How's that?!

Sawma: Very interesting. Stronger than I had anticipated. Maybe there is hope for the Plug after all...

Ark J: What are you talking about?!

Sawma: Until we meet again...!

Sawma disappears

Ark J: Darn! Why are they all so quick to run away...?

Ivy F: Well, they built this world, so I guess they can do whatever they like in it...

Ark J: Not forever!

Ivy F: Right!

Everyone else shows up

Halley H: You did it, Ark...

Ark J: Well...

Shelley Y: You're both pretty good!

Ark J: The whole point to being a Gate Guardian is to protect everyone!

Shelley Y: "Protect everyone," eh?

Ark J: That's right.

Shelley: Quite honorable, Ark.

Ark J: Well...gosh...you know...

Emmy H: Why are you blushing, Ark??

Ark J: I'm just not used to being complimented...

Ivy F: That's natural. Why would you be?

Ark J: Thanks a lot, Ivy.

Ivy F: I just call it like I see it...

Ark J: Someday I'm going to...

Ivy F: You don't have to get so defensive...

Ark J: I'm not being defensive...!

Ivy F: Can we go now?

Ark J: OK...

Everybody leaves back to the Blue Creek

---In-between dungeon talking---

Vanrose U: I'm confident in my fighting ability and experience. But now I know how hard it is to fight to protect.

Shelley Y: Please understand Vanrose. He is how he is...

Ark J: I know.

Halley H: Shelley is so great!

Emmy H: I was so worried when we split off from Vanrose and the others.

Eberle H: Why does CIMA have to exist in this world?

Ark J: No one knows the answer to that.

Doug O: I wonder what Sawma meant by "Plug"...?

Ark J: I've never heard of it...sorry.

Doug O: Falcken also mentioned it. What could it be?

Ark tries to leave, but is stopped by Ivy

Ivy F: Ark, did you ask Doug to upgrade your sword? Once we go into the dungeon, we can't turn back, so you should do it right now.

Outside, another train track drops down and another portal appears. Ark and Ivy go into the next dungeon

Sky Garden

Ark and company discover Yurald

Ark J: Priest!

Yurald D: Ark!

Ark J: Don't move. I'm coming!

Ark and Ivy rescue Yurald

Ark J: You are safe, Priest Yurald.

Yurald D: Yes. Thank goodness.

Ark J: Good. Let's go.

Everyone makes it to the exit

Yurald D: I can go on my own from here.

The party gets surrounded by CIMA from all four sides

Ark J: CIMA!

Ivy F: We're surrounded!

The CIMA teleport away along with Halley, Shelley, and Yurald

Ark J: What-?!

Vanrose U: Sh-Shelley!...

Ark J: I can't believe this!...

Vanrose U: Where did Shelley go?!

Ark J: I...I don't know...

Vanrose U: You don't know!? Some Gate Guardian you are!!

Ark J: ...I'm sorry.

Eberle H: Halley's gone too!

Emmy H: Halley! Oh no...! I wanna go home!

Ivy F: The priest is gone too! We have to find them, Ark!

Ark J: Let's go!

Scene switches to Shelley, Yurald, and Halley

Yurald D: Wh-what happened to us...?

Halley H: Where is everybody?

Shelley Y: It seems we've been abducted again by CIMA!

Halley H: What can we do?!

Shelley Y: Fight, I guess, if that's the only way to live.

Halley H: I'm ready!

Shelley Y: Just leave it to me, Halley!

Halley H: OK.

Yurald D: I can't fight at all...I'm sorry.

Shelley Y: That's alright. I feel better just with you here. Try praying for us
to get out of here!

Yurald D: I'll do my best.

Shelley Y: Alright, then, let's go!

Everybody reaches the exit

Shelley Y: Well, that was a close one!

Halley H: I thought we were...

Shelley Y: You did a great job, too, Halley!

Halley H: Really!?! Thanks! You know what I noticed?

Shelley Y: What?

Halley H: CIMA don't seem to come as close as they usually do.

Shelley Y: They were sure coming close to me!

Halley H: They were approaching you...But not me or the priest.

Yurald D: Come to think of it...I think you're right!

Shelley Y: I wonder if that's the priest's power!

Yurald D: My...

Shelley Y: Maybe your holy power deflects them!

Yurald D: I don't think I am so holy as that! But, it might be the powers that be are looking after us.

Shelley Y: Let's hope so!

Shelley and company come across an inaccessible bridge

Shelley Y: The switch is on the other side! We can't go any more.

Halley H: Ark will come soon, right?

Shelley Y: Right! Along with Ivy and Vanrose!

Halley H: That's right!

Scene cues back onto Ark and company

Vanrose U: Nothing had better happen to Shelley and the others!...

Ark J: We'll find them soon...

Ark and company wander across? Shelley and company

Vanrose U: Shelley!...Shelley! You're safe! Thank heavens...!

Shelley Y: Vanrose! Everyone! We're fine.

Vanrose U: Wait for us there. We're coming right away.

Ark and Ivy rescue Shelley and company

Ark: Shelley! Are you hurt!?!...

Shelley Y: I'm fine. So are Halley and the priest.

Ark J: Thank heavens...

Shelley Y: I'll leave the leadership up to you now, Ark.

Ark J: Great!

Everyone makes it to the exit

Vanrose U: Shelley, are you hurt?

Shelley Y: What are you so worried for? Of course I'm fine!

Vanrose U: Thank goodness! If something happened to you, I'd...

Shelley Y: Thanks for caring, Vanrose.

Vanrose U: I'm so glad!...

Eberle H: Halley, you're not hurt anywhere...?

Halley H: I'm great!

Emmy H: ...You weren't scared?

Halley H: Of course not! Shelley's very strong!

Yurald D: I see you and the others are safe as well, Ark.

Ark J: Yes.

Yurald D: Heaven be praised!

Ark J: Indeed. Let's go!

Ark and Ivy head through the boss door. Falcken appears

Falcken: So you all made it here alive, eh? What was the use of splitting off
the weak ones?

Doug appears

Doug O: Picking on women and children is dirty, Falcken!

Falcken: And what are you going to do about it, human?

Doug O: I'll kill you!

Falcken: Ha ha ha...You have quite a sense of humor! Do you honestly think you
could defeat me?!

Doug O: I could try!

Falcken: Ha! You wouldn't even be a challenge for me!

Doug O: ...Grrr...

Ark J: Try me, then! I think you'll find me a better challenge!

Falcken: Why not? I could use a diversion!

Ark J: Stay low, Doug.

Doug O: ...OK.

Doug leaves

Falcken: My most powerful warrior! Prepare to perish! Go, Farlay!

Falcken disappears, and Ark and Ivy slay Farlay. After, Falcken reappears

Ark J: We did it! You can't do any better than that? Now it's your turn,
Falcken!

Falcken: I can't believe Farlay's got defeated. Seems like I underestimated you!

Ark J: Get ready to die, Falcken!

Falcken: Terribly sorry, but I will have to face you later!

Falcken disappears

Ark J: Wait...! Darn!

Everyone else appears

Ark J: I'm sorry I let it get away, Doug.

Doug O: Just as long as you're safe...I don't care.

Ark J: Thank you.

Doug O: Shall we get going?

Ark J: OK.

Everybody leaves back to the Blue Creek

---In-between dungeon talking---

Vanrose U: I feel like CIMA's testing us or something.

Shelley Y: I feel so much safer near the priest.

Emmy H: We were with the priest, so CIMA didn't attack us!

Halley H: Having the priest here makes me comforted!

Eberle H: We can heal physical damage, but not wounds of the heart. I'm so glad
the priest is safe.

Doug O: I'll never forgive Falcken!

Yurald D: When I was alone no CIMA came close to me. Maybe there's something
about them that deters them...?

*Outside, another train track drops down and another portal appears. Ark and
Ivy go into the next dungeon*

Fire Dungeon

Upon entering the 2nd floor

Philis S: Ark!

Pan to Philis in far corner

Ark J: Philis!...

Philis S: Please help me!

Ark J: I'm coming right now!

Upon reaching Philis

Ark J: Are you alright?

Philis S: Thanks to you I am! This is all like a bad dream.

Ark J: Hang in there. You're safe now.

Philis S: Well, if you say so...

Ark J: Let's go. Stick with me.

Philis S: OK.

Positive trust for Ark, Philis joins Ark and Ivy

At end of this level, they all chat

Shelley Y: I'm so glad you were safe!

Philis S: I thought I was a gonner for sure! I was so happy when Ark saved me...!

Ivy F: Aren't you glad to have such a cute girl grateful?

Ark J: Now listen here...

Philis S: Truly...Thank you so much, Ark.

Ark J: I...was just doing my job, that's all.

Halley H? Ark's getting red!

Ark J: No I'm not...

Emmy H: You're all red like a balloon!

Ark J: You too, Emmy?...

Eberle H: Ha ha ha...Let's just be glad everyone's safe!

Vanrose U: Now that's the truth!

Doug O: I'm so glad, Philis...truly...

Philis S: ...Thank you, Doug.

Doug O: When I look at you...I...

Philis S: ...?

Doug O: I'm just glad you're safe...that's all.

Ivy F: Let's go, folks!

On a lower level, the ground begins to shake

Ark J: Wha...what!?

The group spreads out, suddenly a crack appears beneath Philis

Philis S: Eeeek!...

She plummets into the crack, out of sight

Ark J: Philis!

Doug O: Ph-Philis!...

Both Ark and Doug tumble into the crack, which then closes!

Halley H: The hole closed!

Vanrose U: What happened!?

Ivy F: I don't know...But I do know we can't follow!

Vanrose U: Unbelievable!

Scene switches to Philis, Doug and Ark falling and hitting ground

Ark J: Mmm...mmmm...

Ark slowly stands up

Ark J: Doug! Philis! Are you OK?!

Philis gets up

Philis S: Ark...Thank goodness! I'm fine.

Doug gets up

Doug O: I am too.

Ark J: Doug, why did you do something like that!?

Doug O: Hmm?...

Ark J: Diving into that pit was dangerous!

Doug O: I didn't think about that! All I could think about was Philis...

Philis S: Doug...

Doug O: You remind me so much of my Elizabeth...

Philis S: Who?

(*cue music*)

Doug O: If she were alive, she'd be just your age, you see...

Ark J: I know how you feel, but...

Doug O: You don't know anything!!...

Ark J: ??

Doug O: You have no way of knowing how I feel!

Ark J:

Doug O: I lost the daughter I loved because I believed you Gate Guardians!

Ark J:

Philis S: Doug, stop it! That wasn't Ark's fault.

Doug O: Well, not directly, anyway... But I still can't help how I feel!

Ark J: Doug, I know you may not believe me, but I will protect everybody!

Doug O:

Philis S: Ark...

Ark J: Just watch me!

Doug O:

Ark J: Alright, let's go.

They plow on ahead

Ark J: This room is full of CIMA!

View pans across several passages

Doug O: But we have to get to the switch in the back room!...

Ark J: ...You're right.

Doug O:

View pans back to the group

Ark J: I'm going. You look after Philis.

Doug O: Understood.

Philis S: Ark, you'll die if you face that many CIMA alone!

Ark J: Don't worry about me. I won't die.

Philis S: ...Why not?

Ark J: Because I won't be able to protect everybody if I do!

Philis S: That doesn't convince me...!

Ark J: Ha ha...I know. Just don't worry, OK...? But, I'm the only one who can get through there! So, I have to go...

Phili S: Ark...

Ark J: Protect her, Doug.

Doug O: With my life!

Ark slaughters a lot of CIMA, with support by Doug and Philis on the plates

They spread out to talk at the steps to the next floor

Philis S: Ark! Are you alright?!

Ark J: Do I look dead to you?

Philis S: Don't make fun! I was worried!

Ark J: ...Sorry.

Doug O: But you're OK?

Ark J: Yes.

Doug O: Really...

Philis gains trust in Ark, they regroup to head further into the dungeon

At the next floor, they see the gate to the boss room

Ark J: This room...

Doug O: It looks like a top CIMA's room to me.

Philis S: Ark...?

Ark J: I'll have to go...

Doug O: Alone?

Ark J: It's the only way to rejoin Ivy and the others. I have to get through this room!

Philis S: You'll die!

Ark J: No I won't. Remember last time?

Philis S: But this is different.

Doug O: Right. It's more important to find our friends.

Ark J: We got the key. Now this is the only way.

Philis S: But...

Ark J: Don't worry. I won't die, I promise!

Philis S: Ark!...

Ark J: Doug...Look after Philis.

Doug O: Of course. Don't die on me, Ark!

Ark J: Of course!

Ark heads toward the boss door, fade to black

Scene lightens to show Ivy's group still at the entrance

Vanrose U: The hole ha? shut. What are we going to do now?

Ivy F: Go forward. Hurry on!

Everybody gathers into groups to head out

Two floors down, they enter a platform adjacent, but not connected, to the boss arena, and can see Ark just entering

Ivy F: Ark!!

Cue happy music

Ark J: It seems that way doesn't go any further.

Ivy F: Do you intend to fight all by yourself?!

Ark J: Of course!

Ivy F: You'll die!

Ark J: Hmmm...seems like everybody's eager to see me dead...

pan back to Ark

Ark J: Don't worry, though! It won't happen!

Ark steps forward, lots of flashing, Genox appears

Genox: Sorry, but your life will end here!

Ark J: Genox! Not you again...How many times do I have to beat you?

Genox: Are you sure you wish to fight me one-on-one?

Ark J: I can handle you all by myself, yeah!

Genox: Well, you do have courage! In that case, you can die all by yourself!

Genox transforms into Fallayla, two dragon head-things

After slaughtering the beasts... cue happy music!

Ark J: OK!

Side platform connects to main arena, where Ivy and company are

Genox reappears

Genox: Oh no...! I can't believe it...!

Ark J: Come on! I can't believe that's all you got!

Genox: Next time I'll really finish you, human!

He scampers quickly away

Ark J: Some things never change...

Philis and Doug run in

Philis S: Ark! Are you OK?

Ark J: Sure...I'm fine.

Philis S: When I see you fight...I think my heart'll stop!

Ark J: Awwww...

Everybody else runs in from the side

Ivy F: Am I interrupting a private conversation...?

Ark J: What are you talking about? Is everyone OK?

Ivy F: Fine, naturally. After all, it's me! You all seem to be getting along rather well...

Ark J: Hey!...

Philis S: I don't know what to say...

Ivy F: Ha ha ha! Just joking...After all, I can't imagine any girl liking Ark here!...

Philis S: That's not true! I think he's quite handsome...

Ivy F: You're not serious, are you, Philis...?

Philis S: I...um...well...

Ark J: Ivy, stop teasing her!

Ivy F: Sorry...

Ark J: Well, we might as well get going!...

Philis S: OK.

They gather into groups, the treasure appears. Exit to the train.

Inter-scene train-talking

Philis S: Ark, please let me know if there's anything I can do to help you!
I'm good at finding things...did I mention that?

Yurald D: It's thanks to you that smiles are returning again!

Shelley Y: Vanrose also seems to think there's something strange about the way

CIMA is acting. There's got to be a reason why they don't just kill us straight off.

Vanrose U: I can't shake the feeling that there is a point to all of this...

Ark J: What do you mean?

Vanrose U: Why else build a dungeon and then put each of us in it?

Ark J: It's to get the life essence from us they live off.

Vanrose U: Is just that it? If so, why go to all the trouble of building dungeons?

Ark J: What other reason could there be...?

Vanrose U: ...I don't know. But I'm certain there is one.

Emmy H: I'm going to have Philis teach me how to cook.

Halley H: Now we have Philis here, too!

Eberle H: Now that we're finding everybody, the surface seems closer and closer.

Doug O: I'm sorry about losing control.
(can upgrade to level 3 now)

upon leaving the area with Doug, Ivy asks

Ivy F: Ark, did you ask Doug to upgrade your sword? Once we go into the dungeon, we can't turn back, so you should do it right now.

exit the train, another piece of track falls into place and a new dungeon appears

Weakling Forest

On the second floor, they run into Rick

Rick G: H-help...!

Pan to Rick in far corner

Ark J: Rick! I'll be right there! Hold on!

Cue agitated ?usic

Rick G: You'd better hurry up...or I won't be alive when you get here...!

Upon reaching Rick

Rick G: Ohh...Thank you!...

Cue happy music

Ark J: How are you?

Rick G: Fine...But there are still lots of CIMA crawling about!

Ark J: Yes, we can't let our guard down yet!

Rick G: You're right. I'll be hiding right behind you.

Ark J: Good idea. Let's go now.

Rick's gains trust in Ark, they head out

At the exit to the floor, they spread out

Rick G: Boy was that the scariest thing of my entire life!

Halley H: Rick's not very brave, is he?

Rick G: Hey!...But...um...Maybe you're right after all...But aren't you scared of CIMA, Halley?

Halley H: A little bit...but I don't run away!

Rick G: Well, maybe you're braver than I am...

Vanrose U: We're just glad you're safely with us, Rick.

Rick G: Vanrose! I see you're OK too.

Vanrose U: There's no way I'd die in a place like this!

Rick G: Maybe you're right. What about Diana?

Vanrose U: We haven't found her yet...

Rick G: Really?...I bet she's scared...

Vanrose U: I bet she's doing better than you!

Rick G: Thanks a lot!

Vanrose U: If you get married, I know who'll be in charge!...

Rick G: Well, you might be right about that...

Vanrose U: First we have to get out of here, though!

Rick G: You're right. I can't wait to, either!

Vanrose U: Indeed...

Ark J: You ready to go?

Rick G: Any time...

They gather back in groups

On the next floor, Rick freaks out

Rick G: This room is full of CIMA!! Can we pass through it?!

Ark J: Yes, and we will!

Rick G: I don't think I can! I don't want to die...

Ark J: You won't with Ivy and me to protect you!

Rick G: I just can't do it! It's way too scary! I don't want to die!

Ark J: Just trust me. I swear you won't die.

Rick G: But...I don't know...

Philis S: We're all scared, but we believe in Ark and Ivy. They've gotten us
this far, after all!

Rick G: But...I can't fight...

Ark J: Leave the fighting to us. All you have to do is head in the right
direction.

Rick G: But...but...I get so scared I can hardly walk!...

Yurald D: Rick, everyone feels fear. It's only human. What is evil is to know
no fear. If you have faith, you can surmount any obstacle!

Rick G: I think I see what you mean...

Yurald D: Wonderful! Can you walk with me now?

Rick G: Yes...

Ark J: Thank you. I feel better now.

They head out, and at the end of that floor...

Ark J: You did a good job, Rick! Not bad at all!

Rick G: ...Yeah...But I'm still scared...

Ark J: It's OK!

Rick G: Do you think so?

A red-gold CIMA sneaks out of the forest, cue agitated music!

Rick G: Wahhhhh!!!

Ark J: Shoot! They are still here!

Ark whips out his sword, Rick turns around...

Rick G: No!...I can't after all!...

Yurald D: Rick, don't give in to fear!

Philis S: Rick, believe in Ark!

Ivy F: Rick! It'll be alright!

Rick G: Oh, no...We're dying...Whaaaaa!

He runs off to the side and gets teleported, Philis, Yurald and Ivy join him

Ark cuts down the CIMA and turns around to see everybody gone

Ark J: It's a Teleport Trap! Dang!...

Vanrose and Ark rush to where the others vanish

Vanrose U: Nothing happens!

Ark J: I guess it was set to only transport four people.

Vanrose U: What do we do now?

Ark J: Well, at least Ivy is with them...

Vanrose U: But with Rick, she'll have her hands full.

Ark J: True, but all we can do now is go on.

Scene fades, move to new location where Rick, Ivy, Philis and Yurald teleport in.

Rick G: Wh-what happened!? Wh-where are we...?? I'm confused!!... Someone tell me what's going on!...

Ivy F: Rick! Calm down.

Rick G: Why...why are just we here all the sudden...?!

Philis S: Rick, just calm down!

Rick G: I don't understand any of this!...Are we dead...??

Yurald D: Rick! Get ahold of yourself!

Rick G: O-OK...

Agitated music fades

Yurald D: We are?definitely still alive.

Rick G: R-really...?

Yurald D: Definitely.

Rick G: Thank heavens!

Cue normal forest music

Ivy F: Remember that CIMA built this dungeon. There are many traps everywhere! So just listen to me and you'll survive...OK?

Rick G: OK. But...I'm scared! I always get that way. And then I mess things up... That's why Diana doesn't love me anymore...

Yurald D: That's not true. Everyone's scared, not just you. You just a little bit more...that's all! [sic]

Rick G: Really...?

Yurald D: If you keep your head up and walk proud...I'm sure Diana will notice!

Rick G: Do you really think so?...

Yurald D: Of course!

Rick G: Then I will be brave for Diana's sake!...

Ivy F: That's the spirit, Rick! Now let's go.

Rick G: Right!

They make it to the exit for the floor

Ivy F: Rick, it's all thanks to you we got the key!

Cue happy music

Rick G: All I did was activate the switch with the priest...You were much more impressive! She would just go into some scary places while protecting us...

Ivy F: Like Ark says: "Protect everybody" is our motto! That's the one thing you can believe him on! I want people to believe in me, too...!

Philis S:

Rick G: Ivy...You don't like Ark, do you...?

Ivy F: What!? Of course not...! I could never like such a fool!...Besides, he's too full of himself for his own good!

Rick G: Is that so? It must be very tough for you...

Ivy F: It's hard with a partner like that, let me tell you!

Philis S: Ivy, you definitely don't like Ark, do you...?

Ivy F: Well, maybe as a friend...But only as a friend!

Philis S: Thank goodness...

Ivy F: What?...

Philis S: Oh...nothing.

Ivy F: Well, let's go on.

They re-gather, head to the next floor where a post blocks their way

Ivy F: I guess that's it....

The rest come to look

Rick G: So what do we do?

Ivy F: We'll have to wait for Ark and the others, I guess.

Rick G: But...what if they are all dead or something...?

Ivy F: Then we'll never make it out of here...

Rick G: Don't...Don't say that!

Ivy F: Ark will surely come. He's young and reckless, but he always makes good on his vow to protect us.

Scene fades and focuses on Ark's group

Ark J: Ahhh...ah-choo!

Halley H: What you caught a cold, Ark?

Ark J: They say that you sneeze when someone is talking about you.

Halley H: I wonder who it is...?

Ark J: Probably Ivy. She can't stop making fun of me!

Halley H: Well, let's go find her!

Ark J: Yes, let's go!

They gather into groups and head out

A couple floors later, they find Ivy and company

Ark J: Ivy! Are you safe!?

Cue happy music

Ivy F: We're OK here. How about you?

Ark J: Us too.

Ivy F: Good. Shall we go, then...?

Ark J: OK!

Everybody gathers into groups, Ark and Ivy enter boss room

After a bunch of major flashes, Sawma appears

Sawma: Last time didn't work out, but this time I'm certain...

Ark J: I wouldn't be so sure of yourself!

Sawma: This time I'll show you my true power!!

He vanishes and a large, gray flower with teeth appears, Keckcraw!

After the flower dies, cue victory music!

Ark J: Yes!

Sawma reappears

Sawma: How...how did he get so strong...?

Ark J: Not so cocky now, are you!?

Sawma: Things must be coming to a head...I can't wait!

Sawma teleports away

Ark J: Darn!...Can't believe I let him get away again!

Ivy F: But you seem to be getting closer each time!

Ark J: Ha! I bet they're pretty scared of me by now!

Ivy F: I doubt it, but it's cute of you to think so...

Ark J: Why you...Come to think of it, were you talking about me a while ago?

Ivy F: No...why?

Ark J: I sneezed, which means someone was saying something not nice about me!

Ivy F: This time, you happen to be right.

Ark J: So you admit it!

Ivy F: I wasn't saying anything bad...just true.

Ark J: I knew I couldn't trust yo?...!

Ivy F: You can trust me to tell the truth!

Ark J: What truth!?

Ivy F: None of your business!

everybody else comes in

Yurald D: Will you two cease this?

Ark J: I...uh...

Ivy F: We're sorry.

Yurald D: You're supposed to be happy everybody is safe...Not fighting like siblings!

Ark J: You're right. I'm sorry.

Ivy F: Me too...

Yurald D: Just as long as you understand...

Shelley Y: I think they're so cute when they bicker like that.

Vanrose U: Really? Just makes me fear for our lives even more...

Shelley Y: Don't they remind you of your younger days?

Vanrose U: Are you kidding?

Shelley Y: Of course not!

Vanrose U: I don't believe it...

Ark J: We'll, let's get going...! [sic]

They gather into groups, treasure appears, they head back to train

*** Inter-dungeon train talking ***

Rick G: I've got to be braver so I can help Diana!

Philis S: Ark...About Ivy...

Ark J: What?

Philis S: Um...Oh, nothing. Never mind.

Yurald D: Ivy is quite a warrior, too! She has a very strong will, I sense.

Vanrose U: Sounds like Sawma wants to fight himself next time.

Ark J: I know.

Vanrose U: Sounds like they are running out of options.

Ark J: I think we're doing pretty well!

Vanrose U: Yes, you're right.

Shelley Y: It seems like CIMA's pressed up against the wall now, too!

Emmy H: Rick is funny. I like him.

Halley H: I hope Rick does his magic again soon.

Eberle H: I'm worried about my husband!

Doug O: I feel like we're making progress toward the surface.

*Ark and Ivy exit the train, a new piece of track appears, as well as a new
dungeon*

Air Garden

On the second floor

Ivy F: Ark, someone's over there!

Pan to Diana, she's alone with a red-gold CIMA, cue agitated music!

Diana I: It's dangerous! Don't come!

Rick G: Hey, that's Diana!! Diana...!!

Pan back to Ark and co, Rick and Vanrose rush forward

Diana I: Rick! Vanrose! Everybody!

Rick G: Darn! There're CIMA over there! Diana, I'm coming now! Don't move!

Diana I: Stop! Rick! It's a trap!

Rick G: I don't care! I'm coming to save you anyway!

Rick rushes out

Vanrose U: Wait! Stop!

Vanrose and Rick both rush to Diana's location, a column pops up to block them in

Rick G: Uh-oh! A trap!

Diana I: That's what I said! You idiot!

The floor beneath the three opens up

Rick G: Ahhhhh!!...

They fall to the floor below and land with a thud

Rick G: Hmmm...

Rick and Vanrose get up, music fades

Rick G: Diana! Are you OK! I can't believe those CIMA!...

Diana hops up, cue happy music

Diana I: This is all your fault, you know!

Rick G: I was just thinking about you, that's all...

Diana I: Why don't you just listen to me more!?

Rick G:

Diana I: I'm just glad that Vanrose fell down with us!...

Vanrose moves over to Diana

Vanrose U: Are you hurt, Diana?

Diana I: I'm fine. And you, Vanrose?

Vanrose U: I'm not hurt.

Diana I: Thank goodness! You're the only protection I have.

Rick G: What about me...?

Diana I: You just try to stay out of Vanrose's way!

Rick G: If you say so...

Diana I: Why did I ever get engaged to that guy...? Maybe I should switch to Vanrose now...How about it?

Vanrose U: Rick's a good man. I think he's the only man who can make you happy.

Diana I: I wonder...But you seem strange friends of him.

Vanrose U: Really? Well, I don't want to talk about it. We have to make some progress now. Follow me.

Diana I: Of course!

Rick G: Alright...

They gather and head out

At the end of the floor, cue happy music

Diana I: I'm not as worried as I was before.

Vanrose U: That's good.

Diana I: Because you're such a strong leader, Vanrose. I don't have to fear CIMA with you by my side! Thank y?u, Vanrose.

Rick G: What about me, Diana?...

Diana I: What good have you been...?

Rick G: I've been trying, haven't I?!...

Diana I: If you were a man, you'd do less talking and more acting!

Rick G: ...Fine!

They gather into a group and head on

On the next floor, Vanrose surveys the situation...

Vanrose U: The CIMA nest and that switch...

Rick and Diana come over to see what's up

Rick G: What a dangerous switch!...

Vanrose U: We've can't afford to mess this one up... [sic]

Diana I: Should we wait for Ark and the others...?

Vanrose U: That's an idea...

Rick G:

Scene fades out and heads back to Ark and company

Ark J: We've got to find them!

Ivy F: Right.

They go down a couple of levels, then see the missing people

Ark J: Vanrose! Rick! Diana!

Pan to Vanrose, Rick and Diana... cue happy music!

Vanrose U: We're OK - How about you?

Ark J: We're OK too.

Vanrose U: Judging by length...I'd say that switch is part of it, too.

Pan to show bridge missing a gap, then a pressure plate nearby

Ark J: It looks like it...

Vanrose U: We'll have to do it with just the right timing! I'll get this side.

Ark J: Understood!

Pan back to Vanrose, Rick and Diana

Rick G: Vanrose...I'll take this switch.

Vanrose U: It's dangerous. The CIMA nest is close.

Rick G: You guard Diana. Please...

Diana I: Rick...

Rick G: I'm counting on you, Vanrose.

Rick walks onto plate

Rick G: Oh...it's too scary after all!

Rick comes scampering back

Diana I:

Vanrose U: Rick, leave this to me. Tell us which point we need to go!

Ark J: OK.

Ark and Ivy head out, Ark eventually gets to a switch

Ark J: If we push this switch, the bridge will be stable!

At the end of the floor

Rick G: Vanrose...I...I...

Vanrose U: Anyone would be scared of CIMA! Running away was the right decision!

Rick G:

Cue sad, thoughtful music

Diana I: Pathetic!

Rick G: Diana...

Diana I: And you call yourself a man!...

Rick G:

Diana I: I'm through with you! Here...take back your ring!...

Diana throws ring at Rick, it hits him and bounces to the ground

Rick G: Diana...

Diana I: Now that I know you're hardly a man...Can I marry you instead,
Vanrose?

Vanrose U: Not a chance!

Diana I: Or maybe Ark...

Ark J: Me?! I'm still too young!...

Diana I: It's so cute the way you blush...And a fighter, too!

Shelley Y: Stop teasing Ark, Diana!

Diana I: I'm just joking, Shelley...But maybe serious about Vanrose...

Shelley Y: Diana...!

Diana I: I'm done with Rick forever!

Rick G:

Ark J: You can talk about that later. For now, we move on.

Diana I: Whatever you say.

Cue normal music, they group up and head out

*Everybody enters the exit one by one, with Rick the last to go. Right before
he goes, he runs back and picks up the ring, then he joins everybody.*

The next level has the boss room

Inside the boss chamber, the lights flicker and Elvira appears

Elvira: You're proving tougher than I expected! Ha ha...

Ark J: Elvira! So was it you who built this place?...

Elvira: I'm so flattered you remembered me, Ark! Sorry I'll have to return the
favor by killing you...

Ark J: You can try!

Elvira: Your luck has run out this time, human!

Elvira vanishes and a fuscias, flying, armored creature appears, Zikjabel!

After vanquishing the beast... cue victory music!

Ark J: Alright!

Elvira reappears

Elvira: Definitely tougher than I expected... I don't think I like playing
with you any more! Bye!

Elvira scampers away

Ark J: Darn she's fast!...

Ivy F: Too true...

The passengers come into the room

Diana I: You're such an impressive fighter, Ark!...

Ark J: Not really...

Diana I: I think it'll be a good idea to marry you!

Ark J: Thanks, but I...really...

Diana I: What? Are you saying you don't like me?...

Ark J: No...it's not like that, but...um...

Diana I: ?hen we'll get married! It's decided!

Shelley Y: Diana, I can't believe you!...

Diana I: Ark knows I'm just kidding, right?

Ark J: Yeah...sure.

Ivy F: You were thinking about it though, weren't you!?

Ark J: Of course not!

Ivy F: Are you sure...?

Philis S: Ark's not that kind of person!

Ivy F: Why are you getting mad, Philis?...

Philis S: Well...no reason in particular...

Vanrose U: I'm just glad everyone was safe!

Doug O: You're right.

Ark J: Totally. OK, let's go. [sic]

Rick G:

Everybody gathers into groups, a treasure appears, they head back to train

Inter-dungeon train-talking stuff

Rick G: I'm going to try even harder! I promised Diana I'd do my best in the frontier.

Diana I: Ahh...I can't count on Rick, and Vanrose is stuck on Shelley... What should I do...?

Philis S: I think Diana really does love Rick. It's just that if she said so,

Rick would stop trying to please her so much! At least it seems so...

Yurald D: I'm so glad we're managing to find everybody.

Shelley Y: I understand how Diana feels, but...If only Rick would be just a little bit more brave!

Vanrose U: Why do you think CIMA swallowed up the whole train? Have you heard of them doing that before?

Ark J: Never.

Vanrose U: Maybe they don't want to let us get to the frontier?

Ark J: Could be...but why?

Vanrose U: Maybe there's something there?

Ark J: I've never heard of anything there before...

Vanrose U: Maybe only CIMA knows about it...

Ark J: That's possible, but we have no way of finding out...

Vanrose U: You're right.

Emmy H: I wonder where daddy is?

Halley H: I think Rick and Diana look good together!

Eberle H: I'm glad Diana's safe, but I wish she would calm down a little.

Doug O: The material we're collecting here is very high quality.

Upon exiting the train, a new piece falls from above, and a new dungeon appears

Lonely Factory

On the second floor...

Doug O: Ileyda...

Doug runs forward from the rest

Ark J: Doug...what's wrong?

Doug looks around

Doug O: I heard Ileyda's voice...

Ark J: Hmm? Ivy? Did you hear anything?

Ark looks back at Ivy

Ivy F: Nope.

Halley H: Me neither!

Emmy H: Or me!

Ark J: Doug, are you positive...?

Doug O: Absolutely. It came from this direction. You don't have to come with me, but I'm going!

Doug takes off

Ark J: Doug! Please, wait!

Doug vanishes into a teleport trap, and reappears elsewhere

Doug O: Wha...What is this place...?

He looks around

Doug O: What's this? Just another CIMA trick, I guess. I'm used to it by now. What matters is finding Ileyda! She has to be around here...

Upon entering the next floor...

Doug O: Ileyda!

Pan over to the next platform, cue happy music

Ileyda O: Doug!

Doug O: Are you alright? Are you hurt?

Ileyda O: No, I'm fine.

Doug O: Wait there! I'm coming!

Ileyda: Don't put yourself in danger for me!

Doug O: I've got to get to you! That's all that matters...!

Ileyda O: OK...

Doug smashes his way to Ileyda

Doug O: Ah! Ileyda! I'm so glad...!

Ileyda O: It really is you, isn't it...?!

Doug O: Yes, it's me!!

Ileyda O: I thought I was finished...

Doug O: If I lost you, I wouldn't want to go on...

Ileyda O: Oh Doug...

Falcken appears, Doug gets in front of Ileyda

Falcken: What a touching reunion!...

Doug O: Falcken! I should have known you'd be behind this!

Falcken: You should thank me for allowing you to die together.

Doug O: There's no way I'm going to let you harm her!

Falcken: Ha ha! That's the spirit!

Doug runs up to Falcken

Doug O: ...Ileyda...

Ileyda O: What?...

Doug O: While I'm fighting...you escape.

Ileyda O: No!

Doug O: Both of us don?t need to die.

Ileyda O: I won't leave you.

Doug O: What?!

Ileyda O: Remember what you just said? Well...I couldn't live without you,
either.

Doug O: Ileyda...Please...

Ileyda O: Absolutely not!

Pan onto Falcken

Falcken: Will you two stop talking and fight already?! Don't worry, killing you
right away would take all the fun out of it!

Scene darkens and returns to Ark and Ivy

Ivy F: Doug'll be lost all by himself! Hurry, Ark!

Ark J: OK!

A couple floors down, the party arrives in time to see Falcken strike Doug

Ileyda O: Doug...!!

She rushes up to Doug

Doug O: Il...Ileyda...

Ileyda O: Hold on!!... You have to hold on...!

Falcken: Isn't he dead yet? Not it's your turn! [sic]

Pan back to Ark

Ark J: Falcken!

Pan to Falcken

Falcken: I do so hate disturbances...Guess I'll have to put the fun off until later...Bye!

Falcken teleports away

Ileyda O: Ark! You have to help Doug!...

Ark J: We'll be right there!

Eberle H: Ark! You have to get me over to Doug!

Ark J: OK!

Pan back to Ark

Upon getting Eberle to Doug

Ileyda O: Eberle...please help my husband!

Eberle H: Don't worry! I'll save him.

Suddenly a column goes up blocking the room and a CIMA nest appears nearby

Ark J: What!?

Eberle H: We can't move Doug, Ark!

Ark J: Understood!

After slaughtering a bunch of CIMA...

Eberle H: Hmm...

Ileyda O: Will...will my husband be OK...?

Eberle H: He'll be fine. He should come around any time.

Ileyda O: Thank you so much! How can I ever repay you?

Eberle H: No need. I just did what was within my power.

Ileyda O: Thank you so much!!

Scene darkens, relights to show everybody gathered around Doug, happy music!

Doug O: Ugh...

Ileyda O: Doug!...

Doug gets up and looks around

Doug O: Ileyda! What happened...Where's Falcken?...

Ark J: Eberle saved you, dear! [sic? should be Ileyda?]

Doug O: Is that so? Thank you. Sorry to cause trouble...

Ark J: We're just glad the two of you are safe!

Doug O: ...Thank you.

Ark J: Let's go!

Doug O and Ileyda O gain trust in Ark

Everybody gathers up into groups and heads out

After more floors, Ark and Ivy enter the boss room

Falcken appears

Ark J: Falcken! I won't go easy on you this time!

Falcken: Ha ha ha... At least you are in high spirits. But, your life will be over right here.

Ark J: What?

Falcken: It's time to face me! Wha ha ha ha ha!!!

Falcken and Ark disappear, leaving Ivy behind

Ivy F: Ark!?

Switch scenes to a grid of railroad tracks, Ark and Falcken appear

Ark J: Huh? Ivy?

Ark looks around

Falcken: Are you scared all by yourself? Wha ha ha ha!

Ark J: Huh! I can take you easily by myself!

Falcken: Ha! High spirited as always?

Ark J: Shut up! What is this room?

Falcken: Ha ha ha...This is your final destination!

Ark J: What!?!...

Falcken: Now I will kill you myself! Prepare to meet your end!

Falcken splits himself into three trains, Falcken A, B, and C

After Ark derails Falcken...

Ark J: I...huff...puff...did it...!

Cue victory music

Falcken: I can't believe this anymore!

Ark J: Your games are over.

Falcken: No...I can't die here...I can't! Aaarrggh...!!!

*Balls of light stream from Falcken, he glows and compresses into a thin image

while loud explosions sound, until nothing's left!*

Ark J: Yes! Finally!

A portal back to the main room appears, and a treasure appears

After Ark enters the portal, he reappears amongst all the passengers

Ivy F: Ark!? What happened!? Are you OK!?

Ark J: Yeah, I'm fine! I beat Falcken!

Ivy F: Really?

Ark J: Of course!

Doug O: Did Falcken die?

Ark J: He did.

Doug O: Finally...At last Elizabeth can rest in peace...

Ileyda O: Thank goodness!

Doug O: Thanks indeed...

Doug approaches Ark

Doug O: Ark...

Ark J: What?

Doug O: ...Thank you...From the bottom of our hearts...

Ark J: Doug...

Doug O: N?w even I don't care if I die any more. My heart is at peace.

Ark J: Please...don't die Doug!

Doug O: Yes, I know.

Ark J: Thank god!

Doug O: I still don't believe in Gate Guardians...but I do believe in you now,
Ark.

Ark J: ...Thank you, Doug.

Ivy F: Well, we're off!

Ark J: OK!

Everyone gets in their groups and time to head out

Inter-dungeon train-talking

Ileyda O: I didn't think I'd live to see my husband again. Thank you so much!

Doug O: I'm sorry I've been so hard on you, Ark.

Ark J: Don't worry about it, Doug.

Doug O: Thanks.

[You can upgrade your weapons to the maximum now.]

Diana I: And Ark is so strong! He's a real man...!

Rick G: I think I'm even getting braver!

Philis S: Doug seems so happy.

Yurald D: May the spirit of Elizabeth be at rest...

Shelley Y: I hope we find everyone safe.

Vanrose U: I've been wondering about something...

Ark J: What?

Vanrose U: Why does it take different amount of Majesties to make the same thing, depending on the person who makes it?

Ark J: That's because the Majesties respond to life energy. So it all depends on the life energy of the person making the item.

Vanrose U: So, if there were someone with the right life energy, they could make something totally powerful, right?

Ark J: That's the way it works, but I've never heard of such a thing.

Vanrose U: Is that so...?

Emmy H: I have a feeling daddy's next!

Halley H: The surface seems to get closer and closer!

Eberle H: We don't have to worry about Ileyda any more.

Upon trying to leave the cabin...:

Ivy F: Ark, did you ask Doug to upgrade your sword? Once we go into the dungeon, we can't turn back, so you should do it right now.

Upon leaving the train, a new track piece slides into place and a new dungeon portal appears

Twilight World

Upon entering the third floor...

Emmy H: Daddy!

Pan across the room to Jean

Jean H: Emmy! Halley! Eberle!

Pan back to the others, Eberle, Halley and Emmy come forward

Halley H: Dad!

Eberle H: Jean! Are you alright?!

Jean H: I'm fine!! How about you three?

Eberle H: Us too!

Ark J: Jean! We're coming to get you now!

Ivy F: Look! The switch is on the other side!

Pan to a rickety bridge, cue agitated music

Ark J: That bridge is...

Pan back to Ark and co

Halley H: I'll go!

Emmy H: Me too!

Jean H: Halley...! And why isn't Emmy scared?

Ark J: Alright, go!

Once Halley and Emmy trigger the plate so Ark and Ivy can get to Jean...

Ark J: Jean, are you harmed?

Jean H: I'm fine. Thanks.

Ark J: Thank Halley and Emmy. Let's go now.

Jean H: OK.

They head out, once they get to the exit for the floor...

Eberle H: Jean!

Emmy H: Daddy!

Halley H: Dad!

Jean H: Emmy, Halley, Eberle!

The family hugs, awww

Emmy H: Daddy! Please don't ever go away again!

Halley H: I missed you, too, dad!

Eberle H: Jean...I'm so glad to be with you again...!

Jean H: Me too, dear. Now the whole family is together again!

Ivy turns to Ark

Ivy F: That's so nice to see...

Ark J: Yes, it is.

Ivy F: Halley and Emmy have been so helpful.

Ark J: Yes, they've been very brave!

The family turns to Ark and Ivy

Jean H: Thanks for protecting them for me, Ark.

Ark J: Of course!

Jean H: I will try to help what little I can...

Ark J: I'm sure it'll be enough.

Jean H: Thanks.

Ark J: OK, let's go!

The "H" family all gains trust in Ark, then everybody clusters into their groups to head out

Upon reaching the next floor, Diana notices the box in the corner

Diana I: Oh, isn't that a treasure box?

She walks toward it, Rick catches up with her

Rick G: Diana! Don't go walking off alone like that, please!

Diana looks at Rick

Diana I: Why no?? You worry too much!!

She heads toward the box and gets teleported away

Rick G: Di-Diana!...

Rick goes after her and vanishes, too

Ivy F: A trap for women...

Ark J: Stop admiring it and start searching!

Fade to a new location, Diana teleports in

Diana I: Huh...? What happened to my Treasure Chest?

Rick teleports in

Rick G: Diana! Are you OK?!

Diana I: I'm fine, of course. What happened...?

Rick G: I think that Chest was a CIMA trap.

Diana I: I can't believe they'd be so dirty!...

Rick G: The question is, what do we do now? We're separated from everybody else!

Diana I: We might as well move on. I'm counting on you!

Rick G: ...On me?!

Diana I: See anybody else here? You don't intend to ask me to go first, do you...?

Rick G: No...of course not!

Diana I: Then speak up! Vanrose would know what to do...

Rick G: Will you stop talking about Vanrose all the time!?!...If you like him so much, go marry the man!...

Diana I: Are you trying to run away again?

Rick G: What...what are you talking about?

Diana I: The same thing happened when you decided to come out to the frontier...You didn't succeed in the city, so you wanted to run away to the frontier. Now you're trying to run away from me...!

Rick G: Of...of course not!

Diana I: You mean that?

Rick G: Of course I do!

Diana I: Then show me! Enough words!

Rick G: I'll never run away again! I swear it!

Diana I: This is your last chance, Rick, OK...?

Rick G: Fine!

Rick leads Diana up a level, then they see a room with only a pressure plate

Rick G: I think we're in...

Diana I: ...a lot of trouble!

Rick G: I don't think I can protect you against this...!

Diana I: Yes, we should wait until the others find us.

Scene fades, returns to Ark, Ivy and company

Ark J: We've got to find those two soon!

Ivy F: You're right.

They head down a level, and there see Rick and Diana

Ark J: Rick! Diana! Are you alright?

Pan over to Rick and Diana, cue happy music

Diana I: We're fine! How 'bout you?

Ark J: We're fine, too!

Rick G: Ark! Listen to me!

Ark J: What?

Rick G: This switch is extraordinarily dangerous! So, just this once, please follow my directions...!

Ark J:

Rick G: Just until you cross the bridge. That's all I ask!

Ark J: ...I understand. I'll follow your directions...just get this bridge moving!

Rick G: Great! I don't think we can hold out for very much longer...

Ark J: Don't give up!

Rick G: You're right. Is Vanrose there?

Pan back to Ivy and Ark, Vanrose comes forward

Vanrose U: What do you need me for, Rick?

Rick G: If anything happens to me...look after Diana.

Diana I: Rick...

Vanrose U: Rick...I don't think...

Rick G: I'm counting on it, Vanrose!

Head back to Rick, he's in control!

When Ark gets across the bridge...

Ark J: Rick! We've crossed the bridge!

Cue happy music

Rick G: I-I did it...!!

Ark J: Great job, Rick!

Rick G: Back in your hands, Ark!

Ark J: Great!

Once at the exit to the floor...

Diana I: Rick...

Rick G: I didn't desert you, did I, Diana?...

Diana I: You fool!

Rick G: Huh...?

Diana I: What were you thinking, leaving me for Vanrose!?

Rick G: But I thought you liked him...

Diana I: You really are a fool! I couldn't live without you!

Rick G: Diana...!

Diana I: So don't you dare die before me! Got it!?!?

Rick G: Um...if you say so...

Shelley Y: At last she told him how she really feels!

Vanrose U: She didn't say it in a very nice way, but...

Rick G: I'm going to be brave from now on, Diana!

Diana I: Of course you are!

Rick G: Hey, Diana. This...

Rick holds out the ring...

Diana I: That's the ring I threw at...

Rick G: Will you accept it this time?

Diana I: ...All right.

Diana takes the ring from Rick. Ark steps forward

Ark J: Let's go, Rick and Diana!

Rick G: Alright!

Everybody gathers into their groups. The next floor has the boss room.

Sawma teleports in

Sawma: It's been nice knowing you, but...

Ark J: I'm not going anywhere soon!

Sawma: I'm going to send you straight to your maker!

Ark J:

Sawma: Shall we go to the battle field...?

Ark, Ivy and Sawma teleport away and reappear in another location

Sawma: I shall let you have a taste of my power!

Sawma transforms into a red, armor-plated ninja being

After that tough battle...

Ark J: Right on!

Sawma: You're pretty strong!...

Cue victory music!

Ark J: I've got many people supporting me!

Sawma: ...Huff...puff...Maybe...you're...right...! But that power will also be your undoing...!

Ark J: What...!?

Sawma: ...Ha ha ha! You never know what may happen when the Singularity opens! Mwahahaha...!!

Balls of light fly forth from Sawma, he glows, shrinks to a thin line and then vanishes with sounding explosions

Ark J: What could "Singularity" mean?

Ivy F: ...Never heard of it.

Ark J:

Ivy F: No use in thinking about it now. Let's go.

Ark J: I agree.

A portal and a treasure appears. Ivy and Ark take the portal back to the original boss room. Everybody rushes in when they appear

Halley H: You beat Sawma, Ark!?

Ark J: That's right!

Halley H: You are my hero!

Vanrose U: What is "Singularity" Sawma was talking about?

Ark J: No idea.

Vanrose U: You don't know...It doesn't sound too well...

Ark J: Yeah...

They gather into their groups, all head back to the train

Inter-dungeon train-talking

Ileyda O: We will live on now for our daughter, too.

Doug O: Singularity...I think I heard that word when Elizabeth died.

Diana I: I just have to get Rick to shape up, that's all!

Rick G: Diana said she couldn't live without me...! Can you believe that?

Philis S: Emmy seem so happy to be with her parents! [sic] I get happy just

looking at them!

Yurald D: We must not assume victory too early!

Shelley Y: I wonder what their purpose in going to all this trouble is?

Vanrose U: I keep wondering about the "Singularity" Sawma mentioned.

Ark J: I've never even heard the word before.

Vanrose U: ..."Singularity"...

Emmy H: I knew daddy would come back to me soon!

Halley H: My whole family is here now!

Eberle H: I'm so relieved my husband is safe!

Jean H: Just bring any injuries to me.

As Ark makes to leave the train, Jean appears

Jean H: Ark...Can I speak with you for a moment?

Ark J: Sure.

Jean H: I've examined everybody, and they're exhausted. I think we should get some sleep.

Ark J: I know what you mean. OK, let's rest.

Jean H: Thank you.

Scene fades, while still black, Jean speaks

Jean H: Halley, Emmy, Eberle, wake up. Let's go out onto the deck quietly.

Scene at inter-cabin space on train, Jean, Halley, Emmy and Eberle appear

Halley H: What's wrong, dad?

Emmy H: Everyone else is sleeping! Why can't we...?

Jean H: Shh!...Quiet!

Eberle H: What's wrong?

Jean H: Listen to me now. I know a way to save us.

Halley H: That's great!

Jean H: Yes, but...

Halley H: Let's wake the others and tell them about it!

Jean H: We can't.

Halley H: Why not?

Jean H: Only 4 can be saved. That means just us.

Eberle H: But...

Halley H: I don't want to leave them behind!

Emmy H: Daddy, no!

Jean H: Please understand me! I can't let CIMA get to you!

Halley H: But uncle Ark won't lose!

Jean H: I know he's strong...but he'll never win against Pike Nighttrap! After all, even Jester lost to him.

Eberle H: But to save ourselves and leave everybody...

Jean H: I know it sounds wrong...but it's better than all of us dying along with them! That way, we can tell others about what happened! If someone doesn't get back to the surface and warn them about this...

Eberle H:

Emmy H: But...I don't want to go...!

Jean H: I know, Emmy. But please believe in me!

Emmy H: OK.?.

Halley H: I believe in you, dad.

Eberle H: Me too, dear.

Jean H: Thank you, everyone! Let's go...

They all leave the train as the scene fades. Scene relights in same location with a little bit of cheery music. Ark walks in with Ivy

Ark J: Now that was a good nap!

Ivy F: You were sleeping so well. Don't you ever feel nervous?

Ark J: Look who's talking. You were snoring.

Ivy F: I never snore!

Vanrose runs into the room

Vanrose U: Hey!! Jean and the others are gone! Where'd they go?!

Cue agitated music

Ark J: What!?

Vanrose, Ark and Ivy run into another cabin and run into Shelley

Shelley Y: When I woke up, everyone was gone!

Ark J: What happened?

Ivy F: Were you attacked by CIMA?

Vanrose U: No, I was in the same car.

Ivy F: Then what...?

Ark J: Maybe they went to the dungeon?...

Vanrose U: Why would they do that?

Ark J: I don't know, but where else would they go!?

Vanrose U: What could have happened?...

Ark J:

Switch scenes to outside the train, Jean leads his family outside. A new piece of the track falls into place and then a new dungeon portal opens

Jean H: We're going now! Don't get separated!

They all step onto the transporter and vanish

Phantom Snow

Jean leads his family at first in this dungeon

On the third floor...

Jean H: Telmia!

Pan over to Telmia, standing on an icy bridge

Telmia S: Help me...!!

She staggers forward, cue agitated music, the family rushes to meet her

Telmia collapses in front of them

Eberle H: You're injured!

Jean H: I think it's too late...

Emmy H: Please do something daddy!

Halley H: I'm sure you can help, dad!

Jean H: No...I can't avail here...We can only save four of us! I want to save all of you instead! But...Dad...That's wrong!

Jean H: What do you mean, Halley?

Fade music, cue serious/sad music

Halley H: I can't believe you would ever give up on a sick person who needed you!... That's what you always used to say!

Jean H: What do you mean...?

Halley H: You said you would always look after your family after others who

needed you! I can't believe you would give up that in order to save us now!

Eberle H: Who...who are you?!

Jean steps back and in a sparkle of light, his form changes to Genox's

Genox: Aww...I didn't think you'd figure it out so fast!

Halley H: Genox!

Genox: Well, I found out what I needed to, anyway!

Genox vanishes

Halley H: He's gone!

Emmy H: Mommy, please help Telmia now!

Eberle H: OK!

Eberle rushes over and tries something

Emmy H: Well...

Eberle H: I did my best...but she's still in danger.

Halley H: If only dad were here now!

Telmia shifts slightly

Telmia S: Jean...on...the floor...beneath this...one...

Eberle H: Really!?

Telmia S: We were...captured...together...Jean...helped me...get away!...
But...he may not... have much more...time left...!

Halley H: We have to go find him!

Eberle H: Telmia, can you walk?

Telmia shifts a bit and stands up

Telmia S: I...I think so.

Eberle H: Trust us. We'll get you out of here! Halley, you stand in front, OK?
That's a good boy.

Halley H: Leave it to me!

Halley takes the lead and gets the group to the next floor

Halley H: Dad!

Emmy H: Daddy!

Eberle H: Jean!...

Cue happy music, pan to Jean over in corner

Jean H: Halley, Emmy, Eberle!

Halley H: We'll save you!

Emmy H: Halley! I bet that switch'll make the bridge move!

Pan to switch across rickety bridge

Halley H: Yeah...but look at that CIMA nest close by!

Emmy H: Oh no...

Pan to Telmia

Telmia S: Jean... You're OK... Thank goodness...

Telmia collapses

Jean H: Telmia! Oh, no! Somebody, help! Halley, Emmy! Can you two?move that switch?

Halley H: I think so!

Jean H: Then do it!

Halley H: Easy for him to say, but this is dangerous...

Emmy H: But, that's addy, isn't it?!

Halley H: Of course it is!

Emmy H: I'll go! You go to daddy!

Halley H: OK!

Emmy hits switch and Halley crosses bridge to Jean

Halley H: Dad!

Jean H: Halley! You did a great job!

Halley H: Thanks!

Cue happy music

Jean H: OK, let's go! I have to get to Telmia quickly!

Halley H: OK.

Getting Jean back to Telmia...

Jean H: I need Eberle. Can you also call Emmy here?

Halley H: Leave it to me!

Once they're all assembled, they gather around the collapsed Telmia

Jean H: Eberle, press here.

Eberle H: OK.

Jean H: Good! Now...there!

Eberle H: OK.

Jean H: OK...She should be fine for now.

Halley H: Will she live, dad?

Jean H: She will, son.

Halley H: That's great!

Emmy H: Yeah! Daddy can do anything!

Eberle H: I'm so proud of you...!

Jean H: It was your first aid that saved her, you know.

Eberle H: Well, I learned it from you.

Jean H: Eberle...

Halley H: I'm glad you're back, dad!

Emmy H: I missed you, daddy!

Jean H: And I'm proud of all of you!

Halley H: Thanks, dad!

Emmy H: I love you, daddy!

Jean H: Our family is together again...

Eberle H: What are you going to do now?

Jean H: Telmia needs to rest for awhile. We'll wait for Ark here.

Eberle H: OK.

Fade scene, switch back to train, cue agitated music

Ark J: Let's check the dungeon!

Talking to people

Vanrose U: We can only keep searching, I guess.

Shelley Y: What could it all mean?

Yurald D: Jean always makes such calm and cool decisions...

Philis S: I just hope that Halley is OK...

Rick G: Will someone please tell me what's going on?!

Diana I: Why are Jean and his family gone!?

Doug O: Why did Jean disappear...?

Ileyda O: I hope everyone is okay...

Exit train and head to Phantom Snow dungeon

They eventually catch up to where Jean and co are waiting

Ark J: Jean! Halley! Emmy! Eberle!

Halley H: Ark!

Cue happy music

Philis S: Mom!

Everybody spreads out, with Philis near her mom

Jean H: She is wounded, but we've treated her. She should wake up soon.

Philis S: How can I ever thank you?

Telmia S: This voice...Philis...?

Telmia stands up

Philis S: Mom!

Philis comes close to her mom

Telmia S: What are you crying about? I'm fine!...

Philis S: I'm just so happy...

Ark J: I'm glad, Philis.

Philis S: So am I...so am I!

Ark J: But, Jean, why did you disappear all the sudden?

Jean H: Hmm? What are you talking about?!

Ark J: From the train, I mean.

Halley H: A lot of things happened, Ark...

Eberle H: Yes...a lot of things...

Halley H: Genox was disguising as my dad.

Emmy H: This dad is my real dad!

Ivy F: I see. Cima can shape-change, so we have to be extra careful.

Vanrose U: Still...I wonder why they chose to trick Halley and the others?

Ark J: I bet it means something...

Vanrose U: But what...?

Shelley Y: As long as we're all safe, I'm happy!

Vanrose U: Yes, you're right!

They gather into groups, and head down to the boss room after more work

Upon entering the boss room, Genox teleports in

Ark J: Genox, you've been stooping to new lows!

Genox: Ha ha...It's a part of the plan you puny humans wouldn't understand!
I've been working on it for so long! And now it's almost as its
fruition! I can't wait!

Ark J: What the heck are you talking about!?

Genox: Doesn't matter...This is the end of our fun, Ark! Now that I know all
I need to, you are free to die!

Ark J: It's you who's going to die, Genox!

Genox: I'll show you my real power! Get ready!

Ark, Ivy and Genox teleport to a removed battle field, still snowy

Genox: This is our last battle! Be prepared!

*Genox transforms into a large beast that floats around on a cloud, with 4
large majesties at the corners of the field. After he's dead...*

A?k J: I finally beat Genox!

Cue victory music!

Genox: You're...never...getting...back to...the surface!...

Ark J: Aren't you just being a sore loser, Genox?

Genox: You're about to come to a bad end, Ark!

*Balls of light stream out of Genox, he begins to glow and flatten into a thin
line that eventually vanishes with the sound of explosions.*

Ark J: I don't believe in bad endings!

Ivy F: 'Course not! Let's go!

*A portal appears, as well as treasure. Ark and Ivy teleport back to the
original boss room.*

Philis S: Ark! Are you alright!?

everybody rushes in from off-screen

Ark J: I'm fine. I've defeated Genox.

Philis S: I was worried...

Ark J: I'm okay.

Halley H: We just have to get the conductor!

Ark J: Yes! I will save everyone!

Halley H: Alright!

Everybody heads into the groups, and all go back to the train

Inter-dungeon train-talking

Ileyda O: He looks at you differently now, I can tell. I'm glad Doug seems more at peace, now.

Doug O: You have grown very strong, Ark.

Yurald D: We're almost there! I can practically feel the surface now!

Philis S: I'm so glad that Jean healed my mother!

Telmia S: Thank you all of you. Thank you.

Shelley Y: Staying together is the most important thing.

Vanrose U: Genox makes me thinking they're looking for something.

Ark J: Right! But what could it be...?

Vanrose U: I don't know, but I think getting out of here depends on the answer!

Ark J:

Emmy H: Daddy can make all kinds of good medicine!

Halley H: Now this is my real dad!

Eberle H: I feel so assured with Jean at my side.

Jean H: Telmia will recover quickly.

Upon exiting the train, a piece of the track falls into place -- with only one small gap left! A new dungeon portal appears

Hope Forest

Deep in this level, they finally find...

Ark J: Conductor! Are you OK?!

Pan over to Conductor

Claude L: Ark! Boy am I glad to see you! Yes, I'm fine.

Cue agitated music

Ark J: We're going to get you out of there, so don't move!

Claude L: Got it!

Once they make it to Claude

Ark J: How are you!?

Claude L: I'm fine. But how about the other passengers...?

Cue happy music

Ark J: They're all safe, too!

Claude L: Thank goodness! I was so worried!

Ark J: Let's get back, now.

Claude L: I'm with you!

Claude gains trust in Ark

Once at the end of the floor, they all spread out

Vanrose U: I'm relieved the conductor is safe!

Shelley Y: Now we can get back on the train!

Halley H: So are we going back up now?

Ark J: Yes...Just as soon as we defeat the CIMA who made this Gate!

Doug O: Do you mean...Pike Nighttrap?

Rick G: Do you think you can defeat him...? I mean...Jester...

Ark J: Honestly...I'm not sure.

Halley H: Uncle Ark! Say you'll win like you always do...!

Ark J: Remember this is the CIMA who killed Jester...

Halley H: B-but...

Ark J: But, I will take everyone safely to the surface, no matter what else happens...I swear!

Ivy F: Ark...

Vanrose U:

Ark J: Well, let's go...

After more puzzles, Ark and Ivy enter the boss chamber

Elvira materializes before them

Elvira: I see you've managed to collect everyone finally!

Ark J: Yes! And now only you are left!

Elvira: Don't be too proud of yourself! It's all according to Pike's master plan!

Ark J: What are you talking about?!...

Elvira: Now why would I tell you that? Ha ha ha...!

Ark J: It doesn't matter anyway! After I defeat you, we're going back to the surface!

Elvira: Sorry, but there's no chance of that...! You see...we've left you alive on purpose up to now! But now we don't need you anymore! So now I can kill you all at once! Mwahahah...

Elvira transforms into a large spider, with two forms! First crawling on the ground, finally dangling down from the sky

Once defeated, she reappears before Ark and Ivy

Ark J: Elvira is finished too!

Elvira: Only...death...waits...for...all humans!!

Ark J: What...?!

Elvira: Ha ha ha...!!

Balls of light streams out of Elivra, she begins to glow and thins into nothingness, accompanied by a bunch of explosion sounds.

Ark J: Death for all humans...?!

Ivy F: I wouldn't worry. She's probably just being a sore loser!

Ark J:

Halley H: Ark!

Cue victory music, everybody rushes in

Halley H: You did it, uncle Ark!

Emmy H: You can do anything, Ark!

Shelley Y: Now we are all together!

Doug O: Now that the conductor's with us again, we can get back on the train!

Ileyda O: Now we really can go back to our own world!...

Rick G: I could learn a lot from you, Ark!

Diana I: That's a good idea, Rick!

Jean H: Just a little bit further until we reach the surface!

Eberle H: I'm so glad to see all these happy faces!

Shelley Y: You really are incredible, Ark!

Telmia S: It's like a dream!

Claude L: Just leave the train to me!

Yurald D: Now is when we should be most careful!

Vanrose U: So it is finally ending...

Ark J: Yes.

They gather into their groups, treasure appears. They head back to train

Back outside the train, everybody lines up to watch the last piece fall

Ark J: Look at the last island!

Pan over to watch the last piece fall, it's complete!

Ivy F: The tracks connect!

Pan back to everybody

Shelley Y: This is the last one.

Jean H: The surface world lies at the end of these tracks!

Halley H: We've finally made it, uncle Ark!

Emmy H: We're going home!

Eberle H: It's hard to believe...

Philis S: Don't let your guard down now, Ark.

Telmia S: I'll pray we can really return.

Doug O: Don't die now, Ark.

Ileyda O: Please be careful now.

Rick G: I'm getting excited!

Diana I: Don't let us down now, Ark!

Yurald D: It is good to see us united so.

Claude L: Leave the driving to me!

Vanrose U: So this is finally it...

Ark J: I think so...

Vanrose U: We couldn't have made it without you, Ark.

Ark J: No, we all pulled together and did it!

Vanrose U: Yes, everyone was so brave! In the end, though, it was you.
Remember Pike. After all, not even Jester could defeat him! That
should make me despair, but I still believe we'll make it out!
That's because you've made good on your promises so far. Say it
once more, Ark.

super excited (and new) music starts

Ark J: "I'm going to protect everybody and lead us back to our own world!"

Everybody's trust goes up for Ark!

Halley H: I believe you, uncle Ark!

Emmy H: Me, too!

Doug O: And me!

Ileyda O: Me as well!

Shelley Y: Give him one from me, Ark!

Rick G: I can't help much, but I'll try to be brave!

Diana I: We can't lose now!

Yurald D: We'll get there as long as we believe in it! [sic]

Jean H: Just let me know if there's anything I can do.

Eberle H: I'll support you any way I can!

Shelley Y: Let's make it back up to the surface alive, Ark!

Telmia S: Let's all go back up together!

Claude L: We're off!

Ivy F: Ark!

Ark J: Let's go!

They all stream into the train. Claude, Ivy and Ark go for the front

Claude L: Let's go!

Ark J: All right! [finally, it's spelled correctly!!!]

The train whistle blows, and the cabin lurches. Pan outside--the train begins to steam and roll forward. It rolls across the tracks and comes to a stop outside of the forboding, purple-spotted way-station that sits in the middle of the tracks on its own small rock-island. Back to the control room:

Ivy F: We're almost there, Ark.

Ark J: Yes! Let's go, Ivy!

Ivy F: OK!

Everybody heads into the last dungeon with the super jazzy music still going

Ark and Ivy walk into a very large chamber with a red carpet

Ark J: Wha...What the...!

The camera pans across 5 teleportation pads against the back wall. Ark and Ivy rush forward to get a better look, and everybody else comes up behind

Ark J: The path splits...

Ivy F: What should we do, Ark? Try each one?

Vanrose U: That would take forever! I have a bad feeling about this...

Doug O: There are four switches at the end of the stairs, it seems.

Shelley Y: Looks like we're being forced to split up again!

Vanrose U: Ark, you and Ivy take the middle path. I bet that's where Pike is.

Ark J: But Vanrose...!

Vanrose U: Listen to me just this once, Ark. I have no intention of dying here!
First, just take care of Pike! Then you can come back and save us!
How's that, everyone?!...

Shelley Y: OK!

Halley H: Sure!

Emmy H: You can do it!

Jean H: Please...Ark.

Eberle H: We'll be fine here!

Doug O: Just don't lose your nerve!

Ileyda O: Please don't get hurt...!

Rick G: We can hold out here. Don't worry about us!

Diana I: This is your final battle!

Philis S: I believe in you, Ark!

Telmia S: You be careful too, Ivy.

Yurald D: Please guide us to the exit.

Claude L: Finish Pike off and let's get out of here!

Ark J: Thanks for your confidence, everybody.

Ivy F: Truly...Thank you.

Vanrose U: Now we've decided what to do. Let's move!

Vanrose moves to the pad on the far left

Vanrose U: Quit wasting time and get moving!

Shelley comes to join Vanrose

Shelley Y: I'll go with you, Vanrose.

Claude comes too

Claude L: I'll go with you.

Pan over to the 2nd pad, Doug walks up to it

Doug O: I'll take this one.

Ileyda joins him

Ileyda O: I will go with you...always.

Philis comes too

Philis S: Me too.

Telmia joins as well

Telmia S: And I.

Pan to the 4th pad (Ark and Ivy will take the middle one)

Rick heads for it

Rick G: I'll take these stairs.

Diana joins him

Diana I: I'll worry if I don't go with you...

Rick G: Let's be brave together, Diana!

Yurald joins them

Yurald D: I'll go with the two young folk!

Pan to the 5th portal, Jean walks over to it

Jean H: I'll take this path.

Eberle joins him

Eberle H: I'm with you, dear.

Halley comes over

Halley H: I'm with you, dad!

Finally Emmy joins

Emmy H: I'm not scared as long as we're together!

Vanrose U: Go for it, Ark and Ivy!

Pan back to Ark and Ivy

Ark J: We'll definitely win and then come back here!

Ivy F: You can count on it! Let's go, Ark!

Ark J: Alright...!

Ark heads over to the middle portal

Talking to everybody before you go

Vanrose U: Just leave it to me!...

Shelley Y: Anything you say!

Claude L: We're off!

Doug O: Don't die on us, Ark!

[can upgrade weapons/armor] This is the tough part. Don't be off guard!

Ileyda O: The young people must make it through this!

Phillis S: I'm so glad you're here, Ark.

Telmia S: Seems like we've been here a long time.

Rick G: I can't wait to prove myself on the frontier!

Diana I: Rick is so much more manly than he used to be! Looks like this
dungeon was good for something...!

Yurald D: I can feel we have a bright future ahead of us.

Jean H: Take care, now.

Eberle H: Take care, now.

Emmy H: I'm going to help, too!

Halley H: This is it, Ark!

Ark and Ivy head into their portal, and on the floor below...

*They see a broken bridge, screen pans to four other platforms in the corners
of the large room. Each has a portal and a pressure plate.

Ark J: Just as we thought!

Ivy F: Four switches! Now all we can do is hope they all make it here.

Ark J: Of course they will! I believe in them!

Ivy F: Me too!

Fade out, return to Vanrose and recue jazzy music!

Vanrose U: Let's go, too!

Shelley Y: Alright!

As Vanrose, talking to eve?ybody before you leave... ugh

Shelley Y: I'm in your hands, Vanrose!

Claude L: Take care, everyone!

Doug O: Vanrose, don't let your guard down now!

Ileyda O: We've made it this far!

Phillis S: Until we meet again!

Telmia S: Please try to be careful!

Rick G: Don't die on me, Vanrose!

Vanrose U: You too, Rick! You have to protect Diana!

Rick G: I know!

Diana I: See you later, Shelley.

Shelley Y: You too, Diana.

Yurald D: As long as we desire life with all our hearts...!

Jean H: Don't get yourself killed, Vanrose!

Eberle H: I'm sure Vanrose will be alright...

Halley H: Shelley is going with Vanrose, right?

Emmy H: Be careful, mister conductor!

Vanrose, Shelley and Claude head out. Upon reaching the next floor, a hulking beast appears. Shelley and Claude run in.

Vanrose U: These scum just don't give up, do they!?

Vanrose turns around

Vanrose U: Get back, you two!

Shelley Y: Can you do it?

Vanrose U: These small-fry are no problem!

Shelley Y: OK. Be careful.

Shelley and Claude leave, battle begins with Brutray!

After demolishing the beast, a bridge joins to a platform in the back. Shelley and Claude come up

Shelley Y: You did it, Vanrose!

Vanrose U: I told you! Now let's go.

Shelley Y: I'm with you!

Claude L: We're off!

*A treasure appears. They head into portal in back and appear on a small

platform with a pressure switch.*

Vanrose U: Ark!

Pan to Ark and Ivy, across a large gap

Ark J: Vanrose! Are you OK?!

Vanrose U: Of course!

Ark J: Good.

Vanrose U: Look who's coming now!

Fade out, return to Doug's group, recue jazzy music!

Doug O: Let's go, honey!

Ileyda O: I'm right behind you!

Talking to everybody left before you go...

Ileyda O: Doug...If it comes to it...save Philis first...

Doug O: ...I know.

Philis S: I believe in you. Please come back safely...!

Telmia S: I'll try my best, too.

Rick G: You're cool, Doug. You can fight that much for your age.

Diana I: We'll all meet again...!

Yurald D: Don't give up...ever!

Jean H: Be careful, Doug!

Eberle H: Take care of them, Doug.

Halley H: Will you make me a sword when we get to the frontier, Doug?

Emmy H: Will you teach me how to cook, Philis?

Doug and his group head out, upon reaching the floor below, Doug enters a boss area, where a large yellow flower with teeth appears! Ileyda, Philis and Telmia rush in

Doug O: Everyone get back!

Philis S: Doug! It's too dangerous!

Telmia S: Let's wait for Ark!

Doug O: Ark won't be coming this way! Don't worry, I wont' lose to a pipsqueak ! [double sic]

Ileyda O: Oh Doug...

Doug O: Ileyda...just in case something should happen to me, you take the others.

Ileyda O: I'm going to stay here with you!

Doug O: But someone needs to take care of Philis!

Ileyda O: ...I understand.

Doug O: OK, everyone get back! This'll be a fun one!

Begin battle with Frawdia!

After the flower is dead, the bridge pops up to the back platform, and Telmia, Philis and Ileyda come into the room.

Cue happy music!

Ileyda O: Doug!

Doug O: I told you not to worry, right...?

Philis S: Doug...Please be more careful!

Doug O: I'm fine! Come one, let's go.

A treasure appears, they head into the portal to a small platform with a pressure plate -- the same big room with Ark, Ivy, Vanrose and his party

Doug O: Ark! Vanrose! So you all are OK?

Pan to Ark and Ivy

Ark J: Sure!

Pan to Vanrose and co

Vanrose U: We're all fine over here!

Doug O: Great! Next is Rick!

Fade out, return to Rick and his group. Recue jazzy music!

Rick G: Come on, Diana!

Diana I: Make me proud, Rick!

Rick G: I can do anything as long as you're with me!

Talking to those remaining as Rick before leaving...

Diana I: I believe in you, Rick!

Yurald D: Alright, let's go!

Jean H: Be brave, Rick!

Eberle H: I know you can do it, Rick.

Halley H: Rick, will you teach me some magic?

Emmy H: R?ck is so much more handsome now than he used to be!

Rick leads his group, and in the lower level he enters the boss room where a Masked armored creature with a harpoon appears. Diana and Yurald enter.

Rick G: Don't worry, Diana, I'm not running away this time!

Diana I: ...Are you sure you can handle this...?

Rick G: No problem! You've shown me I can do anything!

Diana I: You fool...Just don't get yourself killed!

Rick G: I know. Leave it to me!

The battle with Arcjabel begins... it likes to turn into an image of Diana with a green trust heart..., with a lost in trust when you hit her/it

After it's dead, the bridge to the back platform appears. Diana and Yurald come into the room.

Rick G: Whew, I did it! I can't believe it disguised as Diana, though.

Diana I: You looked kinda happy to punch that CIMA.

Rick G: Ah... No! Seriously.

Diana I: If you ever punch me, I'll never forgive you!

Rick G: I know.

Yurald D: You have truly come a long way, Rick...!

Rick G: Thanks, Pastor. But I can never win against Diana.

Yurald D: That's good.

Rick G: I guess.

Yurald D: Well, let's go! Everyone is waiting.

Rick G: Alright!

A treasure appears. They enter portal and appear on a small platform with a pressure plate -- the same room everybody has come to

Rick G: I did it!

Diana I: I thought we were going to die!

Rick G: Really? I thought it went smoothly...

Diana I: Are you kidding! Better do a better job next time!

Rick G: ...Whatever you say.

Pan to Vanrose's group

Shelley Y: They never change!

Vanrose U: I'm glad everyone is safe so far! Now we just need to get Jean and

his group!

Fade out, return to Jean and his family. Recue jazzy music!

Jean H: Looks like we're last...

Eberle H: Let's go, dear.

Halley H: Let's go, dad!

Emmy H: Don't forget me!!

Jean H: Alright, everyone!

Talking to everyone before leaving...

Eberle H: Let's go. I'm not worried!

Halley H: If it's not too dangerous, that is.

Emmy H: I'm not even scared any more!

They head out and on the lower level, Jean eventually walks into the boss room, where a two-headed yellow dragon appears. His family comes in.

Emmy H: Daddy!

Jean H: Eberle, take the kids and run!

Eberle H: But what about you?!...

Jean H: I'll be fine! Just go now!

Halley H: I want to fight with you!

Emmy H: Me too!

Jean H: Leave this one to daddy, OK? Eberle, take care of the kids!

Eberle H: Yes, honey.

They leave. The dragon hops around Jean and multiplies into 6 bouncing dragons. After they're all dead, the bridge to the back appears and the family rushes out. Cue happy music!

Halley H: Dad, you're so strong!

Emmy H: You did it, daddy! I love you!

Eberle H: Jean...You're not hurt, are you...?

Jean H: I'm fine.

Halley H: I can't believe you're so strong, dad!

Jean H: Really?! Even stronger than Ark!

Halley H: Well...that's overdoing it a little bit...

Jean H: I know...Ha ha ha!!...

Halley H: Ha ha ha!

Emmy H: Hee hee hee...

Eberle H: Let's go, everyone!

Jean H: Alright, we're off!

A treasure appears, they all head to the portal and appear on a platform with a pressure plate, in the same large room where everybody else is waiting.

Jean H: You are all OK!

Pan to Vanrose's group

Vanrose U: Yes! Alright! Shall we start?

Vanrose and his group step on their plate. It drops and a bridge piece next to Ark and Ivy appears.

Doug O: It's our turn next!

Doug and his group step on their plate. It drops and a bridge piece next to Ark and Ivy appears.

Rick G: Let's go, guys!

Rick and his group step on their plate. It drops and a bridge piece next to Ark and Ivy appears.

Jean H: We are last.

Jean and his family step on their plate. It drops and a bridge piece next to Ark and Ivy appears, completing the bridge!

Ark J: The bridge has been activated!

Ivy F: Everybody worked together!

Recue Jazzy music! Pan to Vanrose and co

Vanrose U: Go, Ark!

Pan to Doug and co

Doug O: Don't die on us, Ark!

Pan to Rick and co

Rick G: You can do it, Ark!

Pan to Jean and family

Jean H: We believe in you!

Back to Ark and Ivy

Ark J: Yes...I will defeat Pike...I swear it! Then we can all go home!
Let's go, Ivy!

Ivy F: I'm right with you!

They head across the bridge to a middle platform, across another bridge to a back platform with a portal. The portal takes them to a long hallway full of CIMA nests and finally to a large glowing portal on the floor. Stepping on this sends Ark and Ivy into a chamber where Pike appears...

Pike: The time has finally come...

Ark J: I've destroyed your men. Now it's your turn, Pike!

Pike: I know you are strong. Far stronger than I had imagined. But my men did their duty by dying. Now I know.

Ark J: Know what?!

Pike: Before I tell you, call your friends. They will all want to know the secret too, I'm sure.

Pan over to a small platform separate from the main chamber. Vanrose's group appears.

Vanrose U: What's going on?!

Pan over to another small platform. Doug and co appear.

Doug O: Hey...that's Pike!!

Pan over to a 3rd platform where Rick and co appear.

Rick G: P...Pike!? Wha...what are we gonna do?

Diana I: Don't panic!

Pan to the last platform where Jean and his family appear.

Halley H: Ark! Ivy!

Ark J: Halley! Emmy! Hey, everyone!

Pan back to Ark, Ivy and Pike

Pike: Ha ha ha...I'm glad to see you're all well...Now, have you ever wondered why we locked you up in the dungeon one by one?

Ark J: CIMA wanted the life energy from our hope, right?

Pike: Ha! Only the lowest of CIMA would want that! No...we were looking for the "Plug"... Nor were we the only ones searching for it... Ha ha ha...

Ark J: What do you mean, Plug...?

Pike: It is the key to open the "Singularity"!

Ark J: "Singularity"...?

Pike: The point at which the mass of everything reaches infinity! The point that swallows everything and leaves nothing behind! If that were let loose on the earth...

Ark J: You've got to be mad!...

Pike: Only people who resonate with the Rare Majesties can access the Singularity. They are the Plug! We already have the Rare Majesties...

Two crystals appears next to Pike. A yellow one to his right, a green one to his left.

Pike: We have been searching for someone to resonate with it!

Ark J: You're saying it's within us...?

Pike: Exactly! At first, the reaction was very weak. But the resonance occurs in certain conditions only. We had to experiment. That's why we pulled you into the Gate world! That's why my underlings fulfilled their mission in dying. Now CIMA is ready to return to the earth!!...Mwahaha!

Pan to Jean's family. Halley and Emmy vanish.

Eberle H: Halley! Emmy!

Pan back to Pike, Ark and Ivy. Halley and Emmy appear behind Pike.

Ivy F: You...you're not saying these two are the Plug...!?!

Pike: Exactly! The resonance occurs when you feel strong hope or despair. The resonance occurred when you saved people...or when they found out their father was an impostor! Hope and despair: The keys to opening the Singularity! So now, when I kill you and they despair... the Singularity will open and my plan will be complete!

Ark J: There's no way I'm going to let you do this!!...

Pike: Ha ha ha...Unfortunately, you can never defeat me.

Ark J: What?!...

Pike: Give it a try...!

Ark J: I'd be glad to...!

*Ark whips out his sword and charges Pike, but he is repelled with a *ping*!*

Pike: Now do you see? Your puny sword can't touch me!

Ark J: How...how could that be!?

Pike: So...get ready to die, human! Now fear and despair will open the Singularity for me!

Center on Halley and Emmy. Halley turns to his sister.

Halley H: Emmy...

Emmy H: I know. Halley...

Hal?ey and Emmy step forward to the crystals. Halley to the yellow one and Emmy to the green one.

Ark J: Halley...? Emmy...?

Suddenly the crystals begin to rotate rapidly...

Pike: What!?!... Why is the Majesty responding!?

Halley H: Ark! Take all others and get out of here! We're going to make the Majesty explode! [sic]

Ark J: No! You can't kill yourselves!!

Halley H: There's no other way, is there...?!

Ark J: No...But we still can't let you sacrifice yourselves for us!

Halley H: But...but...

Ark J: We would all rather die than have you die for us!

Vanrose U: That's right!

Doug O: Please listen to Ark, Halley and Emmy!

Jean H: Please come back! Halley...Emmy!...

Eberle H: We couldn't live without you...

Shelley Y: If we're going to die...it should be all together!...

The kids step back, the crystals slow down

Halley H: Uncle Ark...

Ark J: That's right, Halley, Emmy.

Pike: Ha ha ha! Idiots! That was your last chance to kill me! It's dangerous when those two come too close...

Pike makes the crystals vanish and he teleports Halley and Emmy back to their platform.

Eberle H: Halley! Emmy! Don't you ever do that again!

Halley H: Mommy...

Emmy H: Sorry...

Eberle H: It's alright, dear. I just need you to stay close to me.

Pan back to Pike, Ark and Ivy

Pike: I suppose you've given up?

Ark J: I haven't given up yet!

Pike: Haven't you realized you can't even scratch me with that sword?

Ark J:

Ivy steps in between Ark and Pike, facing Pike.

Ivy F: There is a sword...

Ark J: Where?!

Ivy F: Halley and Emmy were prepared to give their lives to save everybody...
But then everybody stopped them...

Vanrose U: No one wants to be saved at their expense...!

Ark J: What are you talking about...?

Music fades to silence

Ivy F: There's no reason for the world of humans to die...Even if the
"Prophesied Time" has come!

Pike: How...How could you know about that?!

Ark J: "Prophesied Time"? Ivy, what are you talking about!

Ivy turns to face Ark.

Ivy F: Ark...I'm trusting you with my life! Believe in me!

*Cue mysterious music. Light begins to cascade from Ivy and her form morphs
into that of a sword with a ribbon from its pommel.*

Ark J: ...CIMA!

Pan to Rick and co

Rick G: I-Ivy is CIMA! What's going on?!?

Pan to Vanrose and co

Vanrose U: Hey, Ark! What's going on here?!

Ark J: I...I don't know either...

Vanrose U: How can you not know!?!...

Ark J: I don't know!

Vanrose U: What on earth...?

Pan to Doug and co

Doug O: I can't believe one of us was a CIMA!

Pan to Jean and family

Halley H: Uncle Ark...

Emmy H: Does this mean Ivy's really CIMA? Was she lying to me the whole
time...?

Pan back to Ark, fade music

Ark J: Ivy is...definitely CIMA...But...she wasn't lying to us! She wanted to

save you all just as much as I did!

Vanrose U: How can we believe that...?

Ark J: I believe in her...

Cue jazzy music!

Ark J: I do believe!!

Ark walks forward and claims the Ivy-sword.

Pike: Hah, interesting! Humans and CIMA will never get along!

Ark J: Try me!

Pike: Whaaa ha ha ha ha! Let's see how strong your "trust" is!

Ark and Pike vanish.

Ark reappears on a large platform with a huge swirling purple vortex in the background. Ark approaches the edge, where Pike appears, floating.

Pike: Humans and CIMA could never share stuff like "trust"!

Ark J: I trust Ivy! Try me, Pike!

Pike: Fine!

Pike vanishes and reappears in a huge battle machine, complete with gun, energy bolts, mist producers. It bears both of the Rare Majesties on the front. After destroying the pieces of the machine, Ark hacks away and Pike directly, eventually destroying one of the Crimson Nine!

Scene shows the battle field in pieces, with Pike howling in pain in the middle of his crashed wreckage.

Ark J: Ivy...We beat Pike...

Pik?: Don't...Don't think this is over yet...The Crimson Nine will return to earth someday...!

Streams of light course upward all around, and with loud explosions, everything fades to white.

Scene returns to the main chamber. Ark appears.

Vanrose U: Ark!

Everybody rushes in. Cue retrospective-end music.

Ark J: It's over...Ivy...

Ark drops the sword in front. It morphs back into Ivy. She looks beat, with a little blood running from her mouth.

Ivy F: Did...Did we win?...

Ark J: Yeah!

Ivy F: You're not bad, Ark...

Ivy falls to her knees, then collapses onto the ground.

Ark J: Ivy!

Ark comes forward and picks her up.

Ark J: Ivy! You've got to live!...

Jean H:

Ark J: Jean! Help Ivy!

Jean H: She's in grave danger. Left like this...

Ark J: Ivy! Ivy! You can't die...

A loud explosion sounds, the room begins to shake. Cue the dire music that sounded when the train first got sucked into the Gate!

Shelley Y : The dungeon has started to collapse.

[if there were ANY time for an exclamation point... that would be it!!!]

Vanrose U: Ark! Don't give up yet! Let's go!

Ark J: Go...Where...?

Vanrose U: Ivy risked her life for us!

Shelley Y: Now we have to help her!

Jean H: If we return to the surface...I might be able to operate in time!

Vanrose U: We've got to get her up to the surface as quickly as we can!

Ark J: Let's hurry!!

Fade to black. Scene switches to the chunk of rock floating in space with the train tracks. The train is now somehow on the other side of the building in which they've been. Everybody rushes into the train one by one, with Ark still carrying Ivy.

Recenter on train.

Claude L: Hang on! We're going top speed!

The train's whistle blows and it takes off. After a brief dimming, the train is going full speed, and suddenly the green glowing gate opens...

Shelley Y: Look! The Gate is opening!

The gate gets bigger and takes up the whole screen.

Vanrose U: Alright! Let's get out of here!

The train passes through the gate as it shrinks away. Fade to black.

*Cue end music. Scene shows a small room. Ivy is in a bed in the corner, where windows let sunlight in. A bunch of gifts sit in one corner, including

fruit, a basket of flowers, Halley's slingshot, a pink teddy bear, some books, Rick's magician's hat, and perhaps a sword. Ark walks in and heads to the bed, where Ivy sits up and blinks.*

Ark J: I see you're awake.

Ivy F: Where am I...? Ark... I...

Ark J: You are at Jean's clinic.

Pan to the gifts in each corner.

Ivy F: What's all this?

Ark J: Everybody wants you to get better soon.

Ivy F: Really?

Ark J: Of course!

Center back on Ivy and Ark.

Ivy F: How long has it been...

Ark J: 15 days.

Ivy F: That long...?

Ark J: Yes.

Ivy F: What happened to CIMA?

Ark J: They won't be attacking anymore. You're safe here. Halley and Emmy won't resonate until they hit their limits as well.

Ivy F: In that case they won't be needing our protection.

Ark J: Yes. I told HQ you'd be back after you recovered.

Ivy F: Then let's get going, shall we?

Ark J: You don't want to see everybody?

Ivy F: Don't you think they'll be scared of me?

Ark J: Of course not!

Ivy F: But...there are new people too, right?

Ark J: Yeah, many.

Ivy F: Since they know what I really am now, I don't want to scare anybody.

Ark J: I see what you mean...

Ivy F: Let's go.

Ark J: You're sure?

Ivy F: Definitely.

Fade out. Scene shows Ark and Ivy walking across some dusty ground. They come up to a large stone grave marker that has a sword on its front panel. The word "JESTER" is partially visible on front.

Ark J: Jester, we protected everyone. But Ivy and I couldn't have done it all by ourselves. Vanrose, Doug, Halley, Emmy...Everyone worked together to escape from the Gate. We learned a lot.

Ivy F: Jester...You can watch over the town from here. Please keep protecting ? the people.

Ark J: Let's go, Ivy.

Ivy F: OK.

They turn and walk away. Fade to black. Scene then shows a train at the frontier's station, panning along its length. Ark walks into the platform, followed by Ivy.

Claude L: Ivy!

Ivy F: Conductor.

Claude L: How are you now?

Ivy F: I'm doing much better.

Claude L: I'm so glad! Let me get everybody else!

Claude starts to rush off to get everybody

Ivy F: Conductor!

Claude stops, turns and looks at Ivy.

Ivy F: Please don't tell anyone...

Claude L: You're going to leave without saying goodbye?!

Ivy F: Well...

Claude L: Everyone'll be so sad...

Ivy F: Thanks..But my duty is over. We're not needed here any longer.

Claude L: Please let me get the others...?

He turns the other way, but Ivy stops him again.

Ivy F: No, my mind is made up. Thanks, though.

Claude turns back to face Ivy.

Claude L: [yes, 8 dots instead of the normal 6]

Ivy F: Thank you.

The boarding bell sounds. Ark and Ivy get on the train and Claude steps to the front and makes the announcement.

Claude L: Blue Creek will depart for Rivelure in a moment.

The whistle blows and the train takes off. Claude and the few strangers on the platform watch it take off. Fade to black.

Scene shows the interior of a train cabin with Ark and Ivy in it.

Ark J: We're going to get out of this town soon...

Ivy F:

Ark J: Ivy. Look outside. Can you see that sign?

Ivy F: What is it?

Ivy looks outside.

Ivy F: What!? Is that...?

Ark J: Yeah, it's the name of the town. Ark & IVY Town. Everyone agreed with the name.

Ivy turns to face Ark.

Ivy F: ...What a strange name!...

Ivy turns to look out the window again.

Ivy F: What?

Scene fades, shows the outside of the train, panning over the ground where all the fellow adventurers have gathered to say goodbye. Cue happy-end music!

Shelley Y: Thank you, Ark and Ivy!

Halley H: Ark, we'll meet again, right?

Emmy H: I'll never forget you!

Jean H: I'll neer forget you either, Ark and Ivy!

Eberle H: We'll do our best without you!

Doug O: Anytime you want to practice your fighting, just come and visit me!

Ileyda O: Come any time you need a rest!

Philis S: You'll always be in our hearts, Ark...

Telmia S: Thank you so much again!

Yurald D: Always follow your own path.

Rick G: If you ever get fired as a Gate Guardian, you're welcome here!

Rick and Diana turn toward each other.

Diana I: Rick, you should become a Gate Guardian yourself!

Vanrose U: You're a remarkable leader, Ark!

Fade out, and return to cabin with Ark and Ivy.

Ark J: Everyone came to see you.

Ivy F: Really...?

Ark J: I still remember those days like yesterday...

Ivy F: ...Me too.

Cue credits music! The bottom of the screen lifts up slightly and the text "CIMA The Enemy STAFF" scrolls into the space.

Scene shows Jester and Pike facing off. Jester gets impaled and Ark rushes forward but gets thrown back. The purple majesty appears.

U.S. Executive Producer: Hiro Maekawa (Natsume Inc.)

Scene shows Genox appear. Ark whips out sword, but lightning bolt strikes and Elvira appears. They scamper away.

Main Programmer (field) Naoki Taguchi

Scene shows Ivy and Vanrose appear alone in a forest corner. Vanrose heads toward a bridge with Ivy close behind.

Main programmer (battle) Yuuki Tamura

Scene shows Ark and Ivy looking across a long gap, past a red dragon, and to Emmy all alone in the back. Halley rushes forward.

CIMA Design and Art director WINB

Scene shows Ark, Ivy, Doug, Vanrose, Halley and Emmy before a rickety bridge. Halley and Emmy cross the bridge. They come back and it shakes and collapses, dumping the kids into darkness.

Boss CIMA Programmer Tsuyoshi Kaneko, Motoshi Abe

Scene shows Ark, Vanrose, Eberle in snowy setting. Eberle steps forward and Halley and Emmy rush in with Doug and Ivy trailing.

Boss CIMA Panner Hiroaki Saito

Scene shows Ark and Ivy looking at two different paths. Vanrose comes forward along with Halley, Emmy, Eberle and eventually Doug and finally Shelley.

BG Designer Keiji Takahashi, Masaki Kurosawa

Scene shows Ark and Ivy. Falcken teleports in. Doug rushes in, Ark whips out sword

Object Designer D_nj, Yoshimasa Ikeda

Scene shows Philis and Doug. Ark steps in and Philis runs up to him.

Character Designer Kaori Nishioka

Scene shows replay where Rick freaks out and gets teleported away with Ivy, Philis and Yurald.

Music Composer Tomoko Morita, Yasunori Shiono
SE and Music Composer Yukio Nakajima

Scene shows Diana with CIMA, where Rick and Vanrose rush into trap.

Basemap Editor Toyoki Itoi

Scene shows Doug protecting Ileyda from Falcken. Doug falls.

PV Editor Bear Kasyakuma

Scene shows Jean's family hugging with all gathered around.

Special Thanks: Makoto Takada, Naoyuki Ukeda, RALLIART, Erika Kame

Scene shows Telmia rushing up to Jean's family, collapsing. Jean steps back and turns into Genox.

U.S. Product Manager Graham Markay (Nastume Inc.)

Scene shows Ark and Ivy looking across to Claude.

Localization Manager Sachiko Yamauchi (Nastume Inc.)

Scene show Pike with Ark and Ivy. Rare Majesties appear, along with Halley and Emmy. Ark tries to attack, gets repelled. Kids step forward and make Majesties go berserk. Ivy steps in, scene moves away and fades to black.

Scenario and Directed by Masahide Miyata

Scene returns to cabin, bottom of black drops away to show the rest of the cabin again. Ark steps up to Ivy.

Ark J: Are you crying?

Ivy F: Of course I'm not...

Ark J: Hey, Ivy.

Ivy turns to face Ark.

Ivy F: What?

Ark J: I wonder what our next assignment will be?

Ivy F: I don't know, but whatever it is...

Ark J: ...Always protect everybody!...

Scene fades, border closes in from top and bottom. Screen reopens to reveal a large "The End".

Music ends.

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